

Lecture: Program analysis**Exercise 4**<http://proglang.informatik.uni-freiburg.de/teaching/programanalysis/2010ss/>**Exercise 1**

Consider the following program:

Input: z, n . Output: $(z + 1) * n$.

```
[result := 0]1;
while [n > 0]2 do
    if [n > 1]3 then
        [x := z + 1]4;
        [result := result + x]5;
        [n := n - 1]6;
    else
        [x := z + 1]7;
        [result := result + (x << 1)]8;
        [n := n - 2]9;
    fi;
od;
```

1. Perform an *Available Expressions* analysis for this program (cf. Nielson&Nielson, chap. 2.1.1.), i.e. define the *gen* and *kill* sets and the data flow equations, and find a least solution.

$$\mathbf{AExp}_* = \{z + 1, result + x, n - 1, x \ll 1, result + (x \ll 1), n - 2\}$$

l	$kill_{AE}(l)$	$gen_{AE}(l)$
1	{ $result + x, result + (x \ll 1)$ }	\emptyset
2	\emptyset	\emptyset
3	\emptyset	\emptyset
4	{ $result + x, x \ll 1, result + (x \ll 1)$ }	{ $z + 1$ }
5	{ $result + x, result + (x \ll 1)$ }	\emptyset
6	{ $n - 1, n - 2$ }	\emptyset
7	{ $result + x, x \ll 1, result + (x \ll 1)$ }	{ $z + 1$ }
8	{ $result + x, result + (x \ll 1)$ }	{ $x \ll 1$ }
9	{ $n - 1, n - 2$ }	\emptyset

Data flow equations:

$$\begin{aligned}
AE_{entry}(1) &= \emptyset \\
AE_{entry}(2) &= AE_{exit}(1) \cap AE_{exit}(9) \cap AE_{exit}(6) \\
AE_{entry}(3) &= AE_{exit}(2) \\
AE_{entry}(4) &= AE_{exit}(3) \\
AE_{entry}(5) &= AE_{exit}(4) \\
AE_{entry}(6) &= AE_{exit}(5) \\
AE_{entry}(7) &= AE_{exit}(3) \\
AE_{entry}(8) &= AE_{exit}(7) \\
AE_{entry}(9) &= AE_{exit}(8) \\
AE_{exit}(1) &= AE_{entry}(1) \setminus kill_{AE}(1) \\
AE_{exit}(2) &= AE_{entry}(2) \\
AE_{exit}(3) &= AE_{entry}(3) \\
AE_{exit}(4) &= (AE_{entry}(4) \setminus kill_{AE}(4)) \cup gen_{AE}(4) \\
AE_{exit}(5) &= AE_{entry}(5) \setminus kill_{AE}(5) \\
AE_{exit}(6) &= AE_{entry}(6) \setminus kill_{AE}(6) \\
AE_{exit}(7) &= (AE_{entry}(7) \setminus kill_{AE}(7)) \cup gen_{AE}(7) \\
AE_{exit}(8) &= (AE_{entry}(8) \setminus kill_{AE}(8)) \cup gen_{AE}(8) \\
AE_{exit}(9) &= AE_{entry}(9) \setminus kill_{AE}(9)
\end{aligned}$$

Solution for the data flow equations:

l	$AE_{entry}(l)$	$AE_{exit}(l)$
1	\emptyset	\emptyset
2	\emptyset	\emptyset
3	\emptyset	\emptyset
4	\emptyset	$\{z + 1\}$
5	$\{z + 1\}$	$\{z + 1\}$
6	$\{z + 1\}$	$\{z + 1\}$
7	\emptyset	$\{z + 1\}$
8	$\{z + 1\}$	$\{z + 1, x \ll 1\}$
9	$\{z + 1, x \ll 1\}$	$\{z + 1, x \ll 1\}$

2. In a similar way, perform a *Very Busy Expression* analysis (cf. Nielson&Nielson, chap. 2.1.3.).

l	$kill_{VB}(l)$	$gen_{VB}(l)$
1	$\{result + x, result + (x \ll 1)\}$	\emptyset
2	\emptyset	\emptyset
3	\emptyset	\emptyset
4	$\{result + x, x \ll 1, result + (x \ll 1)\}$	$\{z + 1\}$
5	$\{result + x, result + (x \ll 1)\}$	$\{result + x\}$
6	$\{n - 1, n - 2\}$	$\{n - 1\}$
7	$\{result + x, x \ll 1, result + (x \ll 1)\}$	$\{z + 1\}$
8	$\{result + x, result + (x \ll 1)\}$	$\{result + (x \ll 1), x \ll 1\}$
9	$\{n - 1, n - 2\}$	$\{n - 2\}$

Data flow equations:

l	$VB_{entry}(l)$	$VB_{exit}(l)$
1	$VB_{exit}(1) \setminus kill_{VB}(1)$	$VB_{entry}(2)$
2	$VB_{exit}(2)$	$VB_{entry}(3)$
3	$VB_{exit}(3)$	$VB_{entry}(4) \cap VB_{entry}(7)$
4	$(VB_{exit}(4) \setminus kill_{VB}(4)) \cup gen_{VB}(4)$	$VB_{entry}(5)$
5	$(VB_{exit}(5) \setminus kill_{VB}(5)) \cup gen_{VB}(5)$	$VB_{entry}(6)$
6	$(VB_{exit}(6) \setminus kill_{VB}(6)) \cup gen_{VB}(6)$	$VB_{entry}(2)$
7	$(VB_{exit}(6) \setminus kill_{VB}(7)) \cup gen_{VB}(7)$	$VB_{entry}(8)$
8	$(VB_{exit}(7) \setminus kill_{VB}(8)) \cup gen_{VB}(8)$	$VB_{entry}(9)$
9	$(VB_{exit}(8) \setminus kill_{VB}(9)) \cup gen_{VB}(9)$	$VB_{entry}(2)$

Solution to the data flow equations:

l	$VB_{entry}(l)$	$VB_{exit}(l)$
1	\emptyset	\emptyset
2	\emptyset	\emptyset
3	$\{z + 1\}$	$\{z + 1\}$
4	$\{n - 1, z + 1\}$	$\{n - 1, result + x\}$
5	$\{result + x, n - 1\}$	$\{n - 1\}$
6	$\{n - 1\}$	\emptyset
7	$\{n - 2, z + 1\}$	$\{n - 2, x \ll 1, result + (x \ll 1)\}$
8	$\{n - 2, x \ll 1, result + (x \ll 1)\}$	$\{n - 2\}$
9	$\{n - 2\}$	\emptyset

3. Transform the program such that it avoids unnecessary re-calculations of expressions.

The expression $z + 1$ is very busy with respect to label 3.

```
[result := 0]1;
while [n > 0]2 do
  [t := z + 1]neu1;
  if [n > 1]3 then
    [x := t]4;
    [result := result + x]5;
    [n := n - 1];
  else
    [x := t]6;
    [result := result + (x >> 1)]7;
    [n := n - 2]8;
  fi;
od;
```

Assuming that the loop will get executed at least once (this is not the result of the analyses, but simply a heuristics!), $z + 1$ could be hoisted out of the loop:

```
[result := 0]1;
[t2 := z + 1]neu2;
while [n > 0]2 do
  [t := t2]neu1;
  if [n > 1]3 then
    [x := t]4;
    [result := result + x]5;
    [n := n - 1];
  else
    [x := t]6;
    [result := result + (x >> 1)]7;
    [n := n - 2]8;
  fi;
od;
```

Finally, t and x can be eliminated by value propagation.

```
[result := 0]1;
[t2 := z + 1]neu2;
while [n > 0]2 do
  if [n > 1]3 then
    [result := result + t2]5;
    [n := n - 1];
  else
    [result := result + (t2 ≫ 1)]7;
    [n := n - 2]8;
  fi;
od;
```

Similarly, we could hoist $(t_2 \gg 1)$ ⁷ out of the loop.