

Energy Informatics

Data Modeling and Analysis

Albert-Ludwigs-Universität Freiburg

Peter Thiemann

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FREIBURG**

- 1 Motivation
- 2 Jumping into Python
- 3 Functions
 - Predefined functions
 - Defining functions
 - Example
 - Comparison and Conditional
 - Resume the Example
 - Temperature Example
 - Midnight Example
 - Examples with Sequences



- Python basics
- Python for data analytics

1 Motivation

2 Jumping into Python

3 Functions

- Predefined functions
- Defining functions
- Example
- Comparison and Conditional
- Resume the Example
- Temperature Example
- Midnight Example
- Examples with Sequences

From the python.org website

Python is an easy to learn, powerful programming language. It has efficient high-level data structures and a simple but effective approach to object-oriented programming. Python's elegant syntax and dynamic typing, together with its interpreted nature, make it an ideal language for scripting and rapid application development in many areas on most platforms.

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What does that mean?

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What does that mean?

- **interpreted**: interactive like a pocket calculator

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Python is an easy to learn, powerful programming language. It has efficient high-level data structures and a simple but effective approach to object-oriented programming. Python's elegant syntax and dynamic typing, together with its interpreted nature, make it an ideal language for scripting and rapid application development in many areas on most platforms.

What does that mean?

- **interpreted**: interactive like a pocket calculator
- **dynamic typing**: programs just run ...

Python as a calculator

Numbers: int, float



Syntactic elements

- int(egers): 0, 1, -1, 42, -32768, ...
- float(ing point numbers): 1.0, 3.14159, .2288, -43.4 ...
- **expressions** with the usual arithmetic operators: +, -, *, /, %
(remainder)

Python as a calculator

Numbers: int, float



Syntactic elements

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- **expressions** with the usual arithmetic operators: +, -, *, /, % (remainder)

Talking to Python

```
>>> 2 + 2
4
>>> 50 - 5*6
20
>>> (50 - 5.0*6) / 4
5.0
>>> 8 / 5.0
1.6
```

Python as a calculator

Strings



Syntactic elements

- "a string", 'Monty Python\'s flying circus'
- Operations: concatenation, indexing, and many more

Python as a calculator

Strings



Syntactic elements

- "a string", 'Monty Python\'s flying circus'
- Operations: concatenation, indexing, and many more

Talking to Python

```
>>> 'Monty_Python\'s_flying_circus'  
"Monty_Python's_flying_circus"  
>>> 'Monty_' + 'Python'           # concatenation  
'Monty_Python'  
>>> 'Monty' + '_' + 'Python'     # concatenation  
'Monty_Python'  
>>> 'Monty_Python'[4]           # index starts at 0  
'y'
```

Python as a calculator

Strings



Syntactic elements

- "a string", 'Monty Python\'s flying circus'
- Operations: concatenation, indexing, and many more

Talking to Python

```
>>> 'Monty Python\'s flying circus'  
"Monty Python's flying circus"  
>>> 'Monty' + ' Python'           # concatenation  
'Monty Python'  
>>> 'Monty' + '_' + 'Python'     # concatenation  
'Monty Python'  
>>> 'Monty Python'[4]           # index starts at 0  
'y'
```

Remark: Comments

A comment starts with # and extends to the end of the line. Comments are ignored.



Syntactic elements

- **variable names:** `x`, `y`, `tissue`, `one_of`, ...
- **assignments:** `x = 1`, `y = 43.2`, `tissue = 'tempo'`

Syntactic elements

- **variable names:** x, y, tissue, one_of, ...
- **assignments:** x = 1, y = 43.2, tissue = 'tempo'

Talking to Python

```
>>> width = 42
>>> width
42
>>> width * 2
84
>>> height
Traceback (most recent call last):
  File "<stdin>", line 1, in <module>
NameError: name 'height' is not defined
```



Syntactic elements

- empty list: []
- enumerated lists:
[1, 3, 5, 7, 9], ['a', 'e', 'i', 'o', 'u']
- operations: index and concatenation (like string)

Syntactic elements

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Talking to Python

```
>>> primes = [2, 3, 5, 7, 11]
>>> primes
[2, 3, 5, 7, 11]
>>> primes[3]
7
>>> primes + [13, 17, 19]
[2, 3, 5, 7, 11, 13, 17, 19]
```

1 Motivation

2 Jumping into Python

3 Functions

- Predefined functions
- Defining functions
- Example
- Comparison and Conditional
- Resume the Example
- Temperature Example
- Midnight Example
- Examples with Sequences

- 1 Motivation
- 2 Jumping into Python
- 3 Functions
 - Predefined functions
 - Defining functions
 - Example
 - Comparison and Conditional
 - Resume the Example
 - Temperature Example
 - Midnight Example
 - Examples with Sequences

Functions

Using functions: type conversion



Functions `int`, `float`, `complex`, and `str` can convert suitable values into the respective type.

Talking to Python

```
>>> int(-2.6) # Conversion to int by truncation
-2
>>> int("four")
File "<stdin>", line 1, in <module>
ValueError: invalid literal for int() ...
>>> complex("42")
(42+0j)
>>> float(4)
4.0
>>> str(42)
'42'
```

Standard functions: input/output

- print can output values
- Function input can read **Strings**

Talking to Python

```
>>> input("Give me a cookie: ")
Give me a cookie: cookie
'cookie'
>>> name = input("What's your name? ")
What's your name? Oscar
>>> print("Hello, ", name + "!")
Hello, Oscar!

```

Standard functions combined: Input numbers



As `input` reads only strings, we need to convert the input as required.

Talking to Python

```
>>> CM_PER_INCH = 2.54
length = input("Length in cm: ")
Length in cm: 195
>>> length # a string
'195'
>>> length_cm = float(length)
>>> length_inches = length_cm / CM_PER_INCH
>>> print(length + "cm", "=", str(length_inches) + "in")
195cm = 76.77165354330708in
```

- `abs` yields the absolute value (also for complex)
- `round` rounds

Talking to Python

```
>>> abs(-2)
2
>>> abs(1+1j)
1.4142135623730951
>>> round(2.500001)
3
```

1 Motivation

2 Jumping into Python

3 Functions

- Predefined functions
- Defining functions
- Example
- Comparison and Conditional
- Resume the Example
- Temperature Example
- Midnight Example
- Examples with Sequences

Functions

Define your own functions



Double the input

```
>>> def double(n): # define function named 'double'
...               # 'n' is a parameter
...               # can be used in function body
...     return 2*n # return value of expression
...
>>> double(21)
42
>>> double("la") # oops
'lala'
```

Important: Indentation (PEP-8)

The function body needs to be indented by four spaces.

1 Motivation

2 Jumping into Python

3 Functions

- Predefined functions
- Defining functions
- **Example**
- Comparison and Conditional
- Resume the Example
- Temperature Example
- Midnight Example
- Examples with Sequences

Pass or fail?



Evaluating a test

You can obtain a certain maximum number of marks in a test and you need at least a certain percentage of marks to pass. Write a function that takes the maximum marks, minimum percentage to pass, and the actually reached marks and returns **pass** or **fail** (as a string).

Evaluating a test

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Comparison and Conditional

Solving this task requires a *comparison* and a *conditional*.

1 Motivation

2 Jumping into Python

3 Functions

- Predefined functions
- Defining functions
- Example
- **Comparison and Conditional**
- Resume the Example
- Temperature Example
- Midnight Example
- Examples with Sequences

Comparison Operators

<code>==</code>	<code>!=</code>	“equals” and “not equals”
<code><</code>	<code>></code>	“less than” and “greater than”
<code><=</code>	<code>>=</code>	“less than or equal” and “greater than or equal”

Examples

`4 == 5` `2 != "two"` `3.14 < 42` `1 < "sausage"`

Properties

- result has type `bool` (False or True)
- both operands of `<`, `<=`, `>`, `>=` must have the same type
- most types are sensible arguments (numbers, strings, ...)

Conditional

Examples



```
>>> if 4<5:
...     print("yes")
... else:
...     print("no")
...
yes
>>> if "max" < "fred":
...     print("max goes first")
... else:
...     print("fred goes first")
...
fred goes first
```

On if, elif, and else



else marks alternative block to exec

```
def f(a, b):  
    d = 0  
    if a > 10:  
        d = 1  
    else:  
        d = 2  
    return d
```


On if, elif, and else

else marks alternative block to exec

```
def f(a, b):  
    d = 0  
    if a > 10:  
        d = 1  
    else:  
        d = 2  
    return d
```

Example calls

- `f (0,0)` : returns 2
- `f (20,0)` : returns 1
- `f (20,20)` : returns 1
- `f (0, 20)` : return 2

On if, elif, and else II



if continues execution after indented block

```
def f(a, b):  
    d = 0  
    if a > 10:  
        d = 1  
    if b > 10:  
        d = 2  
    return d
```

On if, elif, and else II

if continues execution after indented block

```
def f(a, b):  
    d = 0  
    if a > 10:  
        d = 1  
    if b > 10:  
        d = 2  
    return d
```

Example calls

- `f (0,0)` : returns 0
- `f (20,0)` : returns 1
- `f (20,20)` : returns 2 (second assignment overwrites first)
- `f (0, 20)` : return 2

On if, elif, and else III



elif skips execution after indented block

```
def g(a, b):  
    d = 0  
    if a > 10:  
        d = 1  
    elif b > 10:  
        d = 2  
    return d
```

On if, elif, and else III

elif skips execution after indented block

```
def g(a, b):  
    d = 0  
    if a > 10:  
        d = 1  
    elif b > 10:  
        d = 2  
    return d
```

Example calls

- `g (0,0)` : returns 0
- `g (20,0)` : returns 1
- `g (20,20)` : returns 1 (elif skips when `a > 10`)
- `g (0,20)` : return 2

1 Motivation

2 Jumping into Python

3 Functions

- Predefined functions
- Defining functions
- Example
- Comparison and Conditional
- **Resume the Example**
- Temperature Example
- Midnight Example
- Examples with Sequences

Python implementation

```
>>> def check_test(max_marks, percentage, marks):  
...     if marks >= max_marks * percentage / 100:  
...         return "pass"  
...     else:  
...         return "fail"  
...  
>>> check_test(100, 50, 49)  
'fail'  
>>> check_test(100, 50, 50)  
'pass'  
>>> check_test(100, 50, 99)  
'pass'
```

Pass or fail?



Extension

What if someone calls the function with nonsense? We want the function to return the string "illegal" in such cases.

Pass or fail?

Extension

What if someone calls the function with nonsense? We want the function to return the string "illegal" in such cases.

Partial solution

```
def check_test(max_marks, p, marks):  
    if p < 0 or p > 100:  
        return "illegal"  
    if max_marks <= 0:  
        return "illegal"  
    if marks < 0 or marks > max_marks:  
        return "illegal"  
    # rest as before
```

Pass or fail?

Extension

What if someone calls the function with nonsense? We want the function to return the string "illegal" in such cases.

Partial solution

```
def check_test(max_marks, p, marks):  
    if p < 0 or p > 100:  
        return "illegal"  
    if max_marks <= 0:  
        return "illegal"  
    if marks < 0 or marks > max_marks:  
        return "illegal"  
    # rest as before
```

Python logical operators

or, and, not.

1 Motivation

2 Jumping into Python

3 Functions

- Predefined functions
- Defining functions
- Example
- Comparison and Conditional
- Resume the Example
- **Temperature Example**
- Midnight Example
- Examples with Sequences

Gauging the temperature of a drink

We want to gauge the temperature of (hot) coffee. The optimal drinking temperature is between 60 and 70 degrees centigrade.

Temperature

Gauging the temperature of a drink

We want to gauge the temperature of (hot) coffee. The optimal drinking temperature is between 60 and 70 degrees centigrade.

Python implementation

```
>>> def coffee_drinkable(temp):  
...     return 60 <= temp <= 70  
...     # returns a boolean, True or False  
...  
>>> coffee_drinkable(10)  
False  
>>> coffee_drinkable(100)  
False  
>>> coffee_drinkable(65)  
True
```



Coffee temperature

Given the temperature in a cup of coffee, return “too hot” if the temperature exceeds 70 degrees, “just right” if the temperature is between 60 and 70 degrees, and “too cold” if it is below 60.

Conditional for coffee judgment



```
>>> def coffee_judgment(temp):
...     if temp < 60:
...         return "too_cold"
...     if temp < 70:
...         return "just_right"
...     else:
...         return "too_hot"
...
>>> coffee_judgment(55)
'too_cold'
>>> coffee_judgment(65)
'just_right'
>>> coffee_judgment(75)
'too_hot'
```

1 Motivation

2 Jumping into Python

3 Functions

- Predefined functions
- Defining functions
- Example
- Comparison and Conditional
- Resume the Example
- Temperature Example
- **Midnight Example**
- Examples with Sequences

Task

Solve $ax^2 + bx + c = 0$ over the real numbers using the quadratic formula

$$x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$$

Implementation of quadratic formula

```
>>> import math
>>> def midnight(a, b, c):
...     return (-b + math.sqrt(b*b - 4*a*c))/2/a
...
>>> midnight(1,0,-1)
1.0
```

Looks good! 1.0 is a root of $x^2 - 1 = (x + 1)(x - 1)$

Functions

Improving the implementation



- but what about the other root -1.0 of $x^2 - 1$?

Functions

Improving the implementation



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- we could return a list of roots!

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- we could return a list of roots!

Revised implementation of quadratic formula

```
>>> def midnight2(a, b, c):  
...     d = b*b - 4*a*c  
...     return [(-b + math.sqrt(d))/2/a,  
...             (-b - math.sqrt(d))/2/a]  
...  
>>> midnight2(1,0,-1)  
[1.0, -1.0]
```

- but what about the other root -1.0 of $x^2 - 1$?
- we could return a list of roots!

Revised implementation of quadratic formula

```
>>> def midnight2(a, b, c):  
...     d = b*b - 4*a*c  
...     return [(-b + math.sqrt(d))/2/a,  
...             (-b - math.sqrt(d))/2/a]  
...  
>>> midnight2(1,0,-1)  
[1.0, -1.0]
```

- Ok, got both now ... are we done?



Test #1

$$x^2 + 2x + 1 = 0$$

Test #1

$$x^2 + 2x + 1 = 0$$

Testing the implementation

```
>>> midnight2(1,2,1)
[-1.0, -1.0]
>>> # unsatisfactory. we prefer to return one value
```

More tests

Improving the implementation



Test #2

$$x^2 + 1 = 0$$

Test #2

$$x^2 + 1 = 0$$

Testing the implementation

```
>>> midnight2(1,0,1)
Traceback (most recent call last):
  File "<stdin>", line 1, in <module>
  File "<stdin>", line 3, in midnight2
ValueError: math domain error
>>> # oops! this equation has no real roots!
```

Consider quadratic equation E :

$$ax^2 + bx + c = 0$$

Let $d = b^2 - 4ac$

- E has two distinct real solutions if $d > 0$
- E has one real solution if $d = 0$
- E has no real solutions if $d < 0$

We need to model this case distinction in the `midnight` function using a conditional `if, else`.

Case distinction: if-else

Final implementation of quadratic formula

```
>>> def midnight3(a, b, c):
...     d = b*b - 4*a*c
...     if d < 0:
...         return []
...     elif d == 0:
...         return [-b/2/a]
...     else:
...         return [(-b + math.sqrt(d))/2/a,
...                 (-b - math.sqrt(d))/2/a]
...
>>> midnight3(1,0,-1)
[1.0, -1.0]
>>> midnight3(1,2,1)
[-1]
>>> midnight3(1,0,1)
[]
```

- 1 The present way of dealing with $d < 0$ is unsatisfactory. Python also supports complex numbers: just `import cmath` and use `cmath.sqrt` to compute the two roots in this case.
- 2 Try `midnight3 (0,1,2)`. What happens?

1 Motivation

2 Jumping into Python

3 Functions

- Predefined functions
- Defining functions
- Example
- Comparison and Conditional
- Resume the Example
- Temperature Example
- Midnight Example
- Examples with Sequences

Functions

Check first letter



Task

Write a function `check_first` that takes a string and a character and checks whether it matches the first character of the string.

Task

Write a function `check_first` that takes a string and a character and checks whether it matches the first character of the string.

Solution

```
>>> def check_first(str, ch):  
...     return str[0] == ch  
...  
>>> check_first('Larynx', 'L')  
True  
>>> check_first('atama', 'x')  
False  
>>> check_first([2,3,5], 2) # works for lists!  
True
```

Output and formatting



Printing

Printing

The `print` statement takes any object and prints it.

Talking to Python

```
>>> print(42)
42
>>> print(4/5)
0.8
>>> print(True)
True
>>> print("flame")
flame
>>> "flame" # an expression with string value
'flame'
>>> 1*print('c')
TypeError: unsupported operand type(s) for *: 'int' and 'NoneType'
```

Printing any object



```
>>> print([1,2,3])
[1, 2, 3]
>>> print([[[]], [1], [1,2]])
[[[]], [1], [1, 2]]
>>> def double(x):
...     return 2*x
...
>>> print(double)
<function double at 0x10acd62a8>
```

Formatted Printing

String operations create a string in the desired form, then **print**.

f-Strings

String literals with holes for expressions.

```
>>> captain = "Jim"
>>> message = f"He's_{dead}_{captain}."
"He's_{dead}_{Jim}."
```

Additional formatting for numbers

```
>>> f"pi_{is}_{math.pi}"
'pi_{is}_{3.141592653589793}'
>>> f"pi_{is}_{math.pi:10.2}"
'pi_{is}_{3.1}'
>>> f"pi_{is}_{math.pi:10.8}"
'pi_{is}_{3.1415927}'
```

More Formatting

String Alignment

These methods align their receiver string inside a given space of n characters.

- `ljust()` align to left
- `rjust()` align to right
- `center()` align in center

```
>>> "x".rjust(5)
```

```
'    x'
```

```
>>> "x".ljust(5)
```

```
'x    '
```

```
>>> "x".center(5)
```

```
'  x  '
```

More useful string operations may be found here <https://docs.python.org/3.6/library/stdtypes.html#string-methods>

Given a template string, the `format` method can fill in the holes.

```
>>> "Dear {}, I'm so {} today!".format("diary", "cold")
"Dear diary, I'm so cold today!"
```

If the sequence of arguments is different, then the template can use explicit positions.

```
>>> "Dear {1}, I'm {0} today!".format(24, "Mum")
"Dear Mum, I'm 24 today!"
```

Many further options to format numbers and other data.

<https://docs.python.org/3.6/library/string.html#formatstrings>

Input

Reading text from the console

Line Input

The console is called *standard input* and is available in variable `stdin`. The function `input` reads a line and returns it as a string.

```
>>> x = input()
wurstbrot
>>> x
'wurstbrot'
```

Word Input

To read multiple words, we need to split the line.

```
>>> y = input()
first things      first
>>> y
'first_things____first'
>>> y.split()
['first', 'things', 'first']
```

Number input

Each numeric type comes with a function to read a number from a string or to convert it from another numeric format.

- `int` builds a machine integer from a string or another number
- `float` builds a floating point number ...
- `complex` builds a complex number



Example Uses

```
>>> int("32")
32
>>> int("-768")
-768
>>> int("1024")
1024
>>> int("1024!")
Traceback (most recent call last):
  File "<stdin>", line 1, in <module>
ValueError: invalid literal for int() with
base 10: '1024!'
```

Number Format

Only correctly formatted numbers allowed!

Example: Reading Input for a Task

Task

Read two integers a and b in this order from STDIN and print three lines where:

- 1 The first line contains the sum of the two numbers.
- 2 The second line contains the difference ($a - b$).
- 3 The third line contains the product of the two numbers.

Input format

The first line contains the first integer, a . The second line contains the second integer, b .

Constraints

$$1 \leq a \leq 10^{10}$$

$$1 \leq b \leq 10^{10}$$

```
def solution():  
    a = int(input())  
    b = int(input())  
    print(a+b)  
    print(a-b)  
    print(a*b)
```

Testing

```
>>> solution()  
123  
234  
357  
-111  
28782
```

Same Task, Different Input Format



Input format

The first line contains both integers, a and b , in this order.

```
def solution2():  
    line = input().split()  
    a = int(line[0])  
    b = int(line[1])  
    print (a+b)  
    print (a-b)  
    print (a*b)
```

Testing

```
>>> solution2()  
123 234  
357  
-111  
28782
```

Write a solution to the last task that reads either one or two lines:

- If the first input line contains two numbers, then proceed with these two numbers.
- If the first line contains just one number, read the next number from the second line and proceed.

End Part II