
DATA FLOW ANALYSIS (INTRAPROCEDURAL)

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COURSE MATERIAL

Book: NNH = Nielson, Nielson and Hankin **Principles of Program Analysis**

Slides: downloadable from course home page.

Reading for lectures 2 and 7 December:

- ▶ Read and understand NNH sections 1.1, 1.2, 1.3, 1.7, 1.8.
- ▶ Skim 1.4, 1.5, 1.6.
- ▶ Read and understand NNH section 2.1.

The **compiler construction course project** may have some application-oriented work based on Chapters 1 and 2.

SOURCES

How is program analysis done?

- ▶ Many people: **decades of practical experience** in writing compilers
(though correctness issues are rarely addressed by compiler hackers)
- ▶ Engineering methodology: **program analysis by fix-point computations.**
- ▶ This was developed by informal, pragmatic, ad hoc methods from the 1950s called **data flow analysis.**

Semantics-based program analysis:

- ▶ Methods formally based in program semantics developed by Cousot-+Cousot, Jones, Muchnick, Nielson+Nielson, Hankin, many others.
- ▶ Research since 1970's under the name of **Abstract Interpretation**
- ▶ Capture a significant part of data flow analysis (but not all).
- ▶ January 2008 conference in San Francisco:
“30 Years of Abstract Interpretation.”

MOTIVATION, ORIGINS

Optimising transformations for compilers.

Compiler structure:

sourcecode → intermediatecode → intermediatecode → targetcode

The Optimisation phase:

intermediatecode → intermediatecode

Intermediate code is usually (some version of) **simple flow chart** programs.

These contain

- ▶ **program points** (also called **labels**),
- ▶ with an **elementary statement** or test at each point, and
- ▶ **control transitions** from one program point to another.

WHAT AND HOW

What: program transformation to improve efficiency

- ▶ Based on **program flow analysis**
- ▶ Must be correct (and just what does this mean?)
- ▶ Complex
- ▶ **Important:** efficiency, complex hardware, limits to what humans can improve, etc

How: several steps in program optimisation. First: **program analysis**.

- ▶ Choose a **data flow lattice** to describe program properties
- ▶ Build a system of **data flow equations** from the program
- ▶ **Solve** the system of data flow equations

Then **transform** the program, usually to optimise it

TOWARDS UNDERSTANDING THE PROBLEM I

Consider a transformation

$$[x := a]^\ell \Rightarrow [\text{skip}]^\ell$$

to **eliminate code**. (It sounds trivial, but it's significant in practice!)

Some possible reasons it can be correct:

1. Point ℓ is **unreachable**: control cannot flow **from the program's start** to $[x := a]^\ell$
2. **Point ℓ is dead**: control cannot flow from $[x := a]^\ell$ **to the program's exit**. For example
 - ▶ The program will **definitely loop** after point ℓ . Or
 - ▶ The program will **definitely abort** execution after point ℓ .
3. **Variable x is dead** at ℓ (even though point ℓ is not dead): For instance
 - ▶ x is never referenced again; or
 - ▶ x may be used to compute y, z, \dots but they are never used again, \dots

TOWARDS UNDERSTANDING THE PROBLEM II

More possible reasons for correctness of the transformation

$$[x := a]^\ell \Rightarrow [\text{skip}]^\ell$$

to **eliminate code**.

4. x is already equal to a (if control ever gets to ℓ)
5. **Mathematical reasons** relating x and a , e.g., Matiyasevich's theorem etc.
6. a is an uninitialised variable: so the value of x is completely undependable
7. Some patchwork combination of the above.
(Eg, reason 3 applies if x is even, reason 4 applies if x is odd,...

ALAS, MOST OF THESE REASONS ARE AS UNDECIDABLE AS THE HALTING PROBLEM (!)

Remark: many (most!) of the above program behavior properties are **undecidable** (if you insist on exact answers).

Proof See Rice's Theorem from Computability Theory.

So what do we do?

- ▶ The practice of **program analysis** and the theory of **abstract interpretation**: find **safe** descriptions of program behavior. Meaning of safety:
 - if **the analysis says that a program has a certain behavior** (e.g., that x is dead at point ℓ),
 - then it **definitely has that behavior** in all computations.
- ▶ However the analysis may be imprecise in this sense:
it can answer “don't know” even when the property is true.

WHAT KIND OF REASONING CAN BE USED TO DISCOVER PROGRAM PROPERTIES?

They can involve

- ▶ **Control flow**, e.g., that point ℓ is unreachable
- ▶ **Data flow**, e.g., that the value of variable x at point ℓ cannot affect the program's final output.

A useful classification: **dimension 1 = past/future**, **dimension 2 = may/must**.

- ▶ **computational pasts**, e.g., that x equals a if control point ℓ is reached
- ▶ **computational futures**, e.g., that variable x is dead at control point ℓ
- ▶ **all-path, or “must” properties**, e.g., a past **all-path** property:

“variable x is initialised”

i.e., x was set **on every computation path** from start to current point ℓ

- ▶ **some-path, or “may” properties**, e.g., a future **some-path** property:
“variable x is **live**”, i.e., **there exists a computation path** from current point ℓ to the program end

OVERVIEW

A **program analysis** will compute a “program-point-centric” analysis that binds information to each program point ℓ .

The program properties at a program point ℓ are

▶ determined by

- the computational future

(of computations that get as far as ℓ); or

- the computational past

▶ determined by the set of

- all **computation paths** from (or to) ℓ , or by

- the existence of at least one **computation path** from (or to) ℓ

OVERVIEW

A **program analysis** will compute a “program-point-centric” analysis that binds information to each program point ℓ .

Such information (almost always in the literature)

- ▶ is finitely (and feasibly!) computable
- ▶ is computed **uniformly**, i.e., for all the source program’s program points.
- ▶ **Adjacent program points** will have properties that are related, e.g., by classic flow equations of dataflow analysis for compiler construction.

An analogy: heat flow equations.

(though heat flows 2-ways, while program flows are asymmetric.)

SOME NOTATIONS USED IN THE BOOK

$\ell \in \text{Lab}$	the set of all labels
$x, y, z \in \text{Var}$	the set of all variables
$S \in \text{Stmt}$	the set of all statements
$a \in \text{AExp}$	the set of all arithmetic expressions
$b \in \text{BExp}$	the set of all Boolean expressions
$e \in \text{Exp}$	the set of all expressions (arithmetic or Boolean)

ABSTRACT SYNTAX

$$\begin{aligned} a & ::= x \mid n \mid a_1 \text{ op}_1 a_2 \\ b & ::= \text{true} \mid \text{false} \mid \text{not } b \mid b_1 \text{ op}_b b_2 \mid a_1 \text{ op}_r a_2 \\ S & ::= [x := a]^\ell \mid [\text{skip}]^\ell \mid S_1 ; S_2 \\ & \quad \mid \text{if } [b]^\ell \text{ then } S_1 \text{ else } S_2 \mid \text{while } [b]^\ell \text{ do } S \\ B & ::= [x := a]^\ell \mid [\text{skip}]^\ell \mid [b]^\ell \end{aligned}$$

For our slides: we only think of **flow charts containing labeled blocks B** , don't deal with statements that contain other statements. (Doesn't lose information, and saves notation!)

Generic versus concrete:

$$\begin{aligned} [x := a]^\ell & \text{ Math font for } \mathbf{generic} \text{ program fragments, e.g.,} \\ & \quad x \text{ ranges over all variables} \\ [x := x + 1]^\ell & \text{ Teletype font for } \mathbf{concrete} \text{ program fragments, e.g.,} \\ & \quad \text{the LHS is the concrete variable "x"} \end{aligned}$$

A FEW MORE NOTATIONS

Lab_* the set of all labels **in the program currently being analysed**

Var_* the set of all variables **in the program currently being analysed**

Stmt_* the set of all statements **in the program currently being analysed**

AExp_* the set of all arithmetic expressions **in the program currently being analysed**

BExp_* the set of all Boolean expressions **in the program currently being analysed**

4 USEFUL EXAMPLES OF DATA FLOW ANALYSIS

Type of flow equations:	What's analysed	
$F : \text{Lab}_* \rightarrow \text{dataflow lattice } L$	Time dependency	Path modality
$RD : \text{Lab}_* \rightarrow \mathcal{P}(\text{Var}_* \times \text{Lab}_*^?)$	past	\exists
$LV : \text{Lab}_* \rightarrow \mathcal{P}(\text{Var}_*)$	future	\exists
$AE : \text{Lab}_* \rightarrow \mathcal{P}(\text{Exp}_*)$	past	\forall
$VB : \text{Lab}_* \rightarrow \mathcal{P}(\text{Exp}_*)$	future	\forall

RD = Reaching definitions (used for constant propagation)

LV = Live variables (used for dead code elimination)

AE = Available expressions (to avoid recomputing expressions)

VB = Very busy expressions (save expression values for later use)

INTUITIVE EXPLANATION: LIVE VARIABLES

Type of flow equations:	What's analysed		How it's computed	
$F : \text{Lab}_* \rightarrow \text{dataflow lattice } L$	Time dependency	Path modality	Data flow	Kind of fixpoint
$LV : \text{Lab}_* \rightarrow \mathcal{P}(\text{Var}_*)$	future	\exists	backward	least

Variable x is **live** at program point ℓ if there exists a flow chart path from ℓ to some usage of variable x . Things to notice:

- ▶ it's about what can happen in the **future**
- ▶ along at least one path (\exists)

Optimisation enabled by live variable analysis:

If x is **not** live at point ℓ , then the register / memory cell containing the value of x **may be used for another value**

Net effect: to reduce memory or register usage.

INTUITIVE EXPLANATION: AVAILABLE EXPRESSIONS

Type of flow equations:	What's analysed		How it's computed	
	Time dependency	Path modality	Data flow	Kind of fixpoint
$F : \text{Lab}_* \rightarrow \text{dataflow lattice } L$				
$AE : \text{Lab}_* \rightarrow \mathcal{P}(\text{Exp}_*)$	past	\forall	forward	greatest

Expression e is **available** at program point ℓ if **on all flow chart paths to ℓ** the value of e has been computed, and no variable in e has been changed.

Things to notice:

- ▶ it's about what did happen in the **past**
- ▶ and along **all** paths to ℓ (\forall)

Optimisation enabled by live variable analysis:

If e is available at point ℓ , then (generate code to) fetch the value that has already been computed.

Net effect: generate smaller code.

INTUITIVE EXPLANATION: VERY BUSY EXPRESSIONS

Type of flow equations:	What's analysed		How it's computed	
	Time dependency	Path modality	Data flow	Kind of fixpoint
$F : \text{Lab}_* \rightarrow \text{dataflow lattice } L$				
$VB : \text{Lab}_* \rightarrow \mathcal{P}(\text{Exp}_*)$	future	\forall	backward	greatest

Expression e is **very busy at program point** ℓ if the value of e will be used **on all flow chart paths from** ℓ . Things to notice:

- ▶ it's about what will happen in the **future**
- ▶ and along **all** paths from ℓ (\forall)

Optimisation enabled by very busy expression analysis:

It can pay to keep the value of e in a register instead of memory.

Net effect: generate faster code.

INTUITIVE EXPLANATION: REACHING DEFINITIONS

Type of flow equations:	What's analysed		How it's computed	
	Time dependency	Path modality	Data flow	Kind of fixpoint
$F : \text{Lab}_* \rightarrow \text{dataflow lattice } L$				
$RD : \text{Lab}_* \rightarrow \mathcal{P}(\text{Var}_* \times \text{Lab}_*^?)$	past	\exists	forward	least

A pair (x, ℓ_0) **can reach** program point ℓ if

- ▶ there is a statement $[x := e]^{\ell_0}$, and
- ▶ there is a path from ℓ_0 to ℓ , and
- ▶ variable x is not changed on the path

Things to notice:

- ▶ it's about what happened in the **past** along **at least one** path to ℓ (\exists)

Optimisation enabled by reaching definition analysis: **constant propagation**

Net effect: generate faster code.

SEMANTIC FOUNDATION

- ▶ **State**: a state is a function $\sigma : \text{Var} \rightarrow \mathbb{Z}$. Also known as a **store**.

Idea: the current value of variable x is $\sigma(x)$.

- ▶ A computational **configuration** is a pair $\langle S, \sigma \rangle$ where S is a statement (what is remaining to execute) and σ is the current state.

- ▶ A one-step **transition** has form

$$\langle S, \sigma \rangle \rightarrow \langle S', \sigma' \rangle \text{ or, if program stops: } \langle S, \sigma \rangle \rightarrow \sigma'$$

Details omitted today, but what you would expect. Here there is a **data flow** from σ to σ'

- ▶ Each program defines a set of **computations**. A computation is either

- a **terminating computation**: a finite sequence

$$\langle S_1, \sigma_1 \rangle \rightarrow \langle S_2, \sigma_2 \rangle \rightarrow \dots \langle S_n, \sigma_n \rangle \rightarrow \sigma_{n+1}$$

or

- a **looping computation**: an infinite sequence

$$\langle S_1, \sigma_1 \rangle \rightarrow \langle S_2, \sigma_2 \rangle \rightarrow \dots$$

THE MAIN PROBLEM OF DFA

Given a program, to find a description of the data flow at each label ℓ . In this book, for analysis A :

- ▶ $A_{entry}(\ell)$ = flow information at the **entry** to statement $[B]^\ell$
- ▶ $A_{exit}(\ell)$ = flow information at the **exit** from statement $[B]^\ell$

Suppose program has the form:

$$[B_1]^{\ell_1} [B_2]^{\ell_2} \dots [B_n]^{\ell_n}$$

Then a **program description** will have the form:

$$A_{entry} : \text{Lab}_* \rightarrow L \text{ and } A_{exit} : \text{Lab}_* \rightarrow L$$

where L is a complete lattice. Different lattices for different flow properties.

Flow lattice: a structure $L = (L, \sqsubseteq, \sqcup, \sqcap, \perp, \top)$.

A PAST ANALYSIS: REACHING DEFINITIONS FOR X!

Program:

$[y:=x]^1; [z:=1]^2; \text{while } [y>1]^3 \text{ do } ([z:=z*y]^4; [y:=y-1]^5); [y:=0]^6;$

Reaching definitions lattice:

$$L = (\mathcal{P}(\{x, y, z\} \times \{1, 2, 3, 4, 5, 6, ?\}) , \sqsubseteq, \sqcup, \sqcap, \perp, \top)$$

$(x, \ell_0) \in RD_-(\ell)$ if for some computation path from ℓ_0 to ℓ

- ▶ x was assigned at point ℓ_0 , and (jargon: “defined”)
- ▶ x was not re-assigned before point ℓ (i.e., the assignment “reaches” ℓ)

Uninitialised variables: are “reached” from point “?”

ℓ	$RD_{entry}(\ell)$	$RD_{exit}(\ell)$
1	$\{(x, ?), (y, ?), (z, ?)\}$	$\{(x, ?), (y, 1), (z, ?)\}$
2	$\{(x, ?), (y, 1), (z, ?)\}$	$\{(x, ?), (y, 1), (z, 2)\}$
3	$\{(x, ?), (y, 1), (y, 5), (z, 2), (z, 4)\}$	$\{(x, ?), (y, 1), (y, 5), (z, 2), (z, 4)\}$
4	$\{(x, ?), (y, 1), (y, 5), (z, 2), (z, 4)\}$	$\{(x, ?), (y, 1), (y, 5), (z, 4)\}$
5	$\{(x, ?), (y, 1), (y, 5), (z, 4)\}$	$\{(x, ?), (y, 5), (z, 4)\}$
6	$\{(x, ?), (y, 1), (y, 5), (z, 2), (z, 4)\}$	$\{(x, ?), (y, 6), (z, 2), (z, 4)\}$

A FUTURE ANALYSIS: LIVE VARIABLES

(for the same program to compute x !)

Program:

$[y:=x]^1; [z:=1]^2; \text{while } [y>1]^3 \text{ do } ([z:=z*y]^4; [y:=y-1]^5); [y:=0]^6;$

Live variable lattice:

$$L = (\mathcal{P}(\{x, y, z\}) , \sqsubseteq, \sqcup, \sqcap, \perp, \top)$$

Variable x is live if \exists computation path with a **future** reference to x .

Assume: no variables are live at program exit.

ℓ	$LV_{entry}(\ell)$	$LV_{exit}(\ell)$
1	$\{x\}$	$\{y\}$
2	$\{y\}$	$\{y, z\}$
3	$\{y, z\}$	$\{y, z\}$
4	$\{y, z\}$	$\{y, z\}$
5	$\{y, z\}$	$\{y, z\}$
6	\emptyset	\emptyset

LIVE VARIABLE FLOW EQUATIONS: (for the same program to compute x!)

$[y:=x]^1; [z:=1]^2; \text{ while } [y>1]^3 \text{ do } ([z:=z*y]^4; [y:=y-1]^5); [y:=0]^6;$

$$LV_{entry}(1) = LV_{exit}(1) \setminus \{y\} \cup \{x\}$$

$$LV_{entry}(2) = LV_{exit}(2) \setminus \{z\}$$

$$LV_{entry}(3) = LV_{exit}(3) \cup \{y\}$$

$$LV_{entry}(4) = LV_{exit}(4) \cup \{y, z\}$$

$$LV_{entry}(5) = LV_{exit}(5) \cup \{y\}$$

$$LV_{entry}(6) = LV_{exit}(6) \setminus \{y\}$$

$$LV_{exit}(1) = LV_{entry}(2)$$

$$LV_{exit}(2) = LV_{entry}(3)$$

$$LV_{exit}(3) = LV_{entry}(4) \cup LV_{entry}(6)$$

$$LV_{exit}(4) = LV_{entry}(5)$$

$$LV_{exit}(5) = LV_{entry}(3)$$

$$LV_{exit}(6) = \emptyset$$

WHAT ON EARTH IS GOING ON?

- ▶ What **is being defined** by these equations ?
- ▶ What **data flow logic** is being expressed?
- ▶ How can the equations **be solved** ?

The equations define the values of in all **12 program point descriptions**

$$LV_{entry}(1), \dots, LV_{entry}(6), LV_{exit}(1), \dots, LV_{exit}(6)$$

in terms of each other.

This is a **recursive system** of **data flow equations** to describe the program's **computational behavior**.

Solution to the equation system: This is called a **fixpoint**.

Type of a solution to the equation system: L^{12} , where L is the **description data flow lattice**.

Type of the equation system itself:

$$F : L^{12} \rightarrow L^{12}$$

FLOW EQUATION DIMENSIONS

▶ **Time dependence.** Possibilities:

- Future analysis: the property depends on the **computational future**.
Computed by **backward data flow**.
- Past analysis: the property depends on the **computational past**.
Computed by **forward data flow**. – “**must**” or “**may**” dependence:

▶ **Path modality dependence.** Possibilities:

- **may** path dependence (for some path)
- **must** path dependence (for all paths)

▶ These make four combinations. For example:

- Both LV and RD are **may** path dependencies
- Live variables LV is a **future** analysis (= backward data flow)
- Reaching definitions RD is a **past** analysis (= forward data flow)

FLOW EQUATIONS: REFLECT THE 4 COMBINATIONS

Future/past: what is defined in terms of what in the equations, e.g.,

future: $LV_{entry}(\ell) = \dots LV_{exit}(\ell) \dots$

past: $LV_{exit}(\ell) = \dots LV_{entry}(\ell) \dots$

All-paths/some-path: find **greatest** or **least** fixpoint solution to equations

Fixpoints: *lfp* (**least** fixpoint) for \exists path dependence

$$lfp(F) = \bigsqcup_{n \rightarrow \infty} F^n(\perp, \perp, \dots, \perp)$$

gfp (**greatest** fixpoint) for \forall path dependence

$$gfp(F) = \sqcap_{n \rightarrow \infty} F^n(\top, \top, \dots, \top)$$

Combining flows from several blocks into one:

- ▶ Use \bigsqcup when computing **least** fixpoint (some-path properties)
- ▶ Use \sqcap when computing **greatest** fixpoint (all-path properties)

4 EXAMPLES OF THE 4 COMBINATIONS

Type of flow equations:	What's analysed		How it's computed	
	Time dependency	Path modality	Data flow	Kind of fixpoint
$F : \text{Lab}_* \rightarrow \text{dataflow lattice } L$				
$RD : \text{Lab}_* \rightarrow \mathcal{P}(\text{Var}_* \times \text{Lab}_*^?)$	past	\exists	forward	least
$LV : \text{Lab}_* \rightarrow \mathcal{P}(\text{Var}_*)$	future	\exists	backward	least
$AE : \text{Lab}_* \rightarrow \mathcal{P}(\text{Exp}_*)$	past	\forall	forward	greatest
$VB : \text{Lab}_* \rightarrow \mathcal{P}(\text{Exp}_*)$	future	\forall	backward	greatest

RD = Reaching definitions

LV = Live variables

AE = Available expressions

VB = Very busy expressions

RELATIONS TO LATTICES ETC. FROM APPENDIX A

Form of the data flow equation system:

$$(X_1, X_2, \dots, X_{2n}) = (e_1(\vec{X}), e_2(\vec{X}), \dots, e_{2n}(\vec{X}))$$

where set expressions e_e, \dots, e_{2n} are built from X_1, X_2, \dots, X_{2n} by set operations such as \cup, \cap, \setminus and constants.

This defines a function

$$F : \mathcal{P}(D)^{2n} \rightarrow \mathcal{P}(D)^{2n}$$

(where $D =$ set of descriptions, $n =$ number of labels)

on the lattice

$$L = (L, \sqsubseteq, \sqcup, \sqcap, \perp, \top) = (\mathcal{P}(D), \subseteq, \cup, \cap, \emptyset, D)$$

Fixpoints: $lfp(F) = \bigsqcup_{n \rightarrow \infty} F^n(\perp, \perp, \dots, \perp)$, $gfp(F) = \bigsqcap_{n \rightarrow \infty} F^n(\top, \dots, \top)$

1. $\mathcal{P}(D)$ is a **lattice**, so $F(X_1, X_2, \dots, X_{2n})$ exists.
2. $\mathcal{P}(D)$ is **complete**, so $lfp(F)$, $gfp(F)$ both exist.
3. **Ascending (descending) chain condition:** ensures that

$lfp(F)$, $gfp(F)$ are finitely computable.

CHAOTIC ITERATION

Effect is to compute the least (or greatest) fixpoint by repeatedly applying the equations

- ▶ Apply them **in any order**
- ▶ until no sets can be changed
- ▶ Initialisation of the sets:
 - Least fixpoint: start with every set empty (\perp of the lattice)
 - Greatest fixpoint: start with every set equal to (\top of the lattice)
- ▶ Amazing fact: **it doesn't matter** what order is chosen (hence the name “chaotic”)

HAND SOLUTION: LIVE VARIABLE ANALYSIS OF THE FACTORIAL PROGRAM BY CHAOTIC ITERATION 1

$[y:=x]^1; [z:=1]^2; \text{while } [y>1]^3 \text{ do } ([z:=z*y]^4; [y:=y-1]^5); [y:=0]^6;$

$$LV_{entry}(1) = LV_{exit}(1) \setminus \{y\} \cup \{x\}$$

$$LV_{entry}(2) = LV_{exit}(2) \setminus \{z\}$$

$$LV_{entry}(3) = LV_{exit}(3) \cup \{y\}$$

$$LV_{entry}(4) = LV_{exit}(4) \cup \{y, z\}$$

$$LV_{entry}(5) = LV_{exit}(5) \cup \{y\}$$

$$LV_{entry}(6) = LV_{exit}(6) \setminus \{y\}$$

$$LV_{exit}(1) = LV_{entry}(2)$$

$$LV_{exit}(2) = LV_{entry}(3)$$

$$LV_{exit}(3) = LV_{entry}(4) \cup LV_{entry}(6)$$

$$LV_{exit}(4) = LV_{entry}(5)$$

$$LV_{exit}(5) = LV_{entry}(3)$$

$$LV_{exit}(6) = \emptyset$$

ℓ	$LV_{entry}(\ell)$	$LV_{exit}(\ell)$
1	\emptyset	\emptyset
2	\emptyset	\emptyset
3	\emptyset	\emptyset
4	\emptyset	\emptyset
5	\emptyset	\emptyset
6	\emptyset	\emptyset

HAND SOLUTION: LIVE VARIABLE ANALYSIS OF THE FACTORIAL PROGRAM BY CHAOTIC ITERATION 2

$[y:=x]^1; [z:=1]^2; \text{while } [y>1]^3 \text{ do } ([z:=z*y]^4; [y:=y-1]^5); [y:=0]^6;$

$$LV_{entry}(1) = LV_{exit}(1) \setminus \{y\} \cup \{x\}$$

$$LV_{entry}(2) = LV_{exit}(2) \setminus \{z\}$$

$$LV_{entry}(3) = LV_{exit}(3) \cup \{y\}$$

$$LV_{entry}(4) = LV_{exit}(4) \cup \{y, z\}$$

$$LV_{entry}(5) = LV_{exit}(5) \cup \{y\}$$

$$LV_{entry}(6) = LV_{exit}(6) \setminus \{y\}$$

$$LV_{exit}(1) = LV_{entry}(2)$$

$$LV_{exit}(2) = LV_{entry}(3)$$

$$LV_{exit}(3) = LV_{entry}(4) \cup LV_{entry}(6)$$

$$LV_{exit}(4) = LV_{entry}(5)$$

$$LV_{exit}(5) = LV_{entry}(3)$$

$$LV_{exit}(6) = \emptyset$$

ℓ	$LV_{entry}(\ell)$	$LV_{exit}(\ell)$
1	$\{x\}$	\emptyset
2	\emptyset	\emptyset
3	$\{y\}$	\emptyset
4	$\{y, z\}$	\emptyset
5	$\{y\}$	\emptyset
6	\emptyset	\emptyset

HAND SOLUTION: LIVE VARIABLE ANALYSIS OF THE FACTORIAL PROGRAM BY CHAOTIC ITERATION 3

$[y:=x]^1; [z:=1]^2; \text{while } [y>1]^3 \text{ do } ([z:=z*y]^4; [y:=y-1]^5); [y:=0]^6;$

$$LV_{entry}(1) = LV_{exit}(1) \setminus \{y\} \cup \{x\}$$

$$LV_{entry}(2) = LV_{exit}(2) \setminus \{z\}$$

$$LV_{entry}(3) = LV_{exit}(3) \cup \{y\}$$

$$LV_{entry}(4) = LV_{exit}(4) \cup \{y, z\}$$

$$LV_{entry}(5) = LV_{exit}(5) \cup \{y\}$$

$$LV_{entry}(6) = LV_{exit}(6) \setminus \{y\}$$

$$LV_{exit}(1) = LV_{entry}(2)$$

$$LV_{exit}(2) = LV_{entry}(3)$$

$$LV_{exit}(3) = LV_{entry}(4) \cup LV_{entry}(6)$$

$$LV_{exit}(4) = LV_{entry}(5)$$

$$LV_{exit}(5) = LV_{entry}(3)$$

$$LV_{exit}(6) = \emptyset$$

ℓ	$LV_{entry}(\ell)$	$LV_{exit}(\ell)$
1	$\{x\}$	\emptyset
2	\emptyset	$\{y\}$
3	$\{y\}$	\emptyset
4	$\{y, z\}$	\emptyset
5	$\{y\}$	\emptyset
6	\emptyset	\emptyset

HAND SOLUTION: LIVE VARIABLE ANALYSIS OF THE FACTORIAL PROGRAM BY CHAOTIC ITERATION 4

$[y:=x]^1; [z:=1]^2; \text{while } [y>1]^3 \text{ do } ([z:=z*y]^4; [y:=y-1]^5); [y:=0]^6;$

$$LV_{entry}(1) = LV_{exit}(1) \setminus \{y\} \cup \{x\}$$

$$LV_{entry}(2) = LV_{exit}(2) \setminus \{z\}$$

$$LV_{entry}(3) = LV_{exit}(3) \cup \{y\}$$

$$LV_{entry}(4) = LV_{exit}(4) \cup \{y, z\}$$

$$LV_{entry}(5) = LV_{exit}(5) \cup \{y\}$$

$$LV_{entry}(6) = LV_{exit}(6) \setminus \{y\}$$

$$LV_{exit}(1) = LV_{entry}(2)$$

$$LV_{exit}(2) = LV_{entry}(3)$$

$$LV_{exit}(3) = LV_{entry}(4) \cup LV_{entry}(6)$$

$$LV_{exit}(4) = LV_{entry}(5)$$

$$LV_{exit}(5) = LV_{entry}(3)$$

$$LV_{exit}(6) = \emptyset$$

ℓ	$LV_{entry}(\ell)$	$LV_{exit}(\ell)$
1	$\{x\}$	\emptyset
2	\emptyset	$\{y\}$
3	$\{y\}$	$\{y, z\}$
4	$\{y, z\}$	\emptyset
5	$\{y\}$	\emptyset
6	\emptyset	\emptyset

HAND SOLUTION: LIVE VARIABLE ANALYSIS OF THE FACTORIAL PROGRAM BY CHAOTIC ITERATION 5

$[y:=x]^1; [z:=1]^2; \text{while } [y>1]^3 \text{ do } ([z:=z*y]^4; [y:=y-1]^5); [y:=0]^6;$

$$LV_{entry}(1) = LV_{exit}(1) \setminus \{y\} \cup \{x\}$$

$$LV_{entry}(2) = LV_{exit}(2) \setminus \{z\}$$

$$LV_{entry}(3) = LV_{exit}(3) \cup \{y\}$$

$$LV_{entry}(4) = LV_{exit}(4) \cup \{y, z\}$$

$$LV_{entry}(5) = LV_{exit}(5) \cup \{y\}$$

$$LV_{entry}(6) = LV_{exit}(6) \setminus \{y\}$$

$$LV_{exit}(1) = LV_{entry}(2)$$

$$LV_{exit}(2) = LV_{entry}(3)$$

$$LV_{exit}(3) = LV_{entry}(4) \cup LV_{entry}(6)$$

$$LV_{exit}(4) = LV_{entry}(5)$$

$$LV_{exit}(5) = LV_{entry}(3)$$

$$LV_{exit}(6) = \emptyset$$

ℓ	$LV_{entry}(\ell)$	$LV_{exit}(\ell)$
1	$\{x\}$	\emptyset
2	\emptyset	$\{y\}$
3	$\{y\}$	$\{y, z\}$
4	$\{y, z\}$	$\{y\}$
5	$\{y\}$	\emptyset
6	\emptyset	\emptyset

HAND SOLUTION: LIVE VARIABLE ANALYSIS OF THE FACTORIAL PROGRAM BY CHAOTIC ITERATION 6

$[y:=x]^1; [z:=1]^2; \text{while } [y>1]^3 \text{ do } ([z:=z*y]^4; [y:=y-1]^5); [y:=0]^6;$

$$LV_{entry}(1) = LV_{exit}(1) \setminus \{y\} \cup \{x\}$$

$$LV_{entry}(2) = LV_{exit}(2) \setminus \{z\}$$

$$LV_{entry}(3) = LV_{exit}(3) \cup \{y\}$$

$$LV_{entry}(4) = LV_{exit}(4) \cup \{y, z\}$$

$$LV_{entry}(5) = LV_{exit}(5) \cup \{y\}$$

$$LV_{entry}(6) = LV_{exit}(6) \setminus \{y\}$$

$$LV_{exit}(1) = LV_{entry}(2)$$

$$LV_{exit}(2) = LV_{entry}(3)$$

$$LV_{exit}(3) = LV_{entry}(4) \cup LV_{entry}(6)$$

$$LV_{exit}(4) = LV_{entry}(5)$$

$$LV_{exit}(5) = LV_{entry}(3)$$

$$LV_{exit}(6) = \emptyset$$

ℓ	$LV_{entry}(\ell)$	$LV_{exit}(\ell)$
1	$\{x\}$	\emptyset
2	\emptyset	$\{y\}$
3	$\{y\}$	$\{y, z\}$
4	$\{y, z\}$	$\{y\}$
5	$\{y\}$	$\{y\}$
6	\emptyset	\emptyset

HAND SOLUTION: LIVE VARIABLE ANALYSIS OF THE FACTORIAL PROGRAM BY CHAOTIC ITERATION 7

$[y:=x]^1; [z:=1]^2; \text{while } [y>1]^3 \text{ do } ([z:=z*y]^4; [y:=y-1]^5); [y:=0]^6;$

$$LV_{entry}(1) = LV_{exit}(1) \setminus \{y\} \cup \{x\}$$

$$LV_{entry}(2) = LV_{exit}(2) \setminus \{z\}$$

$$LV_{entry}(3) = LV_{exit}(3) \cup \{y\}$$

$$LV_{entry}(4) = LV_{exit}(4) \cup \{y, z\}$$

$$LV_{entry}(5) = LV_{exit}(5) \cup \{y\}$$

$$LV_{entry}(6) = LV_{exit}(6) \setminus \{y\}$$

$$LV_{exit}(1) = LV_{entry}(2)$$

$$LV_{exit}(2) = LV_{entry}(3)$$

$$LV_{exit}(3) = LV_{entry}(4) \cup LV_{entry}(6)$$

$$LV_{exit}(4) = LV_{entry}(5)$$

$$LV_{exit}(5) = LV_{entry}(3)$$

$$LV_{exit}(6) = \emptyset$$

ℓ	$LV_{entry}(\ell)$	$LV_{exit}(\ell)$
1	$\{x\}$	\emptyset
2	$\{y\}$	$\{y\}$
3	$\{y\}$	$\{y, z\}$
4	$\{y, z\}$	$\{y\}$
5	$\{y\}$	$\{y\}$
6	\emptyset	\emptyset

HAND SOLUTION: LIVE VARIABLE ANALYSIS OF THE FACTORIAL PROGRAM BY CHAOTIC ITERATION 8

$[y:=x]^1; [z:=1]^2; \text{ while } [y>1]^3 \text{ do } ([z:=z*y]^4; [y:=y-1]^5); [y:=0]^6;$

$$LV_{entry}(1) = LV_{exit}(1) \setminus \{y\} \cup \{x\}$$

$$LV_{entry}(2) = LV_{exit}(2) \setminus \{z\}$$

$$LV_{entry}(3) = LV_{exit}(3) \cup \{y\}$$

$$LV_{entry}(4) = LV_{exit}(4) \cup \{y, z\}$$

$$LV_{entry}(5) = LV_{exit}(5) \cup \{y\}$$

$$LV_{entry}(6) = LV_{exit}(6) \setminus \{y\}$$

$$LV_{exit}(1) = LV_{entry}(2)$$

$$LV_{exit}(2) = LV_{entry}(3)$$

$$LV_{exit}(3) = LV_{entry}(4) \cup LV_{entry}(6)$$

$$LV_{exit}(4) = LV_{entry}(5)$$

$$LV_{exit}(5) = LV_{entry}(3)$$

$$LV_{exit}(6) = \emptyset$$

ℓ	$LV_{entry}(\ell)$	$LV_{exit}(\ell)$
1	$\{x\}$	\emptyset
2	$\{y\}$	$\{y\}$
3	$\{y, z\}$	$\{y, z\}$
4	$\{y, z\}$	$\{y\}$
5	$\{y\}$	$\{y\}$
6	\emptyset	\emptyset

HAND SOLUTION: LIVE VARIABLE ANALYSIS OF THE FACTORIAL PROGRAM BY CHAOTIC ITERATION 9

$[y:=x]^1; [z:=1]^2; \text{while } [y>1]^3 \text{ do } ([z:=z*y]^4; [y:=y-1]^5); [y:=0]^6;$

$$LV_{entry}(1) = LV_{exit}(1) \setminus \{y\} \cup \{x\}$$

$$LV_{entry}(2) = LV_{exit}(2) \setminus \{z\}$$

$$LV_{entry}(3) = LV_{exit}(3) \cup \{y\}$$

$$LV_{entry}(4) = LV_{exit}(4) \cup \{y, z\}$$

$$LV_{entry}(5) = LV_{exit}(5) \cup \{y\}$$

$$LV_{entry}(6) = LV_{exit}(6) \setminus \{y\}$$

$$LV_{exit}(1) = LV_{entry}(2)$$

$$LV_{exit}(2) = LV_{entry}(3)$$

$$LV_{exit}(3) = LV_{entry}(4) \cup LV_{entry}(6)$$

$$LV_{exit}(4) = LV_{entry}(5)$$

$$LV_{exit}(5) = LV_{entry}(3)$$

$$LV_{exit}(6) = \emptyset$$

ℓ	$LV_{entry}(\ell)$	$LV_{exit}(\ell)$
1	$\{x\}$	$\{y\}$
2	$\{y\}$	$\{y\}$
3	$\{y, z\}$	$\{y, z\}$
4	$\{y, z\}$	$\{y\}$
5	$\{y\}$	$\{y\}$
6	\emptyset	\emptyset

HAND SOLUTION: LIVE VARIABLE ANALYSIS OF THE FACTORIAL PROGRAM BY CHAOTIC ITERATION 10

$[y:=x]^1; [z:=1]^2; \text{while } [y>1]^3 \text{ do } ([z:=z*y]^4; [y:=y-1]^5); [y:=0]^6;$

$$LV_{entry}(1) = LV_{exit}(1) \setminus \{y\} \cup \{x\}$$

$$LV_{entry}(2) = LV_{exit}(2) \setminus \{z\}$$

$$LV_{entry}(3) = LV_{exit}(3) \cup \{y\}$$

$$LV_{entry}(4) = LV_{exit}(4) \cup \{y, z\}$$

$$LV_{entry}(5) = LV_{exit}(5) \cup \{y\}$$

$$LV_{entry}(6) = LV_{exit}(6) \setminus \{y\}$$

$$LV_{exit}(1) = LV_{entry}(2)$$

$$LV_{exit}(2) = LV_{entry}(3)$$

$$LV_{exit}(3) = LV_{entry}(4) \cup LV_{entry}(6)$$

$$LV_{exit}(4) = LV_{entry}(5)$$

$$LV_{exit}(5) = LV_{entry}(3)$$

$$LV_{exit}(6) = \emptyset$$

ℓ	$LV_{entry}(\ell)$	$LV_{exit}(\ell)$
1	$\{x\}$	$\{y\}$
2	$\{y\}$	$\{y, z\}$
3	$\{y, z\}$	$\{y, z\}$
4	$\{y, z\}$	$\{y\}$
5	$\{y\}$	$\{y\}$
6	\emptyset	\emptyset

HAND SOLUTION: LIVE VARIABLE ANALYSIS OF THE FACTORIAL PROGRAM BY CHAOTIC ITERATION 11

$[y:=x]^1; [z:=1]^2; \text{while } [y>1]^3 \text{ do } ([z:=z*y]^4; [y:=y-1]^5); [y:=0]^6;$

$$LV_{entry}(1) = LV_{exit}(1) \setminus \{y\} \cup \{x\}$$

$$LV_{entry}(2) = LV_{exit}(2) \setminus \{z\}$$

$$LV_{entry}(3) = LV_{exit}(3) \cup \{y\}$$

$$LV_{entry}(4) = LV_{exit}(4) \cup \{y, z\}$$

$$LV_{entry}(5) = LV_{exit}(5) \cup \{y\}$$

$$LV_{entry}(6) = LV_{exit}(6) \setminus \{y\}$$

$$LV_{exit}(1) = LV_{entry}(2)$$

$$LV_{exit}(2) = LV_{entry}(3)$$

$$LV_{exit}(3) = LV_{entry}(4) \cup LV_{entry}(6)$$

$$LV_{exit}(4) = LV_{entry}(5)$$

$$LV_{exit}(5) = LV_{entry}(3)$$

$$LV_{exit}(6) = \emptyset$$

ℓ	$LV_{entry}(\ell)$	$LV_{exit}(\ell)$
1	$\{x\}$	$\{y\}$
2	$\{y\}$	$\{y, z\}$
3	$\{y, z\}$	$\{y, z\}$
4	$\{y, z\}$	$\{y\}$
5	$\{y\}$	$\{y, z\}$
6	\emptyset	\emptyset

HAND SOLUTION: LIVE VARIABLE ANALYSIS OF THE FACTORIAL PROGRAM BY CHAOTIC ITERATION 12

$[y:=x]^1; [z:=1]^2; \text{ while } [y>1]^3 \text{ do } ([z:=z*y]^4; [y:=y-1]^5); [y:=0]^6;$

$$LV_{entry}(1) = LV_{exit}(1) \setminus \{y\} \cup \{x\}$$

$$LV_{entry}(2) = LV_{exit}(2) \setminus \{z\}$$

$$LV_{entry}(3) = LV_{exit}(3) \cup \{y\}$$

$$LV_{entry}(4) = LV_{exit}(4) \cup \{y, z\}$$

$$LV_{entry}(5) = LV_{exit}(5) \cup \{y\}$$

$$LV_{entry}(6) = LV_{exit}(6) \setminus \{y\}$$

$$LV_{exit}(1) = LV_{entry}(2)$$

$$LV_{exit}(2) = LV_{entry}(3)$$

$$LV_{exit}(3) = LV_{entry}(4) \cup LV_{entry}(6)$$

$$LV_{exit}(4) = LV_{entry}(5)$$

$$LV_{exit}(5) = LV_{entry}(3)$$

$$LV_{exit}(6) = \emptyset$$

ℓ	$LV_{entry}(\ell)$	$LV_{exit}(\ell)$
1	$\{x\}$	$\{y\}$
2	$\{y\}$	$\{y, z\}$
3	$\{y, z\}$	$\{y, z\}$
4	$\{y, z\}$	$\{y\}$
5	$\{y, z\}$	$\{y, z\}$
6	\emptyset	\emptyset

HAND SOLUTION: LIVE VARIABLE ANALYSIS OF THE FACTORIAL PROGRAM BY CHAOTIC ITERATION 13

$[y:=x]^1; [z:=1]^2; \text{while } [y>1]^3 \text{ do } ([z:=z*y]^4; [y:=y-1]^5); [y:=0]^6;$

$$LV_{entry}(1) = LV_{exit}(1) \setminus \{y\} \cup \{x\}$$

$$LV_{entry}(2) = LV_{exit}(2) \setminus \{z\}$$

$$LV_{entry}(3) = LV_{exit}(3) \cup \{y\}$$

$$LV_{entry}(4) = LV_{exit}(4) \cup \{y, z\}$$

$$LV_{entry}(5) = LV_{exit}(5) \cup \{y\}$$

$$LV_{entry}(6) = LV_{exit}(6) \setminus \{y\}$$

$$LV_{exit}(1) = LV_{entry}(2)$$

$$LV_{exit}(2) = LV_{entry}(3)$$

$$LV_{exit}(3) = LV_{entry}(4) \cup LV_{entry}(6)$$

$$LV_{exit}(4) = LV_{entry}(5)$$

$$LV_{exit}(5) = LV_{entry}(3)$$

$$LV_{exit}(6) = \emptyset$$

ℓ	$LV_{entry}(\ell)$	$LV_{exit}(\ell)$
1	$\{x\}$	$\{y\}$
2	$\{y\}$	$\{y, z\}$
3	$\{y, z\}$	$\{y, z\}$
4	$\{y, z\}$	$\{y, z\}$
5	$\{y, z\}$	$\{y, z\}$
6	\emptyset	\emptyset

THE ITERATION PROCESS CONVERGED! (AT LAST)

Chaotic iteration:

- ▶ this always works, i.e., it always converges and **to the same fixpoint**
- ▶ the final result is a **safe description** of the program's data flow.
- ▶ some iteration orders converge faster than others.

LOOKS LIKE MAGIC!

WHERE DO THE FLOW EQUATIONS COME FROM?

Short answer: the result of much experience in writing analysis phases for real compilers. We'll see some examples.

Future/past: what is defined in terms of what in the equations, e.g.,

future: $LV_{entry}(\ell) = \dots LV_{exit}(\ell) \dots$

past: $LV_{exit}(\ell) = \dots LV_{entry}(\ell) \dots$

All-paths/some-path: find **greatest** or **least** fixpoint solution to the equations

- ▶ *lfp* (**least** fixpoint) for \exists path dependence
- ▶ *gfp* (**greatest** fixpoint) for \forall path dependence

Combining flows from several blocks into one:

- ▶ Use \sqcup when computing **least** fixpoint (some-path properties)
- ▶ Use \sqcap when computing **greatest** fixpoint (all-path properties)

SEVERAL APPROACHES TO DATA FLOW ANALYSIS

- ▶ Data flow equations over a lattice (what we just saw)
- ▶ The “kill/gen” approach to data flow equations (a traditional compiler-writer’s approach)
- ▶ Constraint based analysis
- ▶ Monotone frameworks (unified lattice-theoretic viewpoint; notationally complex)
- ▶ Type and effect systems
- ▶ Abstract interpretation

“KILL/GEN” DATA FLOW EQUATIONS

For a future analysis AN :

$$AN_{entry}(\ell) = AN_{exit}(\ell) \setminus kill_{AN}(B^\ell) \sqcup gen_{AN}(B^\ell)$$

For a past analysis AN :

$$AN_{exit}(\ell) = AN_{entry}(\ell) \setminus kill_{AN}(B^\ell) \sqcup gen_{AN}(B^\ell)$$

Idea, reasoning:

- ▶ $kill_{AN}(B^\ell)$ expresses the data flow information
that is **over-written** by statement B^ℓ
- ▶ $gen_{AN}(B^\ell)$ expresses the
new data flow information that is added by statement B^ℓ

Example for live variable analysis: statement $[x:=y+z]^3$ will

- ▶ Generate $\{y,z\}$, so $gen_{LV}([x:=y+z]^3) = \{y,z\}$
- ▶ Kill x , so $kill_{LV}([x:=y+z]^3) = \{x\}$

MORE CONCRETELY: LIVE VARIABLE FLOW EQUATIONS

$[y:=x]^1; [z:=1]^2; \text{while } [y>1]^3 \text{ do } ([z:=z*y]^4; [y:=y-1]^5); [y:=0]^6;$

$$LV_{entry}(1) = LV_{exit}(1) \setminus \{y\} \cup \{x\}$$

$$LV_{entry}(2) = LV_{exit}(2) \setminus \{z\}$$

$$LV_{entry}(3) = LV_{exit}(3) \cup \{y\}$$

$$LV_{entry}(4) = LV_{exit}(4) \setminus \{z\} \cup \{y, z\}$$

$$LV_{entry}(5) = LV_{exit}(5) \setminus \{y\} \cup \{y\}$$

$$LV_{entry}(6) = LV_{exit}(6) \setminus \{y\}$$

$$LV_{exit}(1) = LV_{entry}(2)$$

$$LV_{exit}(2) = LV_{entry}(3)$$

$$LV_{exit}(3) = LV_{entry}(4) \cup LV_{entry}(6)$$

$$LV_{exit}(4) = LV_{entry}(5)$$

$$LV_{exit}(5) = LV_{entry}(3)$$

$$LV_{exit}(6) = \emptyset$$

Examples: $kill_{LV}([z:=z*y]^4) = \{z\}$ and $gen_{LV}([z:=z*y]^4) = \{y, z\}$

GENERAL DATA FLOW EQUATIONS: LIVE VARIABLES

$$LV_{exit}(\ell) = \begin{cases} \emptyset & \text{if } [B]^\ell \text{ a final block} \\ \bigcup \{LV_{entry}(\ell') \mid \ell' \rightarrow \ell \text{ in flow chart}\} & \text{otherwise} \end{cases}$$

$$LV_{entry}(\ell) = (LV_{exit}(\ell) \setminus kill_{LV}(B^\ell)) \cup gen_{LV}(B^\ell)$$

where B^ℓ is a block

- ▶ A **future** analysis, thus data flows **backwards** (from LV_{exit} to LV_{entry})
- ▶ An \exists **path** analysis, thus *lfp* and use \bigcup to merge branches

Some auxiliary definitions

$$kill_{LV}([x := a]^\ell) = \{x\}$$

$$kill_{LV}([\text{skip}]^\ell) = \emptyset$$

$$kill_{LV}([b]^\ell) = \emptyset$$

$$gen_{LV}([x := a]^\ell) = \text{Free Variables}(a)$$

$$gen_{LV}([\text{skip}]^\ell) = \emptyset$$

$$gen_{LV}([b]^\ell) = \text{Free Variables}(b)$$

GENERAL FLOW EQUATIONS: REACHING DEFINITIONS

$$RD_{entry}(\ell) = \begin{cases} \{(x, ?) \mid x \in FreeVariables(S)\} & \text{if } [B]^\ell \text{ initial block} \\ \cup \{RD_{exit}(\ell') \mid \ell' \rightarrow \ell \text{ in flow chart}\} & \text{otherwise} \end{cases}$$

$$RD_{exit}(\ell) = (RD_{entry}(\ell) \setminus kill_{RD}(B^\ell)) \cup gen_{RD}(B^\ell)$$

where B^ℓ is a block

- ▶ A **past** analysis, thus data flows **forwards** (from RD_{entry} to RD_{exit})
- ▶ An \exists **path** analysis, thus *lfp* and use \cup to merge branches

Some auxiliary definitions

$$kill_{RD}([x := a]^\ell) = \{(x, ?)\} \cup \{(x, \ell') \mid \exists \text{ assignment } [x := \dots]^\ell\}$$

$$kill_{RD}([skip]^\ell) = \emptyset$$

$$kill_{RD}([b]^\ell) = \emptyset$$

$$gen_{RD}([x := a]^\ell) = \{(x, \ell)\}$$

$$gen_{RD}([skip]^\ell) = \emptyset$$

$$gen_{RD}([b]^\ell) = \emptyset$$

CONSTRAINT SYSTEMS

Express flow equations in terms of **set containments**. *LV* example:

$[y:=x]^1; [z:=1]^2; \text{while } [y>1]^3 \text{ do } ([z:=z*y]^4; [y:=y-1]^5); [y:=0]^6;$

$$LV_{entry}(1) \supseteq LV_{exit}(1) \setminus \{y\}$$

$$LV_{entry}(1) \supseteq \{x\}$$

$$LV_{entry}(2) \supseteq LV_{exit}(2) \setminus \{z\}$$

$$LV_{entry}(3) \supseteq LV_{exit}(3)$$

$$LV_{entry}(3) \supseteq \{y\}$$

$$LV_{entry}(4) \supseteq LV_{exit}(4)$$

$$LV_{entry}(4) \supseteq \{y, z\}$$

$$LV_{entry}(5) \supseteq LV_{exit}(5)$$

$$LV_{entry}(5) \supseteq \{y\}$$

$$LV_{entry}(6) \supseteq LV_{exit}(6) \setminus \{y\}$$

$$LV_{exit}(1) \supseteq LV_{entry}(2)$$

$$LV_{exit}(2) \supseteq LV_{entry}(3)$$

$$LV_{exit}(3) \supseteq LV_{entry}(4)$$

$$LV_{exit}(3) \supseteq LV_{entry}(6)$$

$$LV_{exit}(4) \supseteq LV_{entry}(5)$$

$$LV_{exit}(5) \supseteq LV_{entry}(3)$$

Exactly equivalent in this context. More generally: constraints can express more sophisticated flow analyses that are hard to describe by equations.

SEMANTIC CORRECTNESS, OR “SAFETY”

To show: that **what the analysis says**, is actually **true of any computation**.

- ▶ Starting point: the semantics of the programming language.
- ▶ Given a program S and an initial store σ , the semantics defines the set of possible (finite or infinite) computations

$$\langle S, \sigma \rangle \rightarrow \langle S_1, \sigma_1 \rangle \rightarrow \langle S_2, \sigma_2 \rangle \rightarrow \dots$$

- ▶ Given: an analysis AN of one (arbitrary) program
- ▶ Needed: a (logical and natural) connection between
 - the result of the analysis; and
 - the program’s possible computations

This is the start of the field:

Semantics-based program manipulation