Principles of Programming Languages Lecture 04 Lambda Calculus

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1 Interlude: Lambda Calculus

- Syntax and Semantics
- Programming in the Lambda Calculus
- Evaluation Strategies
- Applied Lambda Calculus



- Foundational core calculus
- Basis for functional programming
- Turing complete
- Due to Alonzo Church (1936)



1 Interlude: Lambda Calculus

Syntax and Semantics

Programming in the Lambda Calculus

Evaluation Strategies

Applied Lambda Calculus



Syntax of Lambda Calculus

<i>e</i> ::= <i>x</i>	variable	
$ (\lambda x.e)$	(lambda) abstraction	
(e e)	(function) application	

• $x \in Var$ a denumerable set



• Application is left-associative.

$$e_1 \ e_2 \ e_3 \equiv ((e_1 \ e_2) \ e_3)$$

• The body of an abstraction reaches as far to the right as possible.

$$\lambda x \cdot e_1 e_2 \equiv (\lambda x \cdot (e_1 e_2))$$

• $\lambda xy \cdot e$ stands for $\lambda x \cdot \lambda y \cdot e$ (analogously for more arguments).



The functions $FV(), BV() : Exp \rightarrow \mathcal{P}(Var)$ return the set of *free* or *bound* variables of a lambda term, respectively.

$$FV(x) := \{x\}$$

$$FV(e_0 e_1) := FV(e_0) \cup FV(e_1)$$

$$FV(\lambda x . e) := FV(e) \setminus \{x\}$$

$$BV(x) := \emptyset$$

$$BV(e_0 e_1) := BV(e_0) \cup BV(e_1)$$

$$BV(\lambda x . e) := BV(e) \cup \{x\}$$

Furthermore, $Var(e) := FV(e) \cup BV(e)$ is the set of variables of e. A lambda term e is closed (e is a combinator) iff $FV(e) = \emptyset$.

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$$FV(\lambda x . x) = \emptyset$$
$$BV(\lambda x . x) = \{x\}$$
$$FV(\lambda x . y) = \{y\}$$
$$FV((\lambda x . x) y) = \{y\}$$
$$BV((\lambda x . x) y) = \{x\}$$
$$BV((\lambda x . x) x) = \{x\}$$
$$FV((\lambda x . x) x) = \{x\}$$

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Reduction Semantics



Reduction relation $e \longrightarrow e$

Beta $(\lambda x. e_1) \; e_2 \longrightarrow e_1[x \mapsto e_2]$			
CongLam	CongAppL	CongAppR	
$e \longrightarrow e'$	$e_1 \longrightarrow e_1'$	$e_2 \longrightarrow e_2'$	
$\lambda x.e \longrightarrow \lambda x.e'$	$e_1 \ e_2 \longrightarrow e_1' \ e_2$	$e_1 \ e_2 \longrightarrow e_1 \ e_2'$	

- Beta relies on substitution $e_1[x \mapsto e_2]$: "substitute e_2 for x in e_1 "
- Substitution is tricky: it must not destroy lexical scope

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• respect binding: $(\lambda x . x)[x \mapsto f] = (\lambda x . x)$



respect binding: (λx.x)[x → f] = (λx.x)
avoid capture: (λx.y)[y → x]



- respect binding: $(\lambda x . x)[x \mapsto f] = (\lambda x . x)$
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 - $= \lambda x . x \text{ would be WRONG}$



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 - $\bullet = \lambda x' \cdot x \text{ is correct}$



- respect binding: $(\lambda x . x)[x \mapsto f] = (\lambda x . x)$
- avoid capture: $(\lambda x \cdot y)[y \mapsto x]$
 - $\blacksquare = \lambda x . x \text{ would be WRONG}$
 - $= \lambda x' \cdot x \text{ is correct}$
- must happen generally for $(\lambda x \cdot e)[y \mapsto f]$ if $x \neq y$ and $x \in FV(f)$



For $e, f \in E$, define $e[x' \mapsto f]$ inductively by:

$$\begin{aligned} x[x' \mapsto f] &= \begin{cases} f & \text{if } x = x' \\ x & \text{if } x \neq x' \end{cases} \\ (\lambda x \cdot e)[x' \mapsto f] &= \begin{cases} \lambda x \cdot e & \text{if } x = x' \\ \lambda x'' \cdot (e[x \mapsto x''][x' \mapsto f]) & \text{if } x \neq x', x'' \notin FV(e) \cup FV(f) \cup \{x'\} \end{cases} \\ (e_0 \ e_1)[x' \mapsto f] &= (e_0[x' \mapsto f]) \ (e_1[x' \mapsto f]) \end{aligned}$$

Further Reduction Rules

Reduction Relation

Alpha
$$\lambda x . e \longrightarrow \lambda y . e[x \mapsto y] \quad y
ot \in FV(e)$$
Eta

$$(\lambda x.e x) \longrightarrow e \quad x \notin FV(e)$$

Remarks

- Alpha conversion is often used implicitly to keep free and bound variables apart
- Eta reduction is rarely used to describe execution
- Left hand side of a rule is called redex

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More Relations Based on Reduction

Multi-step reduction aka reflexive transitive closure

$$e \xrightarrow{*} e \qquad \qquad \frac{e \longrightarrow e' \quad e' \xrightarrow{*} e''}{e \xrightarrow{*} e''}$$

Equality aka symmetric reflexive transitive closure

$$\frac{e \longrightarrow e'}{e \longleftrightarrow e'} \qquad \qquad \frac{e' \longrightarrow e}{e \longleftrightarrow e'}$$
$$\longleftrightarrow e \qquad \qquad \frac{e \longleftrightarrow e' \longrightarrow e'}{e \longleftrightarrow e' \longleftrightarrow e'}$$

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- A β -reduction step corresponds closely to the intuitive notion of function application.
- Lambda terms will be considered equivalent if only the names of their bound variables differ (i.e., if they are α-convertible).



Let e be a lambda term. A lambda term e' is a **normal** form of e iff $e \xrightarrow{*}_{\beta} e'$ and if there is no e'' with $e' \longrightarrow_{\beta} e''$.



- \blacksquare Lambda terms with equivalent (equal up to α reduction) normal forms exhibit the same behavior.
- Some lambda terms do not have a normal form:

 $(\lambda x.x x)(\lambda x.x x) \longrightarrow_{\beta} (\lambda x.x x)(\lambda x.x x)$

Beta Reduction is a Sensible Notion of Computation

The Church-Rosser Theorem

Beta reduction has the Church-Rosser property:



In words: For all lambda terms e_1, e_2 with $e_1 \leftrightarrow^*_{\beta} e_2$, there is a lambda term e' with $e_1 \rightarrow^*_{\beta} e'$ and $e_2 \rightarrow^*_{\beta} e'$.

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A lambda term *e* has at most one normal form up to Alpha reduction.



1 Interlude: Lambda Calculus

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At first glance the lambda calculus lacks fundamental ingredients of a programming language:

- booleans and conditional,
- pairs / tuples / records,
- numbers, and
- recursion / while.

But all of them can be programmed, which makes lamdba calculus Turing equivalent.



Conditionals have the form if e then e₁ else e₂: Depending on the (boolean) result of evaluating e, the conditional "selects" either e₁ or e₂.

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- Thus, true is a lambda term that selects the first of two arguments, and false is one that selects the second:

 $true = \lambda xy.x$ false = $\lambda xy.y$

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- Thus, true is a lambda term that selects the first of two arguments, and false is one that selects the second:

$$true = \lambda xy.x$$

false = $\lambda xy.y$

• The conditional is the identity:

$$ite = \lambda bxy.b \ x \ y$$



if true
$$e_1 e_2 = (\lambda bxy.b \ x \ y)$$
 true $e_1 e_2$
 $\rightarrow_{\beta} (\lambda xy.true \ x \ y) e_1 e_2$
 \rightarrow_{β}^{2} true $e_1 e_2$
 $= (\lambda xy.x) e_1 e_2$
 $\rightarrow_{\beta} (\lambda y.e_1) e_2$
 $\rightarrow_{\beta} e_1$



Natural numbers can be represented by **Church numerals**. The Church numeral $\lceil n \rceil$ of a natural number *n* is a function that takes two parameters, a function *f* and some *x*, and applies *f n*-times to *x*. (Hence, $\lceil 0 \rceil$ is the identity.)

 $\lceil n \rceil = \lambda f \lambda x. f^{(n)}(x)$

where

$$f^{(n)}(e) = egin{cases} e & ext{if } n = 0 \ f(f^{(n-1)}(e)) & ext{otherwise} \end{cases}$$

Remark

[n] is a normal form!

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• The successor function adds an application:

 $succ = \lambda n.\lambda f \lambda x.n f(f x)$



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• The predecessor is somewhat more complicated:

$$pred = \lambda x.\lambda y.\lambda z.x \ (\lambda p.\lambda q.q \ (p \ y)) \ ((\lambda x.\lambda y.x) \ z) \ (\lambda x.x)$$

(A proof that it actually does subtract one from a Church numeral is a worthwhile exercise.)



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Testing for zero

zero? =
$$\lambda n.n (\lambda x.false)$$
 true



zero?
$$[0] = (\lambda n.n (\lambda x.false) true) [0]$$

 $\rightarrow_{\beta} [0] (\lambda x.false) true$
 $= (\lambda f.\lambda x.x) (\lambda x.false) true$
 $\rightarrow_{\beta} (\lambda x.x) true$
 $\rightarrow_{\beta} true$

Recursion

Fixpoint Theorem



Every lambda term has a fixpoint.

That is, for every lambda term f there is a lambda term e with $f e \stackrel{*}{\leftrightarrow}_{\beta} e$.



Fixpoint Theorem



Y

That is, for every lambda term f there is a lambda term e with f $e \leftrightarrow_{\beta}^{*} e$.

Proof:

Choose e := Y f with

$$Y := \lambda f.(\lambda x.f(x x)) (\lambda x.f(x x)).$$

Then:

$$\begin{array}{ll} F &= (\lambda f.(\lambda x.f~(x~x))~(\lambda x.f~(x~x))~F\\ &\rightarrow_{\beta} (\lambda x.F~(x~x))~(\lambda x.F~(x~x))\\ &\rightarrow_{\beta} F~((\lambda x.F~(x~x))~(\lambda x.F~(x~x)))\\ &\leftarrow_{\beta} F~((\lambda f.(\lambda x.f~(x~x))~(\lambda x.f~(x~x)))~F)\\ &= F~(Y~F) \end{array}$$







As an example, consider expressing the recursive definition of the factorial function

fac
$$n = if$$
 (zero? n) $\lceil 1 \rceil$ times n (fac (pred n))

where *times* and *pred* are multiplication and predecessor functions. An equivalent non-recursive definition can be found using the fixpoint combinator.

 $fac' = Y (\lambda f \ n.if \ (zero? \ n) \ [1] \ times \ n \ (f \ (pred \ n)))$



A pair can be encoded as a function that takes a projection function and applies it to the components of the pair. Hence, the selectors take a pair and apply it to the appropriate projection function.

 $\begin{array}{ll} pair &= \lambda xyt.t \; x \; y \\ fst &= \lambda p.p \; \lambda xy.x \\ snd &= \lambda p.p \; \lambda xy.y \end{array}$

Pairs can be used to systematically derive a subtraction function that is "obviously" correct.



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The Problem with Normal Forms

- difficult to compute efficiently
- full subsitution is complicated and expensive
- success depends on evaluation order

In practice, lambda terms are evaluated to the point where they are abstractions; it is not necessary to evaluate anything "inside the lambda."



Definition: Weak Head-Normal Form (WHNF)

- An abstraction is a value (or weak head-normal form).
- Any other term is a **non-value** (or **expression juxtaposition**).

Remark

A term need not have a WHNF: $(\lambda x.x x) (\lambda x.x x)$

Definition

An **evaluation strategy** is an algorithm to reduce a lambda term to its weak head-normal form (if one exists).



- Evaluation strategy = algorithm that finds the next (beta) redex.
- Can be specified succinctly using evaluation contexts.
- Evaluation contexts are special contexts.

Definition: Context

A context is a lambda term with a hole.

$$C ::= [] \mid \lambda x . C \mid C \mid e \mid e \mid C$$

Hole Filling

Definition

Given a context C and a term f, the hole filling operation C[f] is defined by

$$[][f] = f$$
$$(\lambda x \cdot C)[f] = \lambda x \cdot C[f]$$
$$(C \ e)[f] = (C[f]) \ e$$
$$(e \ C)[f] = e \ (C[f])$$



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$$(C e)[f] = (C[f]) e$$
$$(e C)[f] = e (C[f])$$

Examples

 $\begin{aligned} &(\lambda x.[])[\lambda y.y] = \lambda x.\lambda y.y & \text{like substitution} \\ &(\lambda x.[])[x] = \lambda x.x & \text{unlike: variable in filling term may be captured} \end{aligned}$





Given a reduction as a pair of redex (lhs) and contractum (rhs) (e.g., beta reduction)

 $(\lambda x.e_1) e_2 \longrightarrow e_1[x \mapsto e_2]$

define a grammar of **evaluation contexts** E and extend reduction by closing under contexts described by E:

$$\frac{e \longrightarrow e'}{\mathsf{E}[e] \longrightarrow \mathsf{E}[e']}$$

Different evaluation contexts describe different evaluation strategies.

Evaluation Contexts: Examples



Call-by-name Lambda Calculus

Reduction relation: full beta

$$(\lambda x.e_1) e_2 \longrightarrow e_1[x \mapsto e_2]$$

Evaluation contexts

$$E_n ::= [] \mid E_n e$$



Call-by-name Lambda Calculus

Reduction relation: beta value

 $v ::= \lambda x \cdot e$ grammar of values

 $(\lambda x . e) v \longrightarrow e[x \mapsto v]$ argument must be value

Evaluation contexts

 $E_{\mathbf{v}} ::= [] \mid E_{\mathbf{v}} \mid \mathbf{e} \mid \mathbf{v} \mid \mathbf{E}_{\mathbf{v}}$

Deterministic Evaluation

Unique Decomposition

Suppose that E is a language of evaluation contexts. If e is a term, then either

- 1 e is a value
- **2** $e \equiv E[r]$ for some unique evaluation context *E* and redex *r*
- **3** $e \equiv E[f]$ for some unique evaluation context *E* and irreducible term *f*



Deterministic Evaluation

Unique Decomposition

Suppose that E is a language of evaluation contexts. If e is a term, then either

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Remarks

- Would like to stay with (1) and (2).
- Restriction to closed terms removed case E[x] from (3).
- Remaining cases in (3) can be avoided by typing.

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- Computing with Church numerals and the fixpoint combinator is unrealistic
- Real use efficient implementations of datatypes and recursion
- One way of modeling these implementations: add constants *c*!

Lambda Calculus with Constants

Syntax

Add infinitely many constants c to the syntax

$$e ::= \mathbf{c} \mid x \mid \lambda x . e \mid e e$$



Lambda Calculus with Constants

Syntax

Add infinitely many constants c to the syntax

$$e ::= \mathbf{c} \mid x \mid \lambda x . \mathbf{e} \mid \mathbf{e} \in \mathbf{e}$$

Reduction

Call-by-value = beta-value with evaluation contexts E_v

 $v ::= c \mid \lambda x \cdot e$ constants are values (WHNF)

Behavior of constants defined by $\boldsymbol{\delta}$ reductions

 $c \ v \longrightarrow_{\delta} \delta^{c}(v)$ if δ^{c} defined

where each δ^c : Val \hookrightarrow Val is a partial function on values.



Lambda Calculus with Constants (Example)

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Applied Lambda Calculus with Integers and Addition

- Constants $\lceil n \rceil$ for each integer *n* (without reduction rules)
- A constant + and constants $+_n$ for each integer

Reduction rules

$$\delta^{+} \lceil n \rceil = +_{n}$$
$$\delta^{+_{n}} \lceil m \rceil = \lceil n + m \rceil$$

The set of values

$$v ::= \lceil n \rceil \mid + \mid +_n \mid \lambda x . e$$

A New Source of Errors



Stuck Terms

In an applied lambda calculus, there are usually terms which cannot be evaluated further although they are not in weak head-normal form. These terms are called **stuck terms**. They are regarded as execution errors because they amount to misinterpretation of data.

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Example

 $\lceil 5 \rceil v$ number used as a function $+ (\lambda x.e) v$ operand out of domainif $(\lambda x.e)$ then e_1 else e_2 type mismatchif $\lceil 42 \rceil$ then e_1 else e_2 type mismatch

Avoiding Misinterpretation Errors by Typing



Dynamic Typing

- the compiler generates code that tests all operands before it executes an operation
- every value must be equipped with sufficient type information at run time

Static Typing

- impose a typing discipline that rules out programs that may lead to execution errors
- requires design and implementation of a type checker
- no run-time overhead



Strong Typing

In a strongly typed language, each value has one designated type and only operations for this particular type apply to the value.

Weak Typing

Weakly typed languages have a notion of conversion (or *coercion*) that silently converts unsuitable operands into arguments suitable for an operation.



- A language can be strongly typed with a dynamic typing discipline (*e.g.*, Racket, Python).
- It can be weakly typed with a static typing discipline (old versions of the C language, PL/1).
- Popular combinations are either strong, static typing (Haskell, ML) or weak, dynamic typing (JavaScript).
- Java is special because a strong, static type discipline is meant to imply that no type mismatches can occur at runtime. However, this is not true in Java due to the presence (and wide use) of type casts in the language.