

6. Variants (**, polymorphic variants)
7. Error Handling (*)
8. Imperative Programming (*)
9. Functors (**)
10. First-Class Modules (**)
11. Objects (*)
12. Classes (***)
13. Maps and Hash Tables (*)
- (14. Command-Line Parsing)
15. Concurrent Programming with Async (**)
- (16. Handling JSON Data)
17. Parsing with OCamllex and Menhir (2?, ***)
- (18. Data Serialization with S-Expressions)
- (19. Foreign Function Interface)
20. Memory Representation of Values (*)
21. Understanding the Garbage Collector (**)
- (22. The Compiler Frontend: Parsing and Type Checking)
- (23. Preprocessing with ppx)
24. The Compiler Backend: Bytecode and Native code (*)