

# Software Engineering

## Lecture 15: OCL

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# What is OCL?

- ▶ OCL = Object Constraint Language
- ▶ Standard query language of UML 2
- ▶ Specify expressions and constraints in
  - ▶ object-oriented models
  - ▶ object modeling artifacts
- ▶ “a formal language that remains easy to read and write”
- ▶ “a pure specification language”
- ▶ Specification edited by OMG:  
<http://www.omg.org/spec/OCL/2.3.1/>

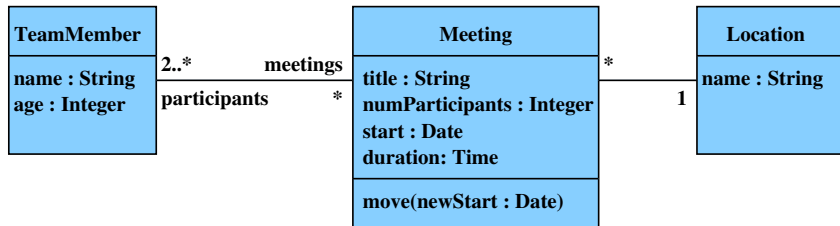
# OCL/Expressions and Constraints

- ▶ Expressions
  - ▶ initial values, derived values
  - ▶ parameter values
  - ▶ body of operation (no side effects  $\Rightarrow$  limited to queries)
  - ▶ of type: Real, Integer, String, Boolean, UnlimitedNatural, or model type
- ▶ Constraints
  - ▶ invariant (class): condition on the state of the class's objects which is always true
  - ▶ precondition (operation): indicates applicability
  - ▶ postcondition (operation): must hold after operation if precondition was met
  - ▶ guard (transition): indicates applicability

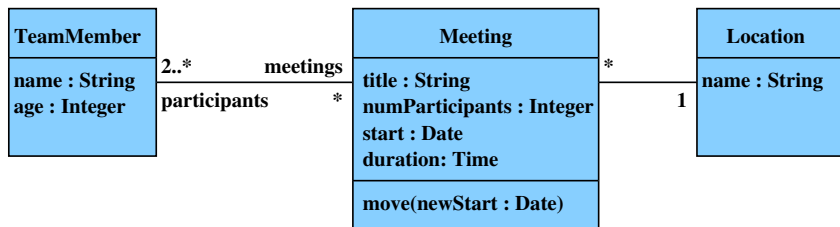
# OCL/Context

- ▶ Each OCL expression is interpreted relative to a **context**
  - ▶ invariant wrt class, interface, datatype, component (a classifier)
  - ▶ precondition wrt operation
  - ▶ postcondition wrt operation
  - ▶ guard wrt transition
- ▶ Context is indicated
  - ▶ graphically by attachment as a note
  - ▶ textually using the context syntax
- ▶ Expression is evaluated with respect to a snapshot of the object graph described by the modeling artifact
- ▶ Expression evaluation does not change the object graph

## OCL/Example



# OCL/Example



## Invariants

- ▶ context TeamMember inv: age > 0
- ▶ context Meeting inv: duration > 0

# OCL/Types and Values

- ▶ Model types (class names)
- ▶ Basic types and notation for values:
 

Boolean	Values: true, false
Integer	Values: 1, -5, 2, 34, 26524
Real	Values: 1.4142, 2.718, 3.141
String	Values: 'Sonntagmorgen um viertel ...'
UnlimitedNatural	Values: 0, 1, 33, ..., *
- ▶ Tuples
- ▶ Collection types: Collection, Set, Bag, Sequence
- ▶ Enumeration types (User-defined)
- ▶ Special types: OclAny, OclState

## OCL/Operations on Basic Types

- ▶ Boolean: and, or, xor, not, implies, if-then-else (infix)
- ▶ Integer: \*,+,-,/,abs,div(), mod(), max(),min()
- ▶ Real: \*,+,-,/,floor
- ▶ String: size,toUpper,toLower, concat (), substring ()
- ▶ ... and many more



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### Notation

- ▶ Symbols: infix notation
- ▶ Identifiers: method notation, unary methods w/o ()
- ▶ Examples: x.abs; y1.mod (y2)

# OCL/Invariants

- ▶ Expressions of type Boolean
- ▶ Interpreted in 3-valued logic (true, false, invalid)
- ▶ Arithmetic and logic expressions built with the usual operators
- ▶ Attributes of the context object directly accessible
- ▶ Alternatively through *self.attributeName*
- ▶ Other values available through **navigation**

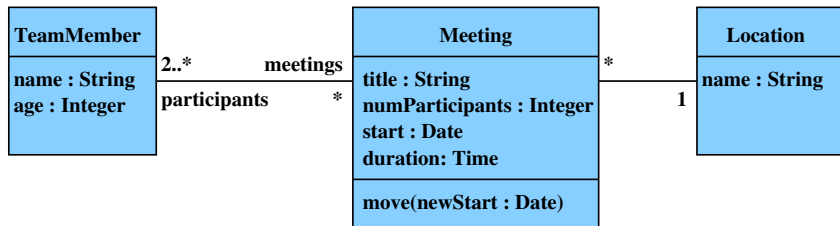
# OCL/Navigation

- ▶ Task: *navigate* from *object* to associated objects
- ▶ Dot notation *object.associationEnd* yields
  - ▶ associated object (or undefined), if upper bound of multiplicity  $\leq 1$
  - ▶ the ordered set of associated objects, if association is {ordered}
  - ▶ the set of associated objects, otherwise
- ▶ Use *object.classNameOfTarget* if association end not named and target is uniquely determined

# OCL/Collection Types

- ▶ Result of navigation expression has collection type
- ▶ `Collection(t)`  
Abstract type with the concrete types `Set(t')`, `OrderedSet(t')`, `Bag(t')`, and `Sequence(t')` as subtypes where *t'* is a subtype of *t*
- ▶ `Set(t')`  
Mathematical set (no duplicate elements, no order)
- ▶ `OrderedSet(t')`  
Mathematical set with ordering (no duplicate elements)
- ▶ `Bag(t')`  
Like a set, but may contain duplicates
- ▶ `Sequence(t')`  
Like a bag, but the elements are ordered

# OCL/Navigation/Examples



## ► context Meeting

- self.location yields the associated Location object
- self.participants yields set of TeamMember objects

## OCL/More Navigation

- ▶ If navigation yields object, then use
  - ▶ attribute notation
  - ▶ navigation
  - ▶ operation callsto continue
- ▶ What if navigation yields a collection?

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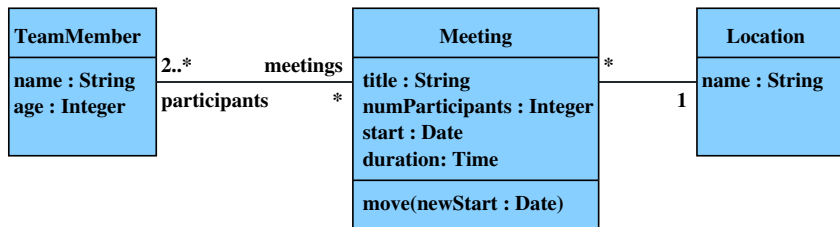
- ▶ Attributes, operations, and navigation of elements not directly accessible

- ▶ Collection operations:

- ▶ notation  $collection \rightarrow op(args)$
- ▶ example operations: `size()`, `isEmpty()`, `notEmpty()`, ...

- ▶ Single objects may also be used as collections

## OCL/More Navigation/Examples



- ▶ context Meeting
  - ▶ inv: self.participants->size() = numParticipants
- ▶ context Location
  - ▶ inv: name="Lobby" implies meeting->isEmpty()



## OCL/Accessing Collection Elements

- ▶ Task: Continue navigation from a collection

- ▶ The collect operation

- ▶ `collection->collect( expression )`
- ▶ `collection->collect( v | expression )`
- ▶ `collection->collect( v : Type | expression )`

evaluates *expression* for each element of *collection* (as context, inaccessible unless named)

- ▶ Result has same size as input *collection*
  - ▶ If input is a set, then result is **bag** (unordered collection with repeated elements)
  - ▶ If input is sequence or ordered set, then result is sequence.
- ▶ Change to a set using operation `->asSet()`

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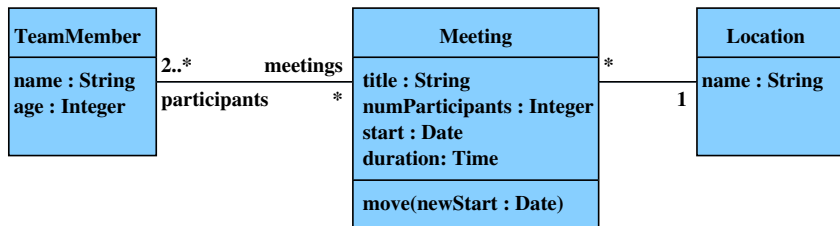
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- ▶ Change to a set using operation `->asSet()`

- ▶ Shorthands

- ▶ `col.attribute` for `col->collect(attribute)`
- ▶ `col.op (args)` for `col->collect(op (args))`

# OCL/Accessing Collection Elements



► context TeamMember

► inv: meetings.start = meetings.start->asSet()->asBag()

# OCL/Iterator Expressions

- ▶ Task:
  - ▶ Examine a collection
  - ▶ Define a subcollection
- ▶ Tool: the iterate expression  
 $source \rightarrow \text{iterate}(it; res = \text{init} \mid \text{expr})$

- ▶ Value:

```
(Set {}) -> iterate
  (it ; res = init | expr)
  = init
```

```
(Set ({x1} ∪ M)) -> iterate
  (it ; res = init | expr)
  = (Set M) -> iterate
    ( it
      ; res = expr[it = x1, res = init]
      | expr)
```

## OCL/Iterator Expressions/Predefined

**exists** : there is one element that makes *body* true

```
source->exists(it|body) =  
source->iterate(it;r=false|r or body)
```

**forall** : all elements make *body* true

```
source->forall(it|body) =  
source->iterate(it;r=true|r and body)
```

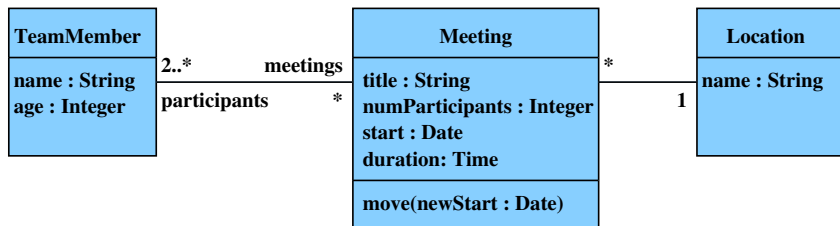
**select** : subset where *body* is true

```
source->select(it|body) =  
source->iterate(it;r=source|  
    if body  
    then r  
    else r->excluding(it)  
endif)
```

## OCL/Iterator Expressions/Predefined/2

- ▶ Shorthand with implicit variable binding: `source->select(body)`
- ▶ Further iterator expressions
  - ▶ On Collection: `closure`, `exists`, `forAll`, `isUnique`, `any`, `one`, `collect`
  - ▶ On Set, Bag, Sequence, OrderedSet: `select`, `reject`, `collectNested`, `sortedBy`

# OCL/Iterator Expressions/Examples



```

context TeamMember
inv: meetings->forAll (m1
  | meetings->forAll (m2
    | m1<>m2 implies disjoint (m1, m2)))
def: disjoint (m1 : Meeting, m2 : Meeting) : Boolean =
  (m1.start + m1.duration <= m2.start) or
  (m2.start + m2.duration <= m1.start)
  
```

- ▶ def: extends TeamMember by <<OclHelper>> operation

# OCL/OclAny, OclVoid, OclInvalid, Model Elements

- ▶ OclAny is supertype of the UML model types and all primitive and collection types
- ▶ OclInvalid is subtype of every type
  - ▶ single instance invalid
  - ▶ any operation applied to invalid yields invalid (except `oclIsUndefined()` and `oclIsInvalid()`)
- ▶ OclVoid contains an additional error value, null
- ▶ ModelElement enumeration with a literal for each element in the UML model
- ▶ Classifier enumeration with a literal for each classifier in the UML model
- ▶ OclState enumeration with a literal for each state in the UML model



## OCL/Operations on OclAny

- ▶ = (obj : OclAny) : Boolean
- ▶ <> (obj : OclAny) : Boolean
- ▶ oclIsNew() : Boolean
- ▶ oclIsUndefined() : Boolean
- ▶ oclAsType(typeName : Classifier) : T
- ▶ oclIsTypeOf(typeName : Classifier) : Boolean
- ▶ oclIsKindOf(typeName : Classifier) : Boolean
- ▶ oclIsInState(stateName : OclState) : Boolean
- ▶ allInstances() : Set(T) must be applied to a classifier with finitely many instances
- ▶ = and <> also available on ModelElement, Classifier, and OclState

## OCL/Operations on OclAny/KindOf vs TypeOf

Suppose that `Student` is a subclass of `Person` and that `Course` is a separate, unrelated class

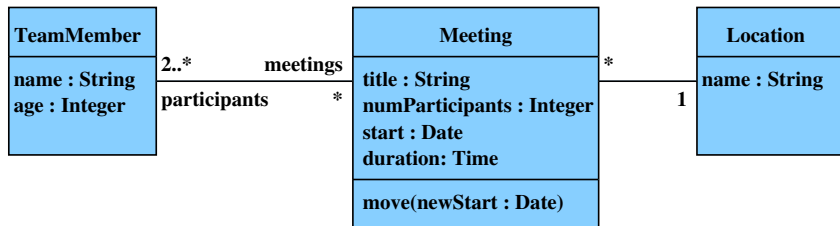
```
context Student inv:  
oclIsKindOf (Person)           -- true  
oclIsTypeOf (Person)           -- false  
oclIsKindOf (Student)          -- true  
oclIsTypeOf (Student)          -- true  
oclIsKindOf (Course)           -- false
```

## OCL/Operations on OclAny/oclAsType

`obj.oclAsType (type: Classifier) : T`

- ▶ analogous to explicit type cast in Java
- ▶ `obj`'s static type becomes `type`
- ▶ the expression evaluates to the object denoted by `obj` if `obj.oclIsKindOf(type : Classifier)` is true, post: (`result = self`) and `result.oclIsTypeOf( t )`
- ▶ the expression evaluates to invalid otherwise.

# OCL/Operations on OclAny/Examples



context Meeting inv:

title = "general assembly" implies

numParticipants = TeamMember.allInstances()->size()

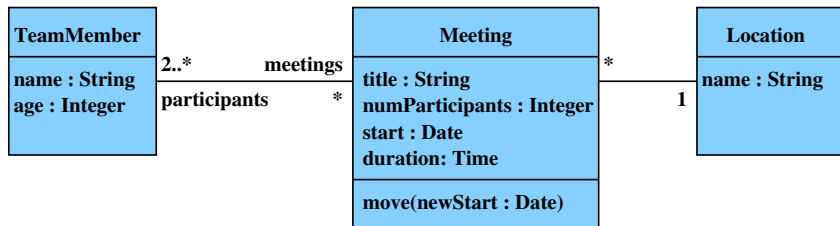
## OCL/Pre- and Postconditions

Specification of operations by

```
context Type::operation(param1 : Type1, ... ): ReturnType
pre parameterOk: param1 > self.prop1
post resultOk : result = param1 - self.prop1@pre
```

- ▶ pre precondition with optional name *parameterOk*
- ▶ post postcondition with optional name *resultOk*
- ▶ self receiver object of the operation
- ▶ result return value of the operation
- ▶ @pre accesses the value **before** executing the operation
- ▶ body: *expression* defines the result value of the operation
- ▶ pre, post, body are optional

# OCL/Pre- and Postconditions/Examples



```

context Meeting::move (newStart : Date)
pre: Meeting.allInstances()->forall (m |
    m<>self implies
        disjoint(m, newStart, self.duration))
post: self.start = newStart
  
```

## OCL/Pre- and Postconditions/Examples/2

```
context Meeting::joinMeeting (t : TeamMember)
pre: not (participants->includes(t))
post: participants->includes(t) and
      participants->includesAll (participants@pre)
```

# OCL/Summary

- ▶ OCL is the UML-endorsed way of expressing invariants and other logical formulae on UML diagrams
- ▶ Used for specifying constraints that cannot (easily) be expressed by the diagrams
- ▶ Makes precise the intuitive meaning of the diagrams
- ▶ Facilitates
  - ▶ generation of simulations and tests
  - ▶ consistency checks
  - ▶ code generation, e.g., MDA tools (model driven architecture)