

# Softwaretechnik

## Program verification

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- Program verification
- Automatic program verification
  - Programs with loops
  - Programs with recursive function calls

## Program annotation

- Annotation  $@F$  at program location  $L$  asserts that formula  $F$  is true whenever program control reaches  $L$
- Special annotation: function specification
  - Precondition = specifies what should be true upon entering
  - Postcondition = specifies what must hold after executing

## Proving Program Correctness

- Input: Program with annotations
- Translate input to first order formula  $f$
- Validity of  $f$  implies program correctness

- Proving partial correctness
  - Programs with loops



## Recall

A function  $f$  is **partially correct** if when  $f$ 's precondition is satisfied on entry and  $f$  terminates, then  $f$ 's postcondition is satisfied.

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## Automatic Verification

- Function + annotation is transformed to finite set of FOL formulae, the **verification conditions** (VCs)
- If all VCs are valid, then the function obeys its specification (partially correct)

## Loop invariants

- Each loop must be annotated with a **loop invariant**,  $@L$
- **while** loop:  $L$  must hold
  - at the beginning of each iteration before the loop condition is evaluated
- **for** loop:  $L$  must hold
  - after the loop initialization, and
  - before the loop condition is evaluated

To handle loops, we break the function into [basic paths](#).

## Basic Path

@ ← precondition or loop invariant

finite sequence of instructions  
(no loop invariants)

@ ← loop invariant, assertion, or postcondition



# Basic Paths: Conditionals

## Basic paths split at conditionals

Replace each path  $BP[\text{if } B \text{ then } S_1 \text{ else } S_2]$  by two paths

- $BP[\text{assume } B; S_1]$
- $BP[\text{assume } \neg B; S_2]$

## Semantics of “assume $B$ ”

Execution ends unless  $B$  holds

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```
@pre 0 ≤ l ∧ u < a.length
@post rv ↔ ∃i. l ≤ i ≤ u ∧ a[i] = e
bool LinearSearch(int[] a, int l, int u, int e) {
  for
    @L: l ≤ i ∧ (∀j. l ≤ j < i → a[j] ≠ e)
    (int i := l; i ≤ u; i := i + 1) {
      if (a[i] = e) return true;
    }
  return false;
}
```

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# Example: Basic Paths of LinearSearch

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(1)

@pre  $0 \leq l \wedge u < a.length$

$i := l;$

@L:  $l \leq i \wedge \forall j. l \leq j < i \rightarrow a[j] \neq e$

---

(2)

@L:  $l \leq i \wedge \forall j. l \leq j < i \rightarrow a[j] \neq e$

assume  $i \leq u;$

assume  $a[i] = e;$

$rv := \text{true};$

@post  $rv \leftrightarrow \exists j. l \leq j \leq u \wedge a[j] = e$

---

## Example: Basic Paths of LinearSearch

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(3)

@L:  $l \leq i \wedge \forall j. l \leq j < i \rightarrow a[j] \neq e$

assume  $i \leq u$ ;

assume  $a[i] \neq e$ ;

$i := i + 1$ ;

@L:  $l \leq i \wedge \forall j. l \leq j < i \rightarrow a[j] \neq e$

---

(4)

@L:  $l \leq i \wedge \forall j. l \leq j < i \rightarrow a[j] \neq e$

assume  $i > u$ ;

$rv := \text{false}$ ;

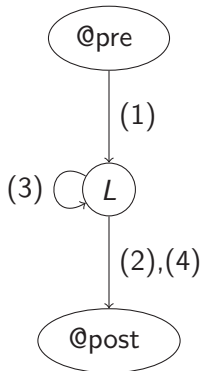
@post  $rv \leftrightarrow \exists j. l \leq j \leq u \wedge a[j] = e$

---

# Example: Basic Paths of LinearSearch



Visualization of basic paths of LinearSearch



## Goal

- Prove that annotated function  $f$  agrees with annotations
- Transform  $f$  to finite set of **verification conditions** VC
- Validity of VC implies that function behaviour agrees with annotations

## Weakest precondition $wp(F, S)$

- Informally: What must hold before executing statement  $S$  to ensure that formula  $F$  holds afterwards?
- $wp(F, S) =$  weakest formula such that executing  $S$  results in formula that satisfies  $F$
- For all states  $\sigma$  such that  $\sigma \in wp(F, S)$ : successor state  $S[S]\sigma \in F$ .

## Weakest preconditions for each statement

- Assumption: What must hold before statement `assume B` is executed to ensure that  $F$  holds afterward?

$$\text{wp}(F, \text{assume } B) \Leftrightarrow B \rightarrow F$$

- Assignment: What must hold before statement `x := e` is executed to ensure that  $F[x]$  holds afterward?

$$\text{wp}(F[x], x := e) \Leftrightarrow F[e]$$

(“substitute  $x$  with  $e$ ”)

- Sequence of statements  $S_1; \dots; S_n$  ( $n > 1$ ),  
 $\text{wp}(F, S_1; \dots; S_n) \Leftrightarrow \text{wp}(\text{wp}(F, S_n), S_1; \dots; S_{n-1})$

## Verification condition of basic path

@  $F$

$S_1$ ;

...

$S_n$ ;

@  $G$

is defined as

$$F \rightarrow \text{wp}(G, S_1; \dots; S_n)$$

This verification condition is often denoted by the Hoare triple

$$\{F\} S_1; \dots; S_n \{G\}$$



## Approach

- Input: Annotated program
- Compute the set  $P$  of all basic paths (finite)
- For all  $p \in P$ : generate verification condition  $VC(p)$
- Check validity of  $\bigwedge_{p \in P} VC(p)$

## Theorem

If  $\bigwedge_{p \in P} VC(p)$  is valid, then each function agrees with its annotation.

## Example 1: VC of basic path

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(1)

$$\textcircled{F} : x \geq 0$$

$$S_1 : x := x + 1;$$

$$\textcircled{G} : x \geq 1$$

---

The VC is

$$F \rightarrow \text{wp}(G, S_1)$$

That is,

$$\text{wp}(G, S_1)$$

$$\Leftrightarrow \text{wp}(x \geq 1, x := x + 1)$$

$$\Leftrightarrow (x \geq 1)\{x \mapsto x + 1\}$$

$$\Leftrightarrow x + 1 \geq 1$$

$$\Leftrightarrow x \geq 0$$

Therefore the VC of path (1)

$$x \geq 0 \rightarrow x \geq 0,$$

which is valid.

## Example 2: VC of basic path (2) of LinearSearch



(2)

@L :  $F : \ell \leq i \wedge \forall j. \ell \leq j < i \rightarrow a[j] \neq e$

$S_1$  : assume  $i \leq u$ ;

$S_2$  : assume  $a[i] = e$ ;

$S_3$  :  $rv := \text{true}$ ;

@post  $G : rv \leftrightarrow \exists j. \ell \leq j \leq u \wedge a[j] = e$

The VC is:  $F \rightarrow \text{wp}(G, S_1; S_2; S_3)$

$\text{wp}(G, S_1; S_2; S_3)$

$\Leftrightarrow \text{wp}(\text{wp}(rv \leftrightarrow \exists j. \ell \leq j \leq u \wedge a[j] = e, rv := \text{true}), S_1; S_2)$

$\Leftrightarrow \text{wp}(\text{true} \leftrightarrow \exists j. \ell \leq j \leq u \wedge a[j] = e, S_1; S_2)$

$\Leftrightarrow \text{wp}(\exists j. \ell \leq j \leq u \wedge a[j] = e, S_1; S_2)$

$\Leftrightarrow \text{wp}(\text{wp}(\exists j. \ell \leq j \leq u \wedge a[j] = e, \text{assume } a[i] = e), S_1)$

$\Leftrightarrow \text{wp}(a[i] = e \rightarrow \exists j. \ell \leq j \leq u \wedge a[j] = e, S_1)$

$\Leftrightarrow \text{wp}(a[i] = e \rightarrow \exists j. \ell \leq j \leq u \wedge a[j] = e, \text{assume } i \leq u)$

$\Leftrightarrow i \leq u \rightarrow (a[i] = e \rightarrow \exists j. \ell \leq j \leq u \wedge a[j] = e)$

- Proving partial correctness
  - Programs with recursive function calls

# Basic Paths: Recursive Function Calls

- **Loops** produce unbounded number of paths  
    **loop invariants** cut loops to produce  
    finite number of basic paths
- **Recursive calls** produce unbounded number of paths  
    **function specifications** cut function calls

## Function specification

- Add **function summary** for each function call
- Instantiate pre- and postcondition with parameters of recursive call

## Example: BinarySearch

The recursive function BinarySearch searches subarray of sorted array  $a$  of integers for specified value  $e$ .

*sorted*: weakly increasing order, i.e.

$$\text{sorted}(a, \ell, u) \Leftrightarrow \forall i, j. \ell \leq i \leq j \leq u \rightarrow a[i] \leq a[j]$$

### Function specifications

- Function postcondition (*@post*)  
It returns `true` iff  $a$  contains the value  $e$  in the range  $[\ell, u]$
- Function precondition (*@pre*)  
It behaves correctly only if  $0 \leq \ell$  and  $u < a.length$

## Example: BinarySearch

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```
@pre  $0 \leq l \wedge u < a.length \wedge \text{sorted}(a, l, u)$ 
@post  $rv \leftrightarrow \exists i. l \leq i \leq u \wedge a[i] = e$ 
bool BinarySearch(int[] a, int l, int u, int e) {
    if ( $l > u$ ) return false;
    else {
        int m := ( $l + u$ ) div 2;
        if ( $a[m] = e$ ) return true;
        else if ( $a[m] < e$ ) return BinarySearch(a, m + 1, u, e);
        else return BinarySearch(a, l, m - 1, e);
    }
}
```

---

## Example: Binary Search with Function Call Assertions

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```
@pre  $0 \leq \ell \wedge u < a.length \wedge \text{sorted}(a, \ell, u)$ 
@post  $rv \leftrightarrow \exists i. \ell \leq i \leq u \wedge a[i] = e$ 
bool BinarySearch(int[] a, int  $\ell$ , int  $u$ , int  $e$ ) {
  if ( $\ell > u$ ) return false;
  else {
    int  $m := (\ell + u) \text{ div } 2$ ;
    if ( $a[m] = e$ ) return true;
    else if ( $a[m] < e$ ) {
      @pre  $0 \leq m + 1 \wedge u < a.length \wedge \text{sorted}(a, m + 1, u)$ ;
      bool  $tmp := \text{BinarySearch}(a, m + 1, u, e)$ ;
      @post  $tmp \leftrightarrow \exists i. m + 1 \leq i \leq u \wedge a[i] = e$ ; return  $tmp$ ;
    } else {
      @pre  $0 \leq \ell \wedge m - 1 < a.length \wedge \text{sorted}(a, \ell, m - 1)$ ;
      bool  $tmp := \text{BinarySearch}(a, \ell, m - 1, e)$ ;
      @post  $tmp \leftrightarrow \exists i. \ell \leq i \leq m - 1 \wedge a[i] = e$ ;
      return  $tmp$ ;
    }
  }
}
```



## Automatic verification of sequential programs

- Goal: Proof of partial correctness
- Program specification
  - Pre- and postconditions
  - Loop invariants
- Tools
  - Basic paths
  - Weakest precondition
  - Verification conditions
  - Function summaries