

Softwaretechnik

Lecture 04: Featherweight Java

Peter Thiemann

Universität Freiburg, Germany

SS 2008

Contents

Featherweight Java

The language shown in examples

Formal Definition

Operational Semantics

Typing Rules

Type Safety of Java

- ▶ 1995 public presentation of Java
- ▶ obtain importance very fast
- ▶ Questions
 - ▶ type safety?
 - ▶ What does Java mean?
- ▶ 1997/98 resolved
 - ▶ Drossopoulou/Eisenbach
 - ▶ Flatt/Krishnamurthi/Felleisen
 - ▶ Igarashi/Pierce/Wadler (Featherweight Java, FJ)

Featherweight Java

- ▶ Construction of a formal model:
consideration of completeness and compactness
- ▶ FJ: minimal model (compactness)
- ▶ complete definition: one page
- ▶ ambition:
 - ▶ the most important language features
 - ▶ short prove of type soundness
 - ▶ $FJ \subseteq Java$

The Language FJ

- ▶ class definition
- ▶ object creation **new**
- ▶ method call (*dynamic dispatch*), recursion with **this**
- ▶ field access
- ▶ type cast
- ▶ *override* of methods
- ▶ subtypes

Omitted

- ▶ assignments
- ▶ interfaces
- ▶ *overload*
- ▶ **super**-calls
- ▶ **null**-references
- ▶ primitive types
- ▶ abstract methods
- ▶ inner classes
- ▶ shadowing of fields of super classes
- ▶ access control (**private**, **public**, **protected**)
- ▶ *exceptions*
- ▶ concurrency
- ▶ reflections

Example Programs

```
class A extends Object { A() { super (); } }
```

```
class B extends Object { B() { super (); } }
```

```
class Pair extends Object {  
  Object fst;  
  Object snd;  
  // Constructor  
  Pair (Object fst, Object snd) {  
    super(); this.fst = fst; this.snd = snd;  
  }  
  // Method definition  
  Pair setfst (Object newfst) {  
    return new Pair (newfst, this.snd);  
  }  
}
```

Explanation

- ▶ class definition: always define super class
- ▶ constructors:
 - ▶ one per class, always defined
 - ▶ arguments correspond to fields
 - ▶ always the same form: **super**-call, then copy the arguments into the fields
- ▶ field accesses and method calls **always** with recipient object
- ▶ method body: always in the form **return**...

Examples for Evaluation

method call

```
new Pair (new A(), new B()).setfst (new B())  
// will be evaluated to  
new Pair (new B(), new B())
```

Examples for Evaluation

method call

```
new Pair (new A(), new B()).setfst (new B())  
// will be evaluated to  
new Pair (new B(), new B())
```

type cast

```
((Pair) new Pair (new Pair (new A(), new B ()),  
                new A()).fst).snd
```

- ▶ includes type cast (Pair)
- ▶ It's needed, because **new** Pair (...).fst has the type Object.

Examples for Evaluation

field access

```
new Pair (new A (), new B ()).snd  
// will be evaluated to  
new B()
```

Examples for Evaluation

field access

```
new Pair (new A (), new B ()).snd  
// will be evaluated to  
new B()
```

method call

```
new Pair (new A(), new B()).setfst (new B())
```

yields a substitution

$[\text{new B()}/\text{newfst}, \text{new Pair (new A(), new B())}/\text{this}]$

We have to evaluate the method body `new Pair (newfst, this.snd)` under this substitution. The substitution yields

```
new Pair (new B(), new Pair (new A(), new B()).snd)
```

Examples of Evaluation

type cast

```
(Pair)new Pair (new A (), new B ())  
// wird ausgewertet nach  
new Pair (new A (), new B ())
```

- ▶ runtime check if Pair is a subtype of Pair.

Examples of Evaluation

type cast

```
(Pair) new Pair (new A (), new B ())
// wird ausgewertet nach
new Pair (new A (), new B ())
```

- ▶ runtime check if Pair is a subtype of Pair.

call-by-Value evaluation

```
((Pair) new Pair (new Pair (new A(), new B ()), new A()).fst).snd
// →
((Pair) new Pair (new A(), new B ())).snd
// →
new Pair (new A(), new B ()).snd
// →
new B()
```

Runtime Error

access to non existing field

```
new A().fst
```

no value, no evaluation rule matches

Runtime Error

access to non existing field

```
new A().fst
```

no value, no evaluation rule matches

call of non existing method

```
new A().setfst (new B())
```

no value, no evaluation rule matches

Runtime Error

access to non existing field

```
new A().fst
```

no value, no evaluation rule matches

call of non existing method

```
new A().setfst (new B())
```

no value, no evaluation rule matches

illegal type cast

```
(B)new A ()
```

▶ A is not subtype of B

⇒ no value, no evaluation rule matches

Guarantees of Javas Type System

If a Java program is type correct, then

- ▶ access to non existing fields is not possible
- ▶ call of non existing methods is not possible, but
- ▶ illegal type casts are possible.

Formal Definition

Syntax

CL	$::=$	class definition
		class C extends D $\{ C_1 f_1; \dots K M_1 \dots \}$
K	$::=$	constructor definition
		$C(C_1 f_1, \dots) \{ \mathbf{super}(g_1, \dots); \mathbf{this}.f_1 = f_1; \dots \}$
M	$::=$	methode definition
		$C m(C_1 x_1, \dots) \{ \mathbf{return} t; \}$
t	$::=$	expressions
		x variable
		$t.f$ field access
		$t.m(t_1, \dots)$ method call
		new $C(t_1, \dots)$ object creation
		$(C) t$ type cast
v	$::=$	values
		new $C(v_1, \dots)$ object creation

Syntax—Conventions

- ▶ **this**
 - ▶ special variable, do not use it as field name or parameter
 - ▶ implicit bound in each method body
- ▶ sequences of field names, parameter names and method names include no repetition
- ▶ **class C extends D $\{C_1 f_1; \dots K M_1 \dots\}$**
 - ▶ defines class C as subclass of D
 - ▶ fields $f_1 \dots$ with types $C_1 \dots$
 - ▶ constructor K
 - ▶ methods $M_1 \dots$
 - ▶ fields from D will be added to C , shadowing is not supported

Syntax—Conventions

- ▶ $C(D_1\ g_1, \dots, C_1\ f_1, \dots)$ {**super**(g_1, \dots); **this**. $f_1 = f_1; \dots$ }
- ▶ define the constructor of class C
- ▶ It's fully specified from the fields from C and the fields from the super classes.
- ▶ The count of parameters is equal to the count of fields in C and all its super classes.
- ▶ body start with **super**(g_1, \dots), where g_1, \dots corresponds to the fields of the super classes
- ▶ $D\ m(C_1\ x_1, \dots)$ {**return** t ; }
- ▶ defines method m
- ▶ result type D
- ▶ parameter $x_1 \dots$ with types $C_1 \dots$
- ▶ body is a **return** statement

Class Table

- ▶ The *class table* CT is a map from class names to class definitions
 - ⇒ each class has exactly one definition
 - ▶ the CT is global, it corresponds to the program
 - ▶ “arbitrary but fixed”
- ▶ each class except `Object` has a super class
 - ▶ `Object` is not part of CT
 - ▶ `Object` has no fields
 - ▶ `Object` has no methods (\neq Java)
- ▶ The class table defines a subtype relation $C \prec: D$ over class names
 - ▶ the reflexive and transitive closure of subclass definitions.

Subtype Relation

$$\text{REFL} \frac{}{C <: C}$$

$$\text{TRANS} \frac{C <: D \quad D <: E}{C <: E}$$

$$\text{EXT} \frac{CT(C) = \mathbf{class\ } C \mathbf{ extends\ } D \dots}{C <: D}$$

Consistency of CT

1. $CT(C) = \mathbf{class} C \dots$ for all $C \in dom(CT)$
2. $\mathbf{Object} \notin dom(CT)$
3. For each class name C , that is mentioned in CT :
 $C \in dom(CT) \cup \{\mathbf{Object}\}$
4. The relation \prec : is antisymmetric (no cycles)

Example: Classes Do Refer to Each Other

```
class Author extends Object {  
  String name; Book bk;  
  
  Author (String name, Book bk) {  
    super();  
    this.name = name;  
    this.bk = bk;  
  }  
}  
  
class Book extends Object {  
  String title; Author ath;  
  
  Book (String title, Author ath) {  
    super();  
    this.title = title;  
    this.ath = ath;  
  }  
}
```

Auxiliary Definitions

collect Fields of classes

$$fields(Object) = \bullet$$

$$CT(C) = \text{class } C \text{ extends } D \{ C_1 f_1; \dots K M_1 \dots \}$$

$$\frac{fields(D) = D_1 g_1, \dots}{fields(C) = D_1 g_1, \dots, C_1 f_1, \dots}$$

- ▶ \bullet — empty list
- ▶ $fields(Author) = \text{String name; Book bk;}$
- ▶ Usage: evaluation steps, typing rules

Auxiliary Definitions

detect type of methods

$$\frac{CT(C) = \mathbf{class} \ C \ \mathbf{extends} \ D \ \{C_1 \ f_1; \dots \ K \ M_1 \dots\} \\ M_j = E \ m(E_1 \ x_1, \dots) \ \{\mathbf{return} \ t; \}}{mtype(m, C) = (E_1, \dots) \rightarrow E}$$

$$\frac{CT(C) = \mathbf{class} \ C \ \mathbf{extends} \ D \ \{C_1 \ f_1; \dots \ K \ M_1 \dots\} \\ (\forall j) \ M_j \neq F \ m(F_1 \ x_1, \dots) \ \{\mathbf{return} \ t; \} \\ mtype(m, D) = (E_1, \dots) \rightarrow E}{mtype(m, C) = (E_1, \dots) \rightarrow E}$$

- Usage: typing rules

Auxiliary Definitions

determine body of method

$$\frac{CT(C) = \mathbf{class} \ C \ \mathbf{extends} \ D \ \{C_1 \ f_1; \dots \ K \ M_1 \dots\} \\ M_j = E \ m(E_1 \ x_1, \dots) \ \{\mathbf{return} \ t; \}}{mbody(m, C) = (x_1 \dots, t)}$$

$$\frac{CT(C) = \mathbf{class} \ C \ \mathbf{extends} \ D \ \{C_1 \ f_1; \dots \ K \ M_1 \dots\} \\ (\forall j) \ M_j \neq F \ m(F_1 \ x_1, \dots) \ \{\mathbf{return} \ t; \}}{mbody(m, D) = (y_1 \dots, u)} \\ \hline mbody(m, C) = (y_1 \dots, u)$$

- Usage: evaluation steps

Auxiliary Definitions

correct overriding of methods

$$\text{override}(m, \text{Object}, (E_1 \dots) \rightarrow E)$$

$$\frac{\begin{array}{l} CT(C) = \text{class } C \text{ extends } D \{ C_1 f_1; \dots K M_1 \dots \} \\ M_j = E m(E_1 x_1, \dots) \{ \text{return } t; \} \end{array}}{\text{override}(m, C, (E_1 \dots) \rightarrow E)}$$

$$\frac{\begin{array}{l} CT(C) = \text{class } C \text{ extends } D \{ C_1 f_1; \dots K M_1 \dots \} \\ (\forall j) M_j \neq F m(F_1 x_1, \dots) \{ \text{return } t; \} \\ \text{override}(m, D, (E_1, \dots) \rightarrow E) \end{array}}{\text{override}(m, C, (E_1, \dots) \rightarrow E)}$$

- ▶ Usage: typing rules

Example

```

class Recording extends Object {
  int high; int today; int low;
  Recording (int high, int today, int low) { ... }
  int dHigh() { return this.high; }
  int dLow() { return this.low }
  String unit() { return "not set"; }
  String asString() {
    return String.valueOf(high)
      .concat("–")
      .concat (String.valueOf(low))
      .concat (unit());
  }
}

class Temperature extends ARecording {
  Temperature (int high, int today, int low) { super(high, today, low); }
  String unit() { return "°C"; }
}

```

- ▶ $fields(Object) = \bullet$
- ▶ $fields(Temperature) = fields(Recording) = \text{int high}; \text{int today}; \text{int low};$
- ▶ $mtype(\text{unit}, Recording) = () \rightarrow \text{String}$
- ▶ $mtype(\text{unit}, Temperature) = () \rightarrow \text{String}$
- ▶ $mtype(dHigh, Recording) = () \rightarrow \text{int}$
- ▶ $mtype(dHigh, Temperature) = () \rightarrow \text{int}$
- ▶ $override(dHigh, Object, () \rightarrow \text{int})$
- ▶ $override(dHigh, Recording, () \rightarrow \text{int})$
- ▶ $override(dHigh, Temperature, () \rightarrow \text{int})$
- ▶ $mbody(\text{unit}, Recording) = (\varepsilon, \text{"not set"})$
- ▶ $mtype(\text{unit}, Temperature) = (\varepsilon, \text{"°C"})$

Operational Semantics (definition of the evaluation steps)

Direct Evaluation Steps

- ▶ evaluation: relation $t \longrightarrow t'$ for one evaluation step

$$\text{E-PROJNEW} \frac{\text{fields}(C) = C_1 f_1, \dots}{(\mathbf{new} C(v_1, \dots)).f_i \longrightarrow v_i}$$

$$\text{E-INVKNOW} \frac{\text{mbody}(m, C) = (x_1 \dots, t)}{(\mathbf{new} C(v_1, \dots)).m(u_1, \dots) \longrightarrow t[\mathbf{new} C(v_1, \dots)/\text{this}, u_1, \dots/x_1, \dots]}$$

$$\text{E-CASTNEW} \frac{C <: D}{(D)(\mathbf{new} C(v_1, \dots)) \longrightarrow \mathbf{new} C(v_1, \dots)}$$

Evaluation Steps in Context

$$\text{E-FIELD} \frac{t \longrightarrow t'}{t.f \longrightarrow t'.f}$$

$$\text{E-INVK-RECV} \frac{t \longrightarrow t'}{t.m(t_1, \dots) \longrightarrow t'.m(t_1, \dots)}$$

$$\text{E-INVK-ARG} \frac{t_i \longrightarrow t'_i}{v.m(v_1, \dots, t_i, \dots) \longrightarrow v.m(v_1, \dots, t'_i, \dots)}$$

$$\text{E-NEW-ARG} \frac{t_i \longrightarrow t'_i}{\mathbf{new} \ C(v_1, \dots, t_i, \dots) \longrightarrow \mathbf{new} \ C(v_1, \dots, t'_i, \dots)}$$

$$\text{E-CAST} \frac{t \longrightarrow t'}{(C)t \longrightarrow (C)t'}$$

Example: Evaluation Steps

```
((Pair) (new Pair (new Pair (new A(), new B()).setfst (new B()), new B()).fst)).fst
```

```
// → [E-Field], [E-Cast], [E-New-Arg], [E-InvkNew]
```

```
((Pair) (new Pair (new Pair (new B(), new B()), new B()).fst)).fst
```

```
// → [E-Field], [E-Cast], [E-ProjNew]
```

```
((Pair) (new Pair (new B(), new B()))).fst
```

```
// → [E-Field], [E-CastNew]
```

```
(new Pair (new B(), new B()))).fst
```

```
// → [E-ProjNew]
```

```
new B()
```

Typing Rules

Typing Rules

involved type judgments

- ▶ $C <: D$
 C is subtype of D
- ▶ $A \vdash t : C$
 The expression t has under type assumption A the type C .
- ▶ $F m(C_1 x_1, \dots) \{\mathbf{return} t; \}$ OK in C
 Method declaration is accepted in class C .
- ▶ **class** C **extends** $D \{C_1 f_1; \dots K M_1 \dots \}$ OK
 Class declaration is accepted
- ▶ with

$$A ::= \emptyset \mid A, x : C$$

Accepted Class Declaration

$$\frac{
 \begin{array}{l}
 K = C(D_1 \ g_1, \dots, C_1 \ f_1, \dots) \{ \mathbf{super}(g_1, \dots); \mathbf{this}.f_1 = f_1; \dots \} \\
 \text{fields}(D) = D_1 \ g_1 \dots \\
 (\forall j) \ M_j \text{ OK in } C
 \end{array}
 }{
 \mathbf{class } C \ \mathbf{extends } D \ \{ C_1 \ f_1; \dots \ K \ M_1 \dots \}
 }$$

Accepted Method Declaration

$$\begin{array}{c}
 x_1 : C_1, \dots, \text{this} : C \vdash t : E \\
 E \leq F \\
 CT(C) = \mathbf{class } C \mathbf{ extends } D \dots \\
 \text{override}(m, D, (C_1, \dots) \rightarrow F) \\
 \hline
 F \ m(C_1 \ x_1, \dots) \ \{\mathbf{return } t;\} \ \text{OK in } C
 \end{array}$$

Accepted Expressions Has a Type

$$\text{T-VAR} \frac{x : C \in A}{A \vdash x : C}$$

$$\text{T-FIELD} \frac{A \vdash t : C \quad \text{fields}(C) = C_1 f_1, \dots}{A \vdash t.f_i : C_i}$$

$$\text{F-INVK} \frac{A \vdash t : C \quad (\forall i) A \vdash t_i : C_i \quad (\forall i) C_i \triangleleft D_i \quad \text{mtype}(m, C) = (D_1, \dots) \rightarrow D}{A \vdash t.m(t_1, \dots) : D}$$

$$\text{F-NEW} \frac{(\forall i) A \vdash t_i : C_i \quad (\forall i) C_i \triangleleft D_i \quad \text{fields}(C) = D_1 f_1, \dots}{A \vdash \mathbf{new} C(t_1, \dots) : C}$$

Type Rules for Type Casts

$$\text{T-UC}_{\text{CAST}} \frac{A \vdash t : D \quad D \leqslant C}{A \vdash (C)t : C}$$

$$\text{T-DC}_{\text{CAST}} \frac{A \vdash t : D \quad C \leqslant D \quad C \neq D}{A \vdash (C)t : C}$$

Type Safety for Featherweight Java

- ▶ “Preservation” and “Progress” yields type safety
- ▶ “Preservation”:
If $A \vdash t : C$ and $t \longrightarrow t'$, then $A \vdash t' : C'$ with $C' \leq C$.
- ▶ “Progress”: (short version)
If $A \vdash t : C$, then $t \equiv v$ is a value or t contains a subexpression e'

$$e' \equiv (C)(\mathbf{new} D(v_1, \dots))$$

with $D \not\leq C$.

\Rightarrow

- ▶ All method calls and field accesses evaluate without errors.
- ▶ Type casts can fail.

Problems in the Preservation Prove

Type casts destroy Preservation

- ▶ Look at the expression $(A) ((\text{Object})\mathbf{new} B())$
- ▶ It holds $\emptyset \vdash (A) ((\text{Object})\mathbf{new} B()): A$
- ▶ It holds $(A) ((\text{Object})\mathbf{new} B()) \longrightarrow (A) (\mathbf{new} B())$
- ▶ But $(A) (\mathbf{new} B())$ has no type!

Problems in the Preservation Prove

Type casts destroy Preservation

- ▶ Lock at the expression $(A) ((\text{Object})\mathbf{new} B())$
- ▶ It holds $\emptyset \vdash (A) ((\text{Object})\mathbf{new} B()): A$
- ▶ It holds $(A) ((\text{Object})\mathbf{new} B()) \longrightarrow (A) (\mathbf{new} B())$
- ▶ But $(A) (\mathbf{new} B())$ has no type!
- ▶ workaround: add additional rule for this case (*stupid cast*) —next evaluation step fail

$$\text{T-SC}_{\text{AST}} \frac{A \vdash t : D \quad C \not\vdash D \quad D \not\vdash C}{A \vdash (C)t : C}$$

- ▶ We can prove preservation with this rule.

Statement of Type Safety

If $A \vdash t : C$, then one of the following cases applies:

1. t does not terminate
i.e. there exists an infinite sequence of evaluation steps

$$t = t_0 \longrightarrow t_1 \longrightarrow t_2 \longrightarrow \dots$$

2. t returns a value v after finite evaluation steps
i.e. there exists a finite sequence of evaluation steps

$$t = t_0 \longrightarrow t_1 \longrightarrow \dots \longrightarrow t_n = v$$

3. after finite evaluation steps t contains a sub term e , where

$$e \equiv (C)(\mathbf{new} D(v_1, \dots))$$

with $D \not\prec C$.