

Softwaretechnik

Model Driven Architecture

Meta Modeling

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- What?
 - meta = above
 - Define an ontology of concepts for a domain.
 - Define the **vocabulary** and **grammatical rules** of a modeling language.
 - Define a domain specific language (DSL).
- Why?
 - Concise means of specifying the set models for a domain.
 - Precise definition of modeling language.
- How?
 - Grammars and attributions for textbased languages.
 - Metamodeling generalizes to arbitrary languages (*e.g.*, graphical)

Metamodeling

Uses

- Construction of DSLs
- Validation of Models
(checking against metamodel)
- Model-to-model transformation
(defined in terms of the metamodels)
- Model-to-code transformation
- Tool integration

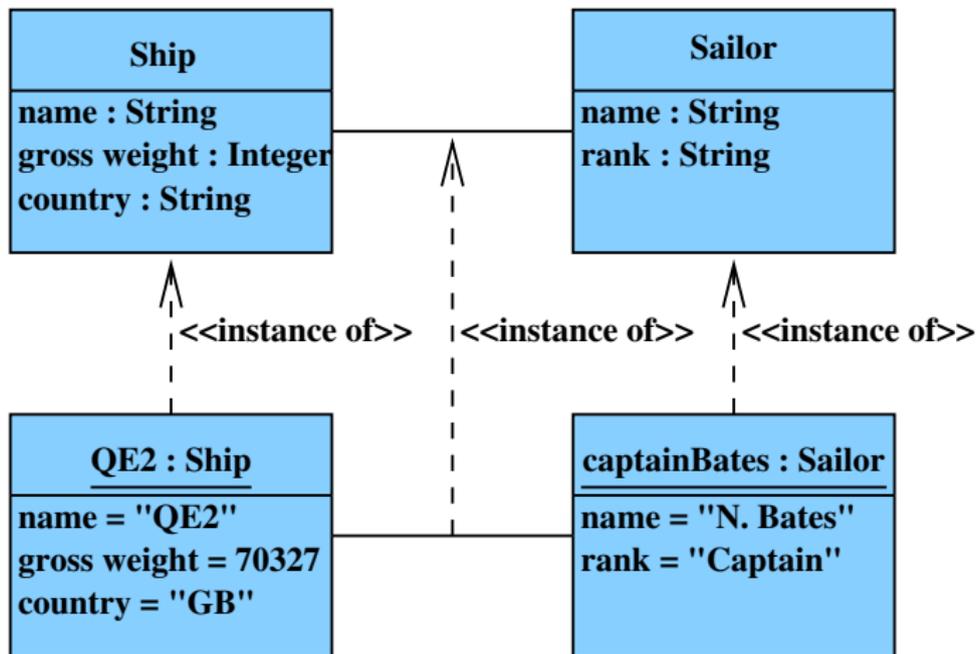
Excursion: Classifiers and Instances

- Classifier diagrams may also contain instances
- Instance description may include
 - name (optional)
 - classification by zero or more classifiers
 - kind of instance
 - instance of class: object
 - instance of association: link
 - etc
 - optional specification of values

Excursion: Notation for Instances

- Instances use the same notation as classifier
 - Box to indicate the instance
 - Name compartment contains
 - name:classifier,classifier...*
 - name:classifier*
 - :classifier* anonymous instance
 - :* unclassified, anonymous instance
 - Attribute in the classifier may give rise to like-named **slot** with optional value
 - Association with the classifier may give rise to **link** to other association end
direction must coincide with navigability

Excursion: Notation for Instances (Graphical)



well-formedness rules

- abstract syntax
just structure, how are the language concepts composed
- concrete syntax
defines specific notation
- typical use:
parser maps concrete syntax to abstract syntax

Terms/Abstract Syntax

Example: Arithmetic expressions

- abstract syntax

```
Expr = Const String
      | Var String
      | Binop Op Expr Expr
Op    = Add | Sub | Mul | Div
```

```
Binop Mul (Const "2")
          (Binop Add (Var "x") (Const "3"))
```

- concrete syntax

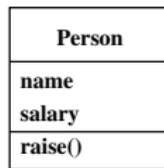
$$E ::= c \mid x \mid E B E \mid (E)$$
$$B ::= + \mid - \mid * \mid /$$

2 * (x + 3)

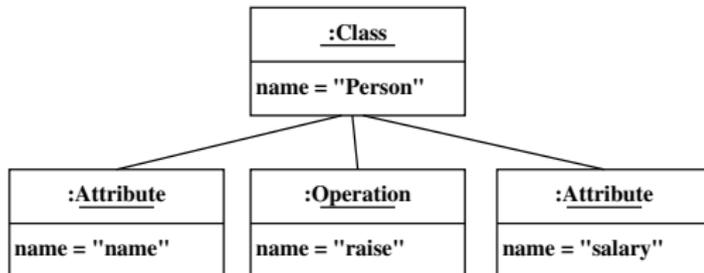
Terms/Abstract Syntax

Example: UML class diagram

- concrete syntax



- abstract syntax



Terms/Static Semantics

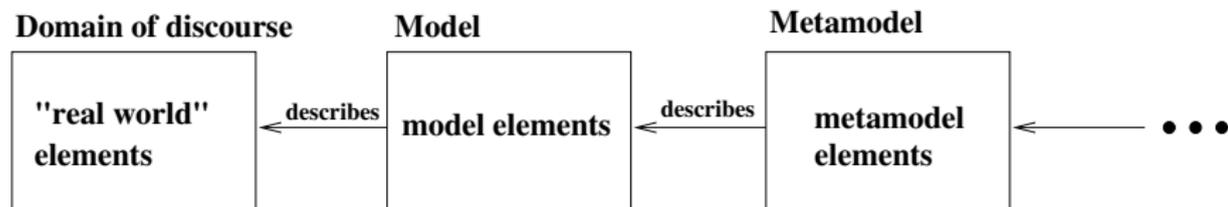
- Static semantics defines well-formedness rules beyond the syntax
- Examples
 - “Variables have to be defined before use”
 - Type system of a programming language
 - `"hello" * 4` is syntactically correct Java, but rejected
- UML: static semantics via OCL expressions
- Use: detection of modeling/transformation errors

Terms/Domain Specific Language (DSL)

- Purpose: formal expression of key aspects of a domain
- Metamodel of DSL defines abstract syntax and static semantics
- Additionally:
 - concrete syntax (close to domain)
 - dynamic semantics
 - for understanding
 - for automatic tools
- Different degrees of complexity possible
configuration options with validity check
graphical DSL with domain specific editor

Model and Metamodel

Model and Metamodel

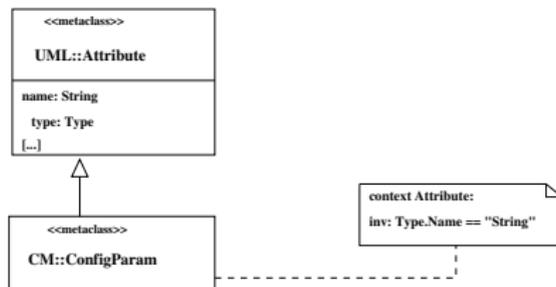


- Insight: **Every model is an instance of a metamodel.**
- Essential: *instance-of* relationship
- Every element must have a classifying metaelement which
 - contains the metadata and
 - is accessible from the element
- Relation Model:Metamodel is like Object:Class
- Definition of Metamodel by Meta-metamodel
- \Rightarrow infinite tower of metamodels
- \Rightarrow "meta" relation always relative to a model

Metamodeling a la OMG

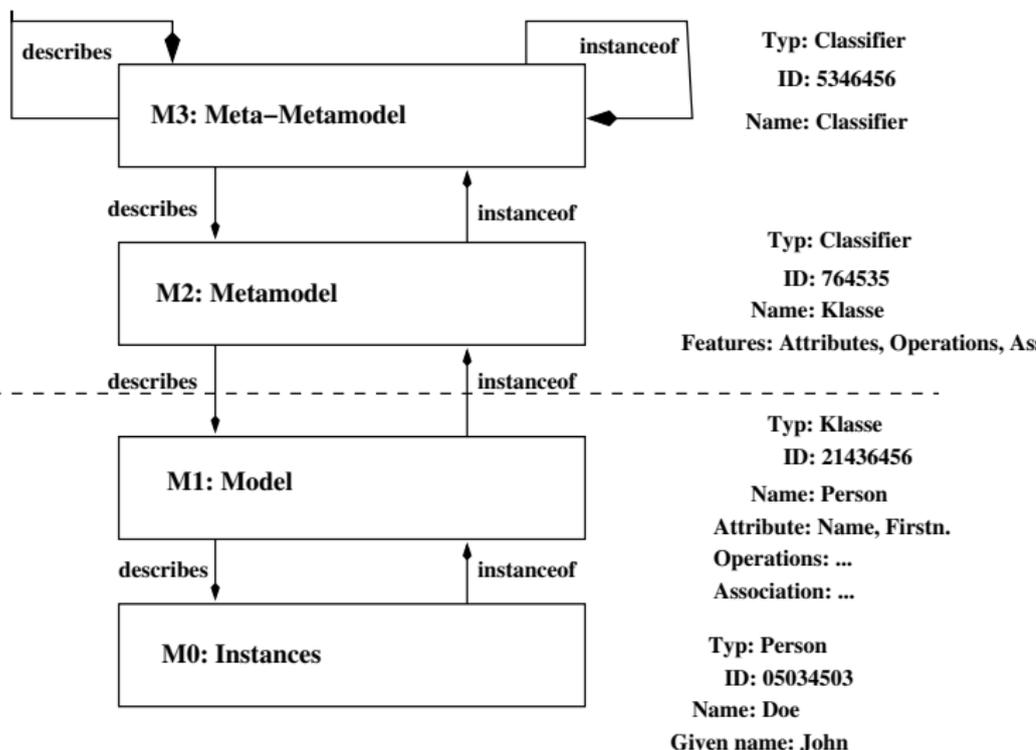
- OMG defines a standard (MOF) for metamodeling
- MOF (Meta-Object Facility) used for defining UML
- Attention, confusion:
 - MOF and UML share syntax (classifier and instance diagrams)
 - MOF shares names of modeling elements with UML (e.g., Class)
- Approach
 - Restrict infinite number of metalevels to **four**
 - Last level is deemed “self-describing”

Metamodeling and OCL



- OCL constraints are independent of the modeling language and the metalevel
- OCL on layer $Mn + 1$ restricts instances on layer Mn

OMG's Four Metalevels



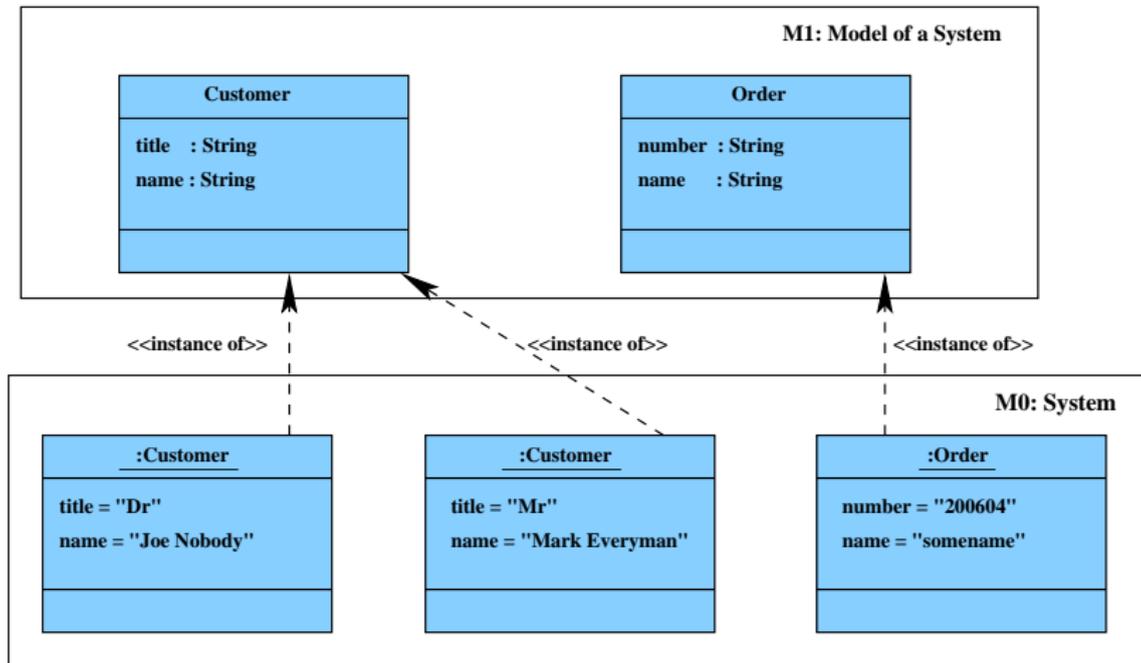
Layer M0: Instances

- Level of the running system
- Contains actual objects, *e.g.*, customers, seminars, bank accounts, with filled slots for attributes etc
- Example: object diagram

Layer M1: Model

- Level of system models
- Example:
 - UML model of a software system
 - Class diagram contains modeling elements: classes, attributes, operations, associations, generalizations, ...
- Elements of M1 categorize elements at layer M0
- Each element of M0 is an instance of M1 element
- No other instances are allowed at layer M0

Relation between M0 and M1

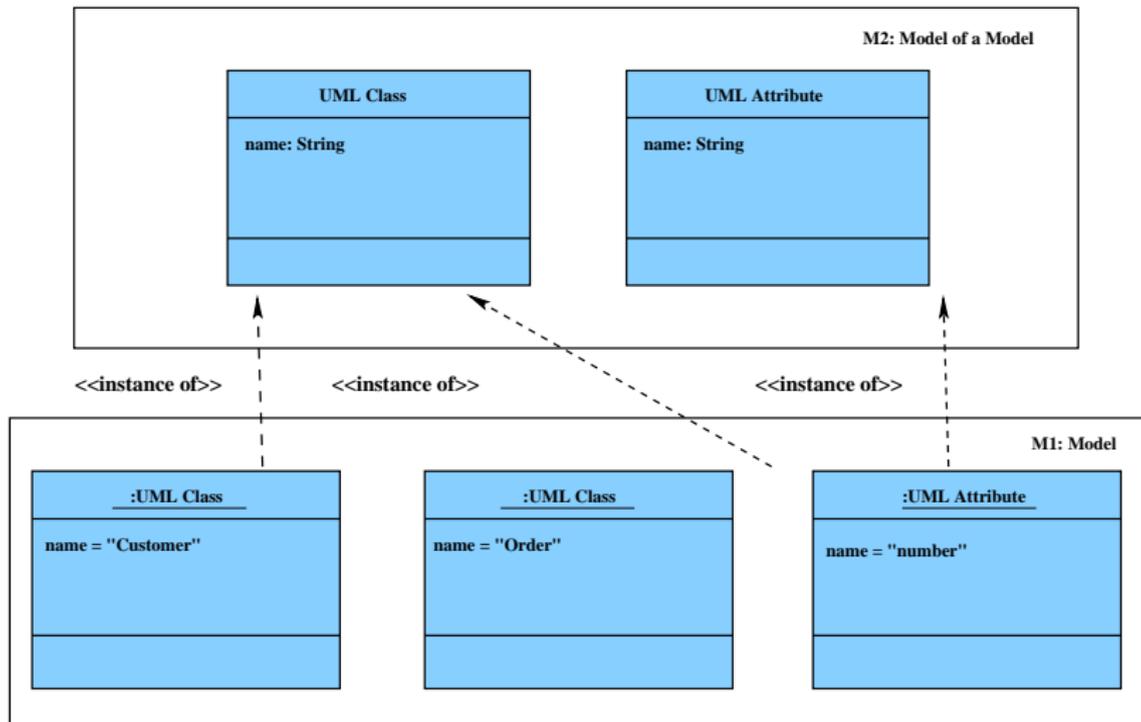


Layer M2: Metamodel

“Model of Model”

- Level of modeling element definition
- Concepts of M2 categorize instances at layer M1
- Elements of M2 model **categorize** M1 elements: classes, attributes, operations, associations, generalizations, . . .
- Examples
 - Each class in M1 is an instance of some class-describing element in layer M2 (in this case, a *Metaclass*)
 - Each association in M1 is an instance of some association-describing element in layer M2 (a *Metaassociation*)
 - and so on

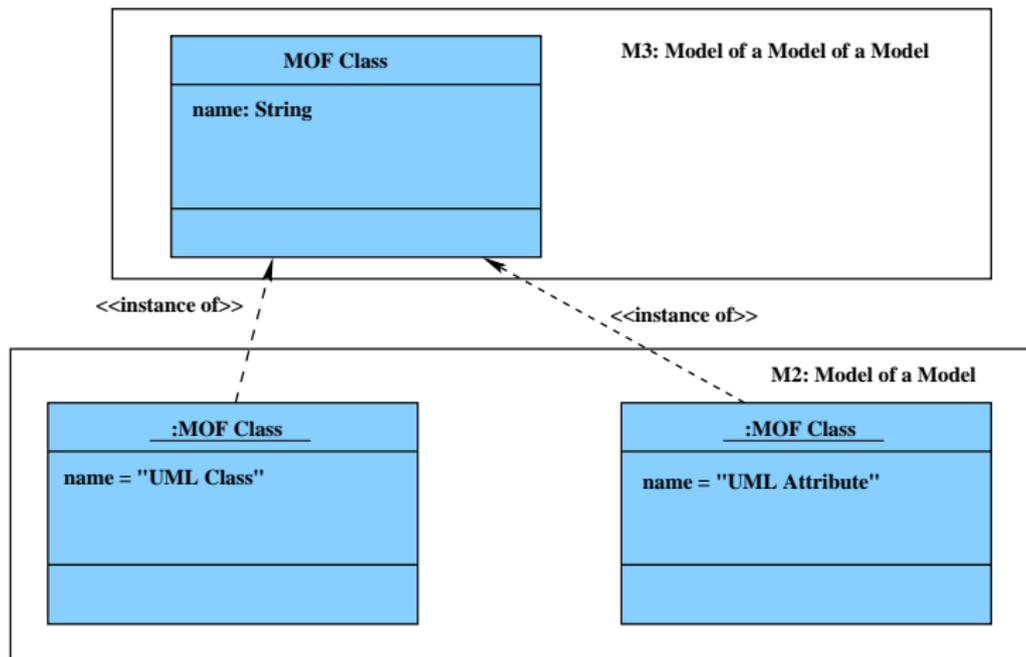
Relation between M1 and M2



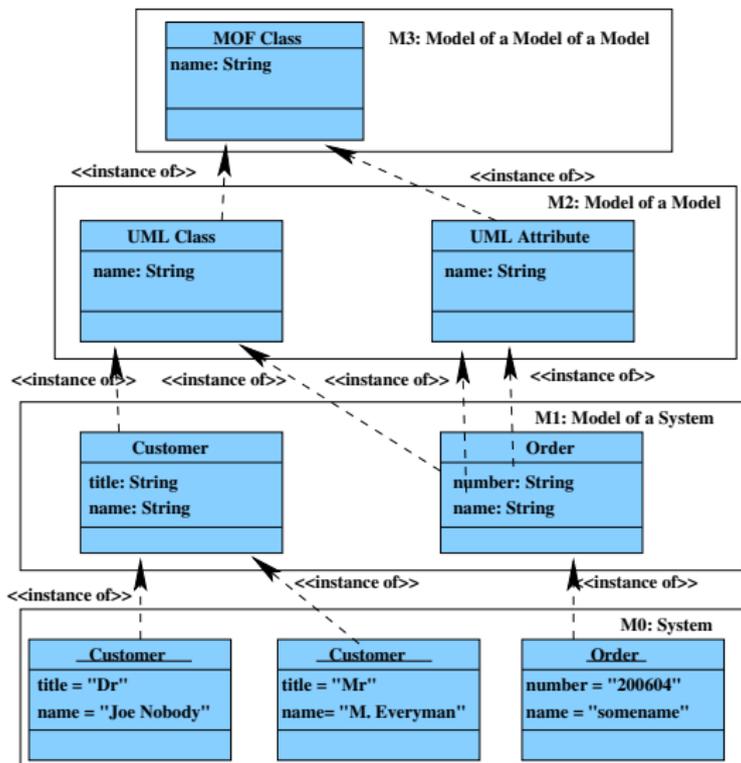
Layer M3: Meta-Metamodel

- Level for defining the definition of modeling elements
- Elements of M3 model **categorize** M2 elements: Metaclass, Metaassociation, Metaattribute, etc
- Typical element of M3 model: MOF class
- Examples
 - The metaclasses Class, Association, Attribute, etc are all instances of MOF class
- M3 layer is self-describing

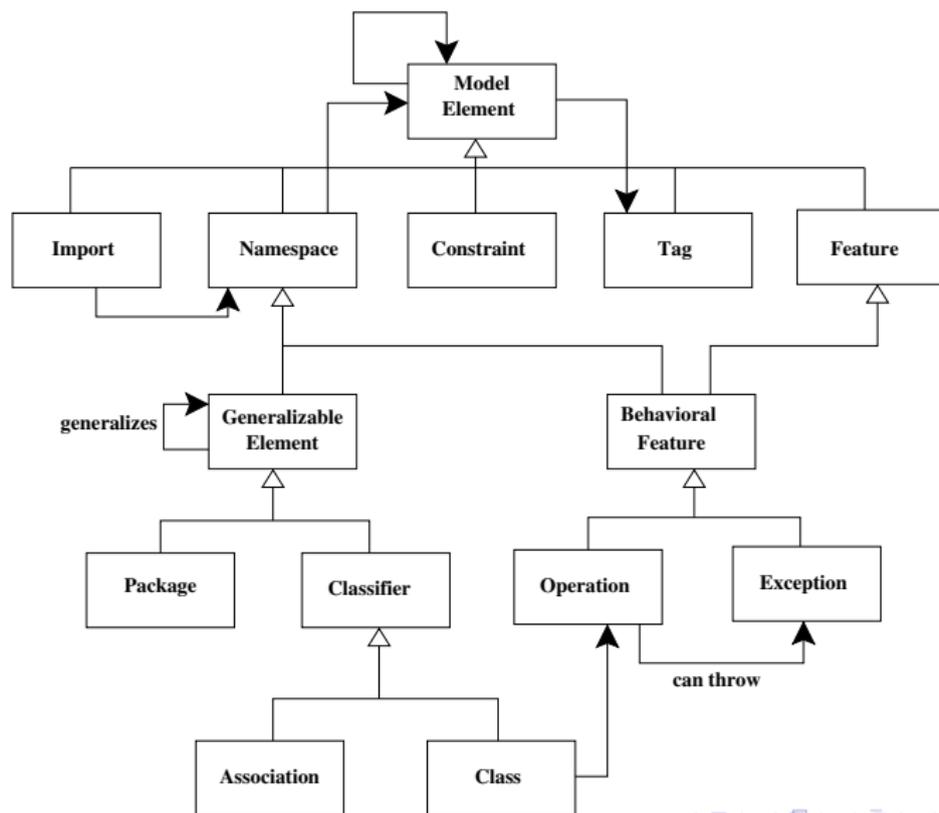
Relation between M2 and M3



Overview of Layers



Excerpt from MOF/UML



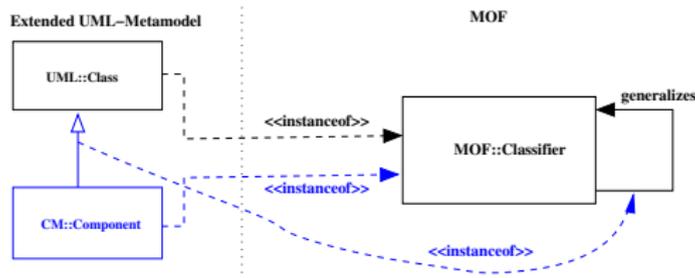
Extending UML

Designing a DSL

Designing a DSL

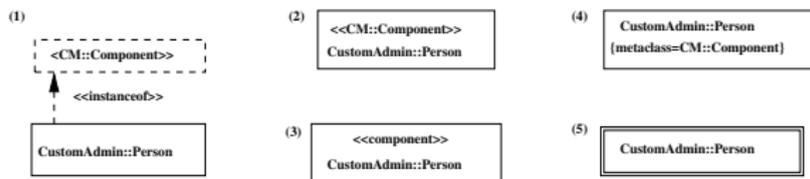
- Definition of a new M2 language from scratch too involved
- Typical approach: Extension of UML
- Extension Mechanisms
 - Extension of the UML 2 metamodel
applicable to all MOF-defined metamodels
 - Extension using stereotypes (the UML 1.x way)
 - Extension using profiles (the UML 2 way)

Extending the UML Metamodel



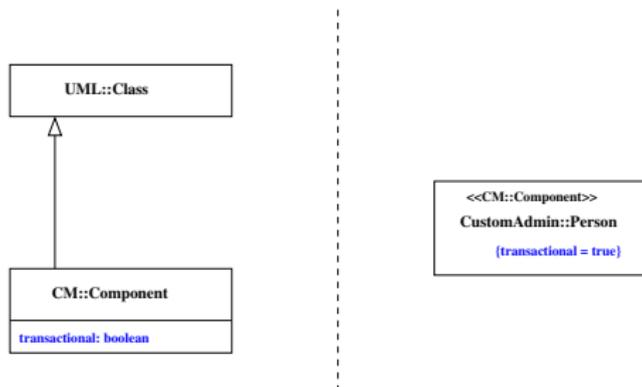
- MOF sanctions the derivation of a new metaclass **CM::Component** from **UML::Class**
- **CM::Component** is an instance of **MOF::Classifier**
- the generalization is an instance of MOF's **generalizes** association

Extending the UML Metamodel/Concrete Syntax



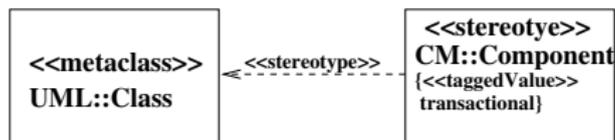
- 1 Explicit instance of metaclass
- 2 Name of metaclass as stereotype
- 3 Convention
- 4 Tagged value with metaclass
- 5 Own graphical representation (if supported)

Adding to a Class



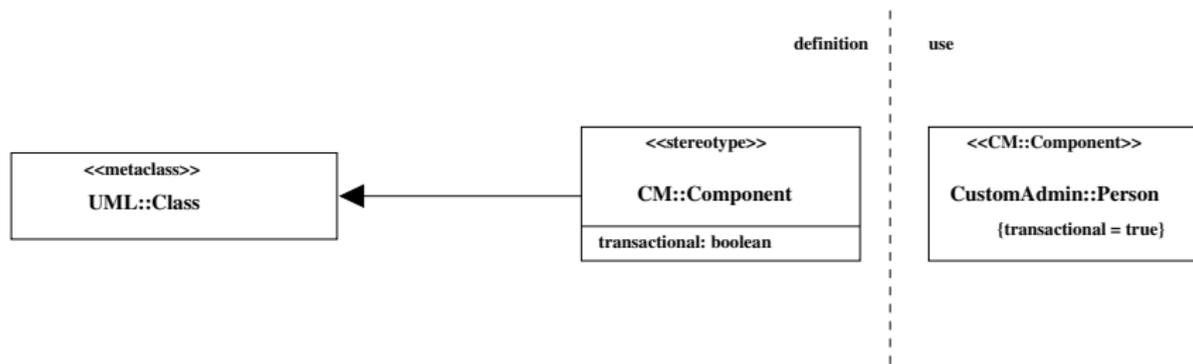
- “just” inheriting from **UML::Class** leads to an identical copy
- Adding an attribute to the **CM::Component** metaclass leads to
 - an attribute value slot in each instance
 - notation: tagged value (typed in UML 2)

Extension Using Stereotypes (UML 1.x)



- Simple specialization mechanism of UML
- No recourse to MOF required
- Tagged Values untyped
- No new metaassociations possible

Extending Using Profiles (UML 2)

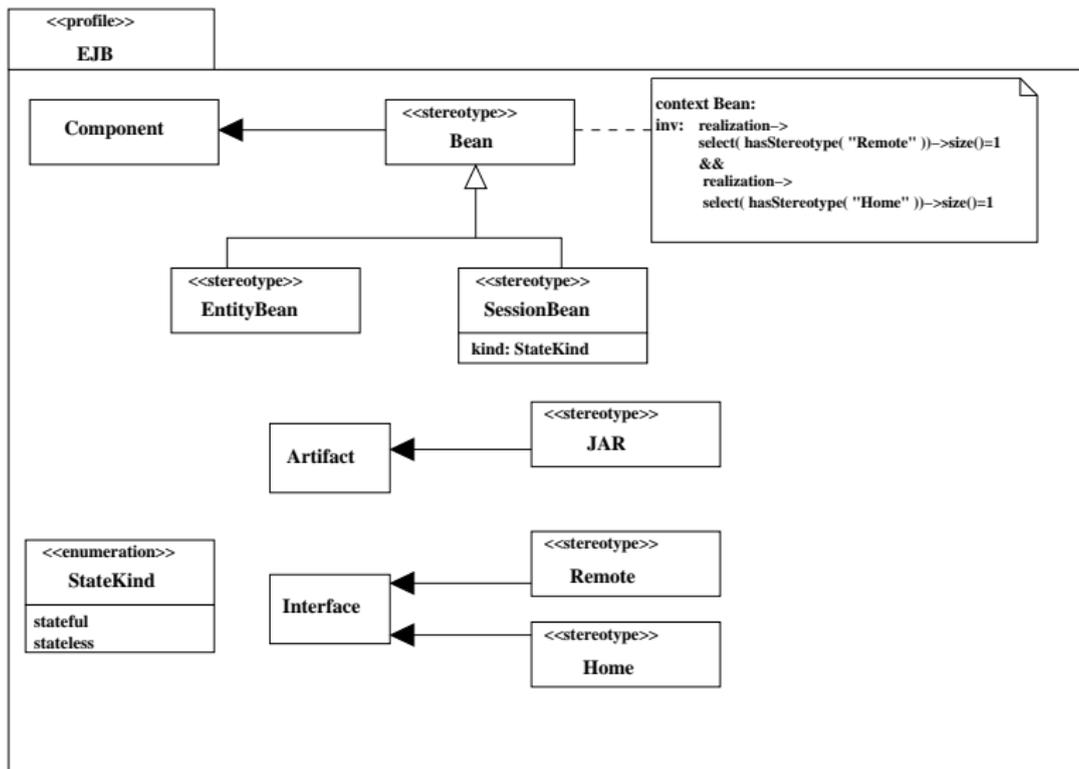


- Extension of the stereotype mechanism
- Requires “Extension arrow” as a **new UML language construct** (generalization with filled arrowhead)
- Not: generalization, implementation, stereotyped dependency, association, ...
- Attributes ⇒ typed tagged values
- Multiple stereotypes possible

More on Profiles

- Profiles make UML into a **family of languages**
- Each member is defined by application of one or more profiles to the base UML metamodel
- Tools should be able to load profiles and corresponding transformations
- Profiles have three ingredients
 - stereotypes
 - tagged values
 - constraints
- Profiles can only impose further restrictions
- Profiles are formally defined through a metamodel

Example Profile for EJB



Further Aspects of Profiles

- Stereotypes can inherit from other stereotypes
- Stereotypes may be abstract
- Constraints of a stereotype are enforced for the stereotyped classifier
- Profiles are relative to a reference metamodel
e.g., the UML metamodel or an existing profile
- Most tools today do not enforce profile-based modeling restrictions, so why bother with profiles?
 - constraints for documentation
 - specialized UML tools
 - validation by transformer / program generator