Model Driven Architecture Metamodeling — Applications

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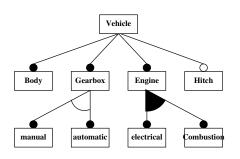
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- Feature models are a tool for domain analysis
 - Provide a hierarchical view of features and their dependencies
 - Establish an ontology for categorization
- Visualized by feature diagrams
- Conceived for software domain analysis: Kang, Cohen, Hess, Novak, Peterson. Feature-Oriented Domain Analysis (FODA) Feasibility Study. Technical report CMU/SEI-90-TR-21. 1990.
- Popularized for Generative Programming by Czarnecki and Eisenäcker
- Also for analyzing other domains

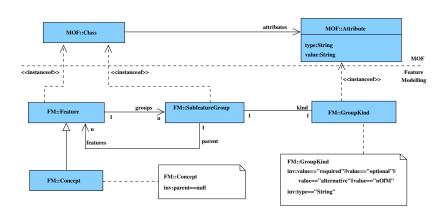


Feature Modeling Example

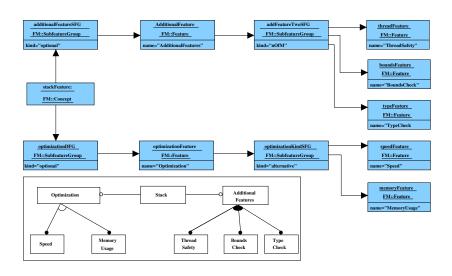


- Hierarchical, but **not** is-a relation (as in a class diagram)
- Features may be qualified as required, optional, alternative, or n-of-m (selection)

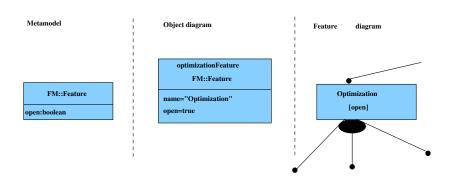
Feature Modeling MOF-based Metamodel



Feature Modeling Feature Model in Abstract Syntax



Feature Modeling Extended Metamodel and Concrete Syntax



New feature ⇒

- new attribute in metamodel
- new slot in model
- extension of concrete syntax



Feature Modeling

Further Features

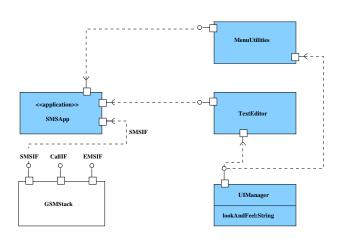
- Macros for combinations of features
- Multiplicity of subfeatures
- Priority of features; stakeholders
- Open / closed
- Additional constraints (without graphical notation)
 - requires: feature dependency
 - excludes: feature anti-dependency
 - recommends: soft dependency
 - · discourages: soft anti-dependency

Example: Optimization for speed *discourages* thread safety, *discourages* bounds check

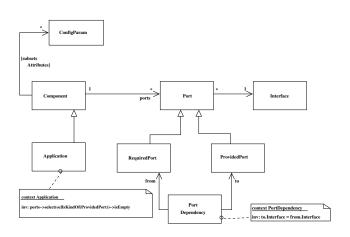
Applications of Metamodeling Component Modeling

- Domain specific modeling language for small and embedded systems
- Main abstraction: component
- A component may
 - provide services via interfaces
 - require services via interfaces
 - have configuration parameters
 - be an application (does not provide services)

Component Modeling Example

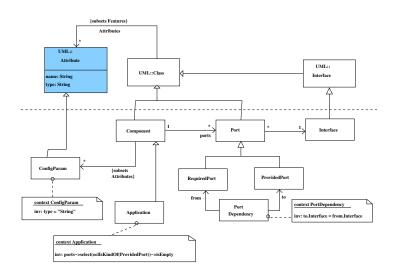


Component Modeling Simple Component Metamodel



Component Modeling

MOF-based Simple Component Metamodel



Pitfalls in Metamodeling

How to avoid

- confusion with UML notation
- mixing metalevels

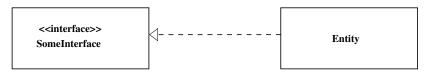
Central question

what is the mapping to a programming language?

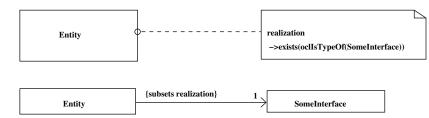
Interfaces

Every instance of **Entity** should implement **SomeInterface**

wrong approach



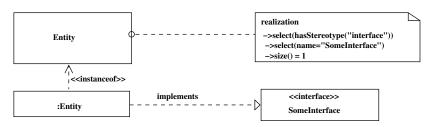
book solution use OCL or subsetting of metaassociation



Interfaces/2

Every instance of **Entity** should implement **SomeInterface**

correct solution use OCL



solution with metaassociation and OCL is also possible



Dependency

- Problem: A Component may depend from multiple Interfaces because the Component may invoke operations of the Interfaces.
- wrong approach "metaclass Component depends on metaclass Interface"



correct solution a metaassociation "uses"



Identifying Attribute

An **Entity** must have an identifying attribute with name ID and type String. **Entity** is a subclass of **UML::Class**.

wrong approach

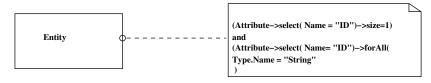
Entity

ID : String

defines a tagged value IF for all **Entity** instances in the model

Identifying Attribute

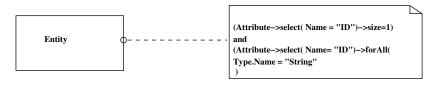
correct solution



- there must be exactly one attribute with name ID
- all attributes named ID must have type String

Identifying Attribute

correct solution



- there must be exactly one attribute with name ID
- all attributes named ID must have type String
- incorrect attempt

```
context Entity inv:
   Attribute
   ->select (Name="ID" and Type.Name="String")
   ->size() = 1
```

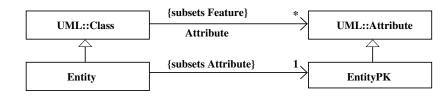
Primary Key Attribute

Each instance of **Entity** must have exactly one attribute of type **EntityPK**, where **EntityPK** is a subclass of **Attribute**.

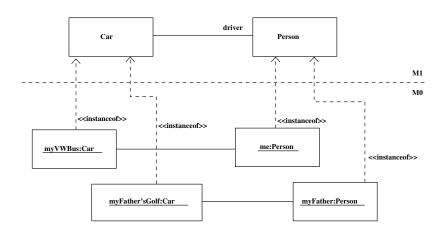




correct solution



Metalevels and Instanceof

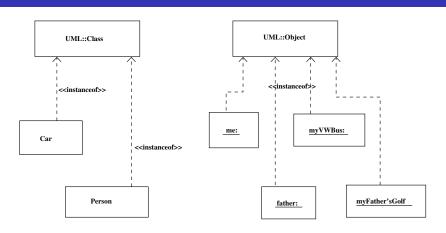


- Objects are instances of classes
- Links are instances of associations



Metalevels and Instanceof

Model Elements as Instances of Metamodel Elements



- The Auto and Person classes are instances of the MOF metaclass UML::Class
- The objects me: and myFather: are instances of the MOF metaclass UML::Object

Metalevels and Instanceof

A Look at the Metamodel

