

What is OCL?

Software Engineering

Lecture 15: OCL

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- ▶ OCL = object constraint language
- ▶ standard query language of UML 2
- ▶ specify expressions and constraints in
 - ▶ object-oriented models
 - ▶ object modeling artifacts
- ▶ specification edited by OMG:
<http://www.omg.org/spec/OCL/2.2/>

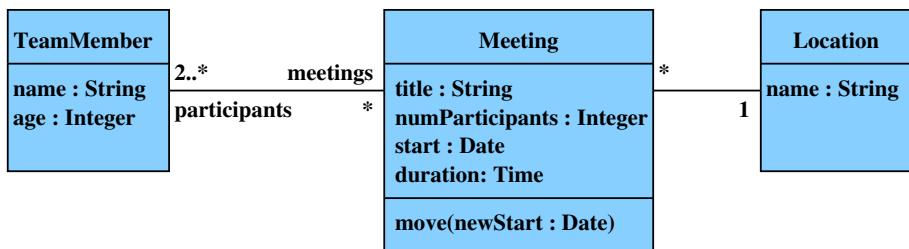
OCL/Expressions and Constraints

- ▶ Expressions
 - ▶ initial values, derived values
 - ▶ parameter values
 - ▶ body of operation (no side effects ⇒ limited to queries)
 - ▶ of type: Real, Integer, String, Boolean, or model type
- ▶ Constraints
 - ▶ invariant (class): condition on the state of the class's objects which is always true
 - ▶ precondition (operation): indicates applicability
 - ▶ postcondition (operation): must hold after operation if precondition was met
 - ▶ guard (transition): indicates applicability

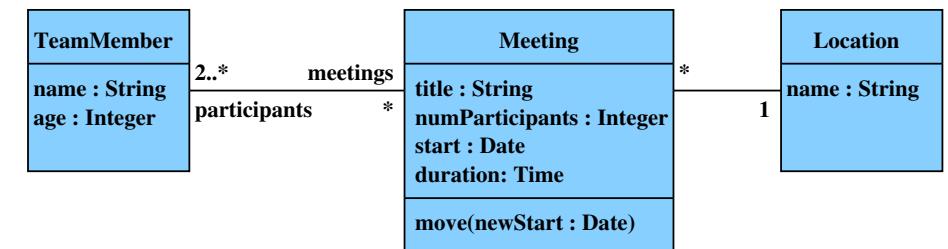
OCL/Context

- ▶ Each OCL expression is interpreted relative to a **context**
 - ▶ invariant wrt class, interface, datatype, component (a classifier)
 - ▶ precondition wrt operation
 - ▶ postcondition wrt operation
 - ▶ guard wrt transition
- ▶ Context is indicated
 - ▶ graphically by attachment as a note
 - ▶ textually using the context syntax
- ▶ Expression is evaluated with respect to a snapshot of the object graph described by the modeling artifact

OCL/Example



OCL/Example



- ▶ context TeamMember inv: age > 0
- ▶ context Meeting inv: duration > 0

OCL/Types and Values

- ▶ Model types (class names)
- ▶ Basic types and notation for values:

Boolean Values: true, false

Integer Values: 1, -5, 2, 34, 26524

Real Values: 1.4142, 2.718, 3.141

String Values: 'Sonntagmorgen um viertel vor acht ...'

- ▶ Collection types: Set, Bag, Sequence
- ▶ Enumeration types (User-defined)
- ▶ Special types: OclAny, OclType

OCL/Operations on Basic Types

- ▶ Boolean: and, or, xor, not, implies, if-then-else (infix)
- ▶ Integer: *, +, -, /, abs, div(), mod(), max(), min()
- ▶ Real: *, +, -, /, floor
- ▶ String: size, toUpper, toLower, concat(), substring()
- ▶ ... and many more

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Notation

- ▶ Symbols: infix notation
- ▶ Identifiers: method notation, unary methods w/o ()
- ▶ Examples: `x.abs; y1.mod (y2)`

OCL/Navigation

- ▶ Task: *navigate* from *object* to associated objects
- ▶ Dot notation *object.associationEnd* yields
 - ▶ associated object (or undefined), if upper bound of multiplicity ≤ 1
 - ▶ the ordered set of associated objects, if association is {ordered}
 - ▶ the set of associated objects, otherwise
- ▶ Use *object.classNameOfTarget* if association end not named and target is uniquely determined

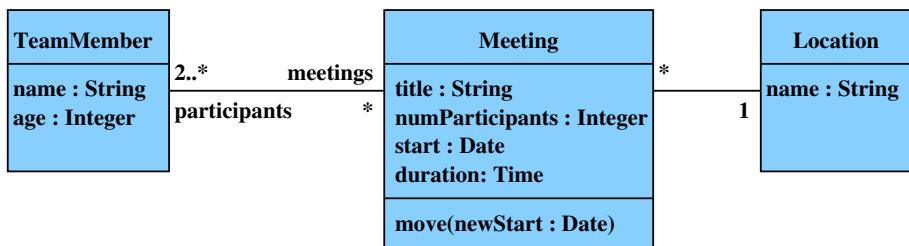
OCL/Invariants

- ▶ Expressions of type Boolean
- ▶ Interpreted in 3-valued logic (true, false, undefined)
- ▶ Arithmetic and logic expressions built with the usual operators
- ▶ Attributes of the context object directly accessible
- ▶ Alternatively through `self.attributeName`
- ▶ Other values available through **navigation**

OCL/Collection Types

- ▶ Result of navigation expression has collection type
- ▶ **Collection(t)**
Abstract type with the concrete types **Set(t')**, **Bag(t')**, and **Sequence(t')** as subtypes where t' is a subtype of t
- ▶ **Set(t')**
Mathematical set (no duplicate elements, no order)
- ▶ **Bag(t')**
Like a set, but may contain duplicates
- ▶ **Sequence(t')**
Like a bag, but the elements are ordered

OCL/Navigation/Examples



OCL/More Navigation

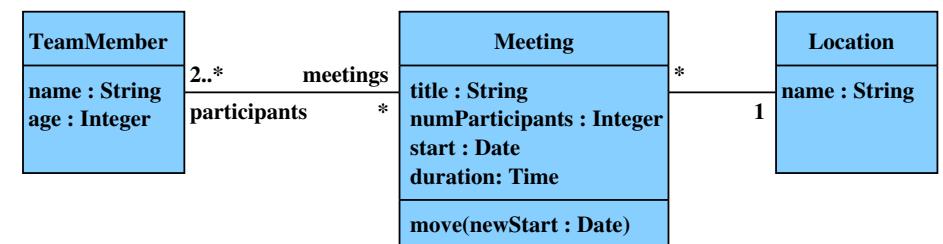
- ▶ If navigation yields object, then use
 - ▶ attribute notation
 - ▶ navigation
 - ▶ operation calls
 to continue
- ▶ What if navigation yields a collection?

- ▶ context Meeting
 - ▶ self.location yields the associated Location object
 - ▶ self.participants yields set of TeamMember objects

OCL/More Navigation

- ▶ If navigation yields object, then use
 - ▶ attribute notation
 - ▶ navigation
 - ▶ operation calls
 to continue
- ▶ What if navigation yields a collection?
- ▶ Collection operations:
 - ▶ notation `collection->op(args)`
 - ▶ example operations: `size()`, `isEmpty()`, `notEmpty()`, ...
- ▶ Single objects may also be used as collections
- ▶ Attributes, operations, and navigation of elements not directly accessible

OCL/More Navigation/Examples



- ▶ context Meeting
 - ▶ inv: `self.participants->size() = numParticipants`
- ▶ context Location
 - ▶ inv: `name="Lobby"` implies `meeting->isEmpty()`

OCL/Accessing Collection Elements

- ▶ Task: Continue navigation from a collection

The collect operation

- ▶ `collection->collect(expression)`
- ▶ `collection->collect(v | expression)`
- ▶ `collection->collect(v : Type | expression)`

evaluates *expression* for each element of *collection* (as context, optionally named)

- ▶ Result is **bag** (unordered collection with repeated elements); same size as original *collection*
- ▶ Change to a set using operation `->asSet()`

OCL/Accessing Collection Elements

- ▶ Task: Continue navigation from a collection

The collect operation

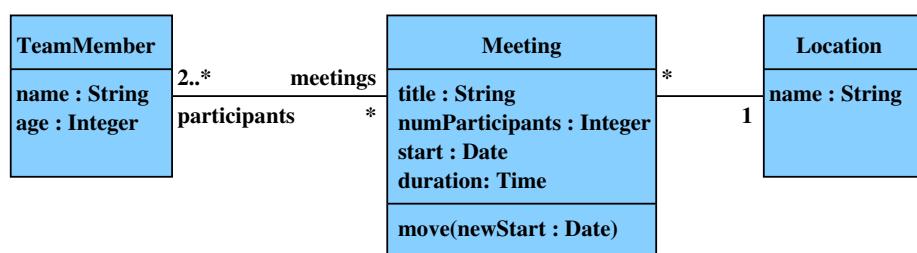
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evaluates *expression* for each element of *collection* (as context, optionally named)

- ▶ Result is **bag** (unordered collection with repeated elements); same size as original *collection*
- ▶ Change to a set using operation `->asSet()`
- ▶ Shorthands

- ▶ `col.attribute` for `col->collect(attribute)`
- ▶ `col.op(args)` for `col->collect(op(args))`

OCL/Accessing Collection Elements



- ▶ context TeamMember
 - ▶ inv: `meetings.start = meetings.start->asSet()->asBag()`

OCL/Iterator Expressions

Task:

- ▶ Examine a collection
- ▶ Define a subcollection

Tool: the iterate expression

`source->iterate(it; res = init | expr)`

Value:

`(Set {})>iterate
(it ; res = init | expr)
= init`

`(Set ({x1} ∪ M))->iterate`

`(it ; res = init | expr)`

`= (Set M)->iterate`

`(it`

`; res = expr[it = x1, res = init]`

`| expr)`

OCL/Iterator Expressions/Predefined

`exists` : there is one element that makes `body` true

```
source->exists(it|body) =
source->iterate(it;r=false|r or body)
```

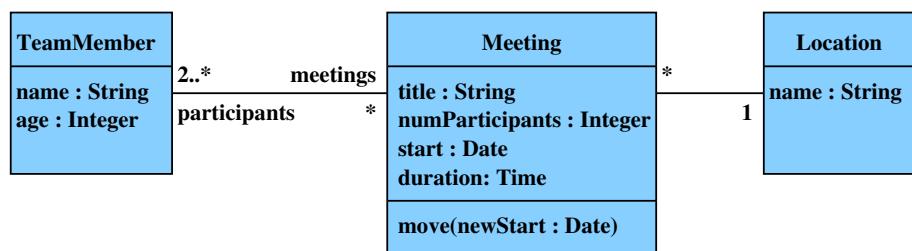
`forAll` : all elements make `body` true

```
source->forAll(it|body) =
source->iterate(it;r=true|r and body)
```

`select` : subset where `body` is true

```
source->select(it|body) =
source->iterate(it;r=Set{}|
    if body
    then r->including(it)
    else r
    endif)
```

OCL/Iterator Expressions/Examples



```

context TeamMember
inv: meetings->forAll (m1
    | meetings->forAll (m2
        | m1<>m2 implies disjoint (m1, m2)))
def: disjoint (m1 : Meeting, m2 : Meeting) : Boolean =
  (m1.start + m1.duration <= m2.start) or
  (m2.start + m2.duration <= m1.start)
  
```

- ▶ def: extends TeamMember by <<OclHelper>> operation

OCL/Iterator Expressions/Predefined/2

- ▶ Shorthand with implicit variable binding: `source->select(body)`
- ▶ Further iterator expressions
 - ▶ On Collection: exists, forAll, isUnique, any, one, collect
 - ▶ On Set, Bag, Sequence: select, reject, collectNested, sortedBy

OCL/OclAny, OclVoid, Model Elements

- ▶ OclAny is supertype of the UML model types and all primitive types (**not** of collection types)
- ▶ OclVoid is subtype of every type
 - ▶ single instance OclUndefined
 - ▶ any operation applied to OclUndefined yields OclUndefined (except `oclIsUndefined()`)
- ▶ OclModelElement enumeration with a literal for each element in the UML model
- ▶ OclType enumeration with a literal for each classifier in the UML model
- ▶ OclState enumeration with a literal for each state in the UML model

OCL/Operations on OclAny

- ▶ = (obj : OclAny) : Boolean
- ▶ <> (obj : OclAny) : Boolean
- ▶ oclIsNew() : Boolean
- ▶ oclIsUndefined() : Boolean
- ▶ oclAsType(typeName : OclType) : T
- ▶ oclIsTypeOf(typeName : OclType) : Boolean
- ▶ oclIsKindOf(typeName : OclType) : Boolean
- ▶ oclIsInState(stateName : OclState) : Boolean
- ▶ allInstances() : Set(T) must be applied to a classifier with finitely many instances
- ▶ = and <> also available on OclModelElement, OclType, and OclState

OCL/Operations on OclAny/oclAsType

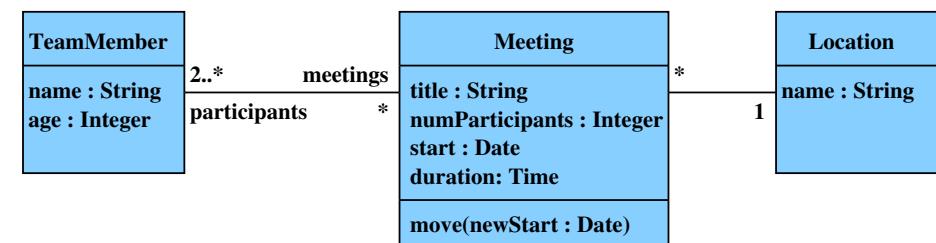
- obj.oclAsType (type: OclType) : type
- ▶ analogous to explicit type cast in Java
 - ▶ obj's static type becomes type
 - ▶ the expression evaluates to the object denoted by obj if obj.oclIsKindOf(type : OclType) is true,
 - ▶ the expression is undefined otherwise.

OCL/Operations on OclAny/KindOf vs TypeOf

Suppose that Student is a subclass of Person and that Course is a separate, unrelated class

```
context Student inv:
  oclIsKindOf (Person)          -- true
  oclIsTypeOf (Person)          -- false
  oclIsKindOf (Student)         -- true
  oclIsTypeOf (Student)         -- true
  oclIsKindOf (Course)          -- false
```

OCL/Operations on OclAny/Examples



```
context Meeting inv:
  title = "general assembly" implies
  numParticipants = TeamMember.allInstances()->size()
```

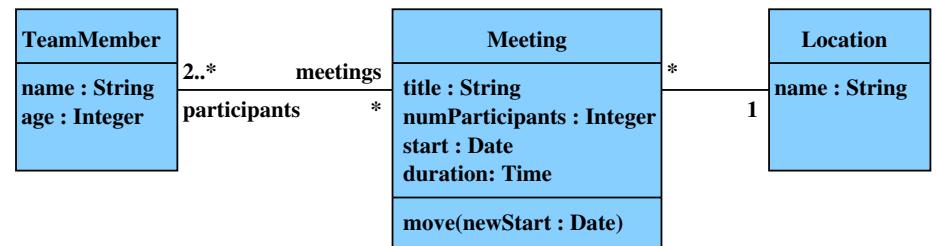
OCL/Pre- and Postconditions

Specification of operations by

```
context Type::operation(param1 : Type1, ... ) : ReturnType
pre  parameterOk: param1 > self.prop1
post resultOk : result = param1 - self.prop1@pre
```

- ▶ pre precondition with optional name *parameterOk*
- ▶ post postcondition with optional name *resultOk*
- ▶ self receiver object of the operation
- ▶ result return value of the operation
- ▶ @pre accesses the value **before** executing the operation
- ▶ body: *expression* defines the result value of the operation
- ▶ pre, post, body are optional

OCL/Pre- and Postconditions/Examples



```
context Meeting::move (newStart : Date)
pre: Meeting.allInstances()->forAll (m |
    m<>self implies
    disjoint(m, newStart, self.duration))
post: self.start = newStart
```

OCL/Pre- and Postconditions/Examples/2

```
context Meeting::joinMeeting (t : TeamMember)
pre: not (participants->includes(t))
post: participants->includes(t) and
      participants->includesAll (participants@pre)
```

OCL/Summary

- ▶ OCL is the UML-endorsed way of expressing invariants and other logical formulae on UML diagrams
- ▶ Used for specifying constraints that cannot (easily) be expressed by the diagrams
- ▶ Makes precise the intuitive meaning of the diagrams
- ▶ Facilitates
 - ▶ generation of simulations and tests
 - ▶ consistency checks
 - ▶ code generation, e.g., MDA tools (model driven architecture)