Energy Informatics System Design — Data Modeling

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30 Jan 2018

Data Modeling I

Simple Classes



Definition

A **class** describes compound data that consists of subsidiary data (called **attributes**) collected in an **instance** of the class. Additionally, it can describe **operations** on that data (later).

- Instances are often called objects.
- Operations are often called **methods**.

Example for simple class: Tea

Class description for Tea

A tea shop describes a particular brand of **tea** in stock by its **name**; a **description** of its color, flavor, etc; the **weight** in stock (in g); and its **price** in cent per kg.



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Example for simple class: Tea

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Class diagram for Tea

Теа

name: string description: string weight: int price: int HREIBURG

A class diagram can be mapped line-by-line to Python code.

Class declaration

```
>>> class Tea:
... def __init__(self,name,desc,wgt,price):
... self.name = name
... self.description = desc
... self.weight = wgt
... self.price = price
...
```

 __init__ is a function that is called when a new Tea instance is created. The self parameter is the new instance, the paramters name, desc, wgt, and price are used to initialize the respective attributes as shown.

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Using simple classes

Creating and examining tea

```
>>> earl_grey.name  # get name attribute
'Earl_Grey'
>>> earl_grey.price  # get price attribute
4335
```

- Tea() creates a new Tea instance and calls its __init__ method
- Access attributes using instance.attribute



Extended class description for Tea

A tea shop describes a particular brand of **tea** in stock by its **name**; a **description** of its color, flavor, etc; the **weight** in stock (in g); and its **price** in cent per kg. The shop wants to determine the stock value. It also wants to be able to print an inventory line.



Extended class description for Tea

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Two operations

- stockPrice(): no parameters, return total value of the tea brand in stock
- inventoryLine(): no parameters, return a string for printing the tea as an inventory item



Tea name: string description: string weight: int price: int stockPrice() inventoryLine()

```
class Tea:
    # __init__ omitted (same as before)
    def stockPrice(self):
        return self.weight * self.price / 1000
    def inventoryLine(self):
        return (self.name + '.u' +
            self.description + '.u' +
            str(self.weight) + 'g.u' +
            str(self.weight) + 'g.u' +
            str(self.price) + 'uc/kg.')
```

Remarks

- The implementation of stockPrice and inventoryLine belongs to the class declaration.
- Their first parameter is self and they can access all attributes.
- str() converts a number to a string

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Meter Readings

Reading

A reading of a metering device consists of a **reading date** and a **reading value**.



Reading

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Class diagram

Meter Readings

Reading

date: datetime.date

value: float

difference(previous: reading): float yearly_prediction(previous: reading): float



Meter Readings implemented



Explanation

- datetime is a module that contains utilities for manipulating dates
- made available using import datetime

Meter Readings implemented

Implementation

```
import datetime
```

Compound Classes

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Household

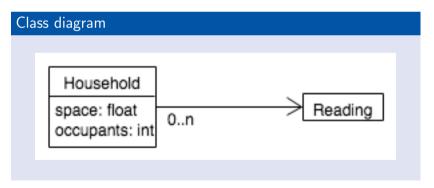
A household has an allocated amount of space (in square meters) and a number of occupants. Furthermore, a household has meter readings for several dates in the past.

Compound Classes

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Household

A household has an allocated amount of space (in square meters) and a number of occupants. Furthermore, a household has meter readings for several dates in the past.





- The connection between Household and Reading in the class diagram is an **association**.
- It comes with a direction that indicates the direction in which it can be traversed with an arrowhead.
- We choose to represent the association with a list of readings stored in the Household instance.
- Requires a "housekeeping" method to add new readings.



```
class Household:
    def __init__(self, space, occupants):
        self.space = space
        self.occupants = occupants
        self.readings = []
    def add_reading(self, reading):
        self.readings = [reading] + self.readings
```

Further Household Methods

Requirements

For a household, we want to be able to determine the number of readings taken. If there are multiple readings, we want to give a statistical yearly prediction.

Implementation

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Data Modeling II

Data Modeling II



- Union
- Abstraction
- Inheritance

Union of classes

Task

A drawing program wants to manage different geometric shapes in a coordinate system. Initially, there are three kinds of figures:

- squares with reference point upper left and given side length
- circles with reference point in the middle and a given radius
- points that just consist of the reference point

Union of classes

Task

A drawing program wants to manage different geometric shapes in a coordinate system. Initially, there are three kinds of figures:

- squares with reference point upper left and given side length
- circles with reference point in the middle and a given radius
- points that just consist of the reference point

Approach

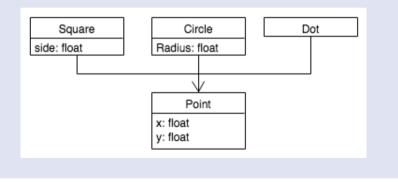
- Each kind of figure can be represented by a compound class. The reference point is a separate Point object.
- In many languages the instances of these classes could not be used together. The mix of classes presents no problem in Python.

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Union of classes



Class diagram





```
class Point:
    def __init__(self, x, y):
        self.x = x
        self.y = y
class Square:
    def __init__(self, ref, side):
        self.ref = ref
        self.side = side
```

and so on

Functionality for shapes

Task

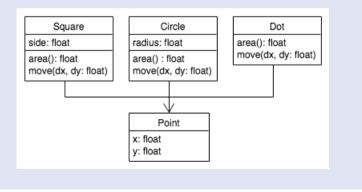
For each shape, we want to be able to compute the area and we want to move it around.

Functionality for shapes

Task

For each shape, we want to be able to compute the area and we want to move it around.

Class diagram with operations



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Python implementation

Square

def	area(self):
	<pre>return self.side * self.side</pre>
def	<pre>move(self, dx, dy):</pre>
	self.ref.move (dx, dy)

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Python implementation

Square

```
def area(self):
    return self.side * self.side
def move(self, dx, dy):
    self.ref.move (dx, dy)
```

Circle

```
def area(self):
    return 2 * math.pi * self.radius
def move(self, dx, dy):
    self.ref.move (dx, dy)
```



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Python implementation

Square

```
def area(self):
    return self.side * self.side
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Circle

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def area(self):
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def move(self, dx, dy):
    self.ref.move (dx, dy)
```

Dot . . .

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All implementations assume a move method in Point.

Point

```
def move (self, dx, dy):
    self.x += dx
    self.y += dy
```



All implementations assume a move method in Point.

Point

```
def move (self, dx, dy):
    self.x += dx
    self.y += dy
```

Observation

- the move methods in Square, Circle, and Dot are all identical
- it would be nice to be able to advertise that all shape classes have methods move and area.

Abstraction

Abstraction in programming

- identify programming patterns repeated program fragments with similar semantics
- generalization
 replace specific parts by variables
- extraction

give a name to the thus generalized program fragment invoke in the original places



Abstraction

Abstraction in programming

- identify programming patterns repeated program fragments with similar semantics
- generalization
 replace specific parts by variables
- extraction

give a name to the thus generalized program fragment invoke in the original places

What does that mean?

- generally avoid duplication
- look for similarities
- try to solve each problem only once

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Similarity among classes



Goal

identify similar field and method declarations

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Similarity among classes



Goal

- identify similar field and method declarations
- example: Square.move, Circle.move, Dot.move

Similarity among classes



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- identify similar field and method declarations
- example: Square.move, Circle.move, Dot.move
- approach: introduce common super class Shape

Similarity among classes

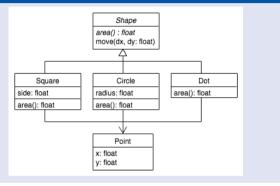


Goal

- identify similar field and method declarations
- example: Square.move, Circle.move, Dot.move
- approach: introduce common super class Shape
- indicated by arrow with open triangle head

Inheritance

Class diagram: the Shape superclass

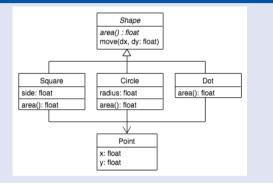


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Inheritance

Class diagram: the Shape superclass



Italics indicate abstract items

- Shape is an abstract class: no instances
- Shape.area() is an abstract method: no implementation

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Inheritance in Python

Super class Shape

```
class Shape:
    def __init__(self, ref):
        self.ref = ref
    def move(self, dx, dy):
        self.ref.move(dx, dy)
    def area(self):
        return 0
```

- it's not easily possible to define proper abstract classes in Python (you can create Shape instances)
- it's not possible to define abstract methods in Python;
 the way to do it would be to drop the definition of area()

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Subclasses in Python

Square

```
class Square (Shape):
    def __init__ (self, ref, side):
        Shape.__init__(self, ref)
        self.side = side
    def area(self):
        return self.side * self.side
```

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Subclasses in Python

Square

```
class Square (Shape):
    def __init__ (self, ref, side):
        Shape.__init__(self, ref)
        self.side = side
    def area(self):
        return self.side * self.side
```

Notes

- call __init__ method of the super class Shape
- no need to define move(), its definition is inherited from Shape
- override Shape's definition of area()

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Exploiting inheritance

Weather data

We want to keep track of various recordings of weather data all comprising of a high and a low reading. Two examples are temperature and pressure readings. All should be printable.

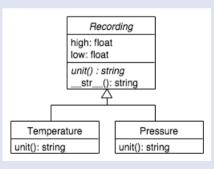


Exploiting inheritance

Weather data

We want to keep track of various recordings of weather data all comprising of a high and a low reading. Two examples are temperature and pressure readings. All should be printable.

Consider this class diagram



Implementing weather data

Printable

If a Python object has a method __str__, then that method is used to convert the object to a string.



Implementing weather data

Printable

If a Python object has a method __str__, then that method is used to convert the object to a string.

Printable Recording

```
class Recording:
    def __init__(self, low, high):
        self.low = low
        self.high = high
    def __str__(self):
        return (str (self.low) + 'u-u' +
            str (self.high) + 'u' +
            self.unit())
```

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Printable Temperature recording

Temperature/Pressure can inherit printing from Recording, but it has to define the unit() method to make printing work!



Printable Temperature recording

Temperature/Pressure can inherit printing from Recording, but it has to define the unit() method to make printing work!

Implementing concrete recordings

```
class Temperature (Recording):
    def unit():
        return "degrees"
class Pressure (Recording):
    def unit():
```

```
return "hPa"
```