

# Software Engineering - Exercise Sheets 4, 5

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# Exercise Sheet 4

## Sheet 4 - Exercise 1

```
/* A stack with a fixed maximum capacity */
public class Stack<X>
{

    int topIx; // index in content of the top element
    final X[] content; // array that stores elements of the stack

    @Inv{topIx < content.length ^ isEmpty()?topIx = -1 : topIx ≥ 0}

    @Pre{capacity > 0}
    public Stack(int capacity)
    {
        this.content = (X[]) new Object[capacity];
        this.topIx = -1;
    }
    @Post{isEmpty() ^ !isFull()}
}
```

## Sheet 4 - Exercise 1

```
@Pre{!isEmpty()}  
public X top()  
{  
    return this.content[this.topIx];  
}
```

```
@Pre{!isEmpty()}  
public X pop()  
{  
    X res = this.content[this.topIx];  
    this.topIx--;  
    return res;  
}  
@Post{!isFull()  $\wedge$  old.top() = pop}
```

## Sheet 4 - Exercise 1

```
@Pre{!isFull()}
public void push(X x)
{
    this.topIx++;
    this.content[this.topIx] = x;
}
@Post{!isEmpty() ^ top() == x}

public boolean isEmpty()
{
    return this.topIx == -1;
}
public boolean isFull()
{
    return (this.topIx ==
            (this.content.length - 1));
}
public static void main(String[] args) { ... }
```

## Sheet 4 - Exercise 2 (a)

```
interface Map<K, V>
{
    @Pre{key ≠ null}
    boolean containsKey(K key);

    @Pre{key ≠ null}
    V get(K key);
    @Post{containsKey(key) ∨ get = null}

    @Pre{key ≠ null}
    void put(K key, V value);
    @Post{containsKey(key) ∧ get(key) = value}
}
```

## Sheet 4 - Exercise 2 (b)

Correct specialization, `Map` now supports `null` keys.

```
interface MapWithNull<K,V> extends Map<K,V>
{
    boolean containsKey(K key);

    V get(K key);
    @Post{containsKey(key) ∨ get = null}

    void put(K key, V value);
    @Post{containsKey(key) ∧ get(key) = value}
}
```

## Sheet 4 - Exercise 2 (b)

Incorrect specialization, Map disallows null values.

```
interface MapNonNullValues<K, V> extends Map<K, V>
{
    @Pre{key ≠ null}
    boolean containsKey(K key);

    @Pre{key ≠ null}
    V get(K key);
    @Post{get ≠ null ∨ !containsKey(key)}

    @Pre{key ≠ null ∧ value ≠ null}
    void put(K key, V value);
    @Post{containsKey(key) ∧ get(key) = value}
}
```

Precondition of `put` is stronger than the corresponding precondition in `Map`.

# Exercise Sheet 5

## Sheet 5 - Exercise 1

(i)  $\{true\} \ x := 0; \ {false}$

The triple is not partially correct cause it cannot be derived in the hoare calculus

(ii)  $\{false\} \ x := 0; \ {true}$

The triple is partially correct:

$\{false\}$

$\implies$

$\{true\}$

$x := 0$

$\{true\}$

## Sheet 5 - Exercise 1

(iii)  $\{x \geq y\} \ y := y + 1; \ \{x = y - 1\}$

The triple is not partially correct cause it cannot be derived in the hoare calculus

(iv)  $\{x = y\} \ y := y + 1; \ \{x \geq y - 1\}$

The triple is partially correct:

$$\{x = y\}$$

$$\implies$$

$$\{x \geq y\}$$

$$y := y + 1$$

$$\{x \geq y - 1\}$$

## Sheet 5 - Exercise 1

(v)  $\{a = x, b = y\}$   
a := a + b;  
b := a - b;  
a := a - b;  
 $\{a = y, b = x\}$

The triple is partially correct:

$\{a = x, b = y\}$   
 $\implies$   
 $\{(a + b) - (a + b - b) = y, a + b - b = x\}$   
a := a + b;  
 $\{a - (a - b) = y, a - b = x\}$   
b := a - b;  
 $\{a - b = y, b = x\}$   
a := a - b;  
 $\{a = y, b = x\}$

# Sheet 5 - Exercise 1

(vi)  $\{true\}$   
int x;  
**if** (x % 2 == 0)  
  h := x / 2;  
**else**  
  h := (x - 1) / 2;  
 $\{2 * h \leq x \leq 2 * h + 1\}$

## Sheet 5 - Exercise 1

The triple is partially correct:

$\{true\}$

**if**  $(x \% 2 = 0)$

$\{x \% 2 = 0\}$

$\implies$

$\{2 * (x/2) = x\}$

$\implies$

$\{2 * (x/2) \leq x \leq 2 * (x/2) + 1\}$

$h := x/2$

$\{2 * h \leq x \leq 2 * h + 1\}$

**else**

$\{x \% 2 \neq 0\}$

$\implies$

$\{2 * ((x - 1)/2) = x - 1\}$

$\implies$

$\{2 * ((x - 1)/2) \leq x \leq 2 * ((x - 1)/2) + 1\}$

$h := (x - 1)/2$

$\{2 * h \leq x \leq 2 * h + 1\}$

$\{2 * h \leq x \leq 2 * h + 1\}$

## Sheet 5 - Exercise 1

State a program  $S$  with a single variable  $x$  such that  $\{y = 5\} S \{y = 23\}$  is partially correct. The hoare triple is partially correct for the program

```
while (true)  $x := x + 1;$ 
```

```
{ $y = 5$ }
```

```
while (true)
```

```
  { $y = 5$ , true}
```

```
   $x := x + 1;$ 
```

```
  { $y = 5$ }
```

```
{ $y = 5$ , false}
```

```
 $\Rightarrow$ 
```

```
{ $y = 23$ }
```

Total correctness does not hold, cause the program does not terminate.

## Sheet 5 - Exercise 2

Which of the following assertions are invariants for the `while` loop of the program? Give a proof.

(i) *true true* is an invariant:

```
{true}
while (a < x)
  {true, a < x}
  ⇒
  {true}
  a := a + 1;
  {true}
  b := b + a;
  {true}
{true, a ≥ x}
```

## Sheet 5 - Exercise 2

(ii) *false false* is an invariant:

```
{ false }  
while (a < x)  
  { false, a < x }  
   $\implies$   
  { false }  
  a := a + 1;  
  { false }  
  b := b + a;  
  { false }  
{ false, a  $\geq$  x }
```

## Sheet 5 - Exercise 2

- (iii)  $x \geq a \wedge a \geq a_0$   
 $x \geq a \wedge a \geq a_0$  is an invariant:

$\{x \geq a, a \geq a_0\}$

**while** ( $a < x$ )

$\{x > a, a \geq a_0, x \geq a\}$

$\implies$

$\{x > a, a \geq a_0\}$

$\implies$

$\{x \geq a + 1, a + 1 \geq a_0\}$

$a := a + 1;$

$\{x \geq a, a \geq a_0\}$

$b := b + a;$

$\{x \geq a, a \geq a_0\}$

$\{x \geq a, a \geq a_0, x \leq a\}$

## Sheet 5 - Exercise 2

(iv)  $b = a(a + 1)/2$

$b = a(a + 1)/2$  is an invariant:

$$\{b = a * (a + 1)/2\}$$

**while** (a < x)

$$\{b = a * (a + 1)/2, a < x\}$$

$\implies$

$$\{b + a + 1 = a * (a + 1)/2 + a + 1, a < x\}$$

$\implies$

$$\{b + a + 1 = (a * a + 3a + 2)/2, a < x\}$$

$\implies$

$$\{b + a + 1 = (a + 1) * (a + 2)/2\}$$

a := a + 1;

$$\{b + a = a * (a + 1)/2\}$$

b := b + a;

$$\{b = a * (a + 1)/2\}$$

$$\{b = a * (a + 1)/2, a \geq x\}$$