Software Engineering

http://proglang.informatik.uni-freiburg.de/teaching/swt/2014/

Exercise Sheet 7

Exercise 1: Battleships (10 Points)

Consider the game battleships: http://en.wikipedia.org/wiki/Battleship_(game). A software engineer is commissioned to write a program that validates a ship configuration according to the rules. A configuration is valid if and only if:

- 1. It contains exactly ten ships:
 - One aircraft carrier (5 squares)
 - Two cruisers (4 squares)
 - Three destroyers (3 squares)
 - Four submarines (2 squares)
- 2. The ships are not placed adjacent to each other (there is at least one square free between any two ships).
- 3. The ships are straight, have no corners or indentations.
- 4. The ships cannot be placed diagonally.

The code should implement the following interface:

```
public enum GridState {Invalid, Valid, Viable}
public interface BattleshipValidator {
   // returns: Valid if the grid contains a valid configuration,
   // Viable if the configuration does not violate the rules but does
   // not yet contain all ships, Invalid otherwise.
   public GridState validate(boolean[][] grid);

   // adds a ship of the specified size to a grid at position (x,y)
   // with the specified orientation. Returns true if placing the ship
   // respects the rules.
   public boolean addShip(boolean[][] grid, int shipSize, int x, int y,
        bool isHorizontal);
}
```

• Provide a specification (in the form of requires and ensures clauses) for each of the interface methods. Try to be as formal and precise as possible.

```
......Solution .....
For method validate:
    • Requires:

    grid is not null

    The dimensions of grid are square (e.g. 10x10)

    • Ensures: (we consider the grid as a graph, where each cell with value true is a node and there
      are implicit edges to all (up to 8) neighbors)
         - result is Viable iff:
              * every connected component has dimensions X \times 1 or 1 \times X and 2 \le X \le 5
              st the number of connected components of size 2 is smaller or equal to 4
              st the number of connected components of size 3 is smaller or equal to 3
              st the number of connected components of size 4 is smaller or equal to 2
              st the number of connected components of size 5 is smaller or equal to 1
              st the total number of connected components N is less than 10

 result is Valid iff:

              * every connected component has dimensions X \times 1 or 1 \times X and 2 \le X \le 5
              st the number of connected components of size 2 is smaller or equal to 4
              st the number of connected components of size 3 is smaller or equal to 3
              st the number of connected components of size 4 is smaller or equal to 2
              st the number of connected components of size 5 is smaller or equal to 1
              st the total number of connected components N is exactly 10

    result is Invalid otherwise.

For method addShip:
    • Requires:

    grid is not null

         - The dimensions of grid n \times m are square (e.g. 10x10), i.e. n = m.
         - 2 \leq \mathtt{shipSize} \leq 5
         - 0 \le x < n and 0 \le y < n
    • Ensures:
         - grid is updated so that all cells between position (x, y) and
              * when isHorizontal is true, (x + shipSize, y)
              * when isHorizontal is false, (x, y + shipSize)
            contain the value true
         – result is true iff:
              * all cells in grid between position (x, y) and
                   · when is Horizontal is true, (x + shipSize, y)
                   · when is Horizontal is false, (x, y + ship Size)
                contained the value false on entry.
              st when isHorizontal is true, \mathbf{x} + \mathbf{shipSize} < n
              st when isHorizontal is false, \mathrm{y} + \mathrm{shipSize} < n
              * isValid(grid) after updating returns Valid or Viable
         - result is false otherwise.
```

Exercise 2: Roman numerals (10 Points)

Consider code that converts between arabic and roman numerals:

```
public interface RomanNumeralConverter {
    // returns the arabic numeral representation of the input string
    // or -1 if invalid
    public int toArabic(String roman);

    // returns a string with the roman numeral representation of the
    // input number, the input number should be positive and
    // no greater than 3000
    public String toRoman(int arabic);
}
```

- Provide test cases according to the black box testing principle for both interface methods
- How many test cases are necessary for each method?

..... Solution

In both cases, the number of tests necessary depend on the technique used: error guessing, boundary value analysis, equivalence partitioning, etc.

For method toArabic: We use for example error guessing, thus we create test cases for:

- corner cases
- random "easy" inputs
- (almost) all inputs that are considered "difficult"

For this method, one would expect the difficult cases to be those where subtraction is required to obtain the value of a numeral, e.g. "CM" \rightarrow 900. Additionally, the method should recognize all probable symbol inversions, e.g. "ID" or "VM" as invalid.

Input	Expected Output
" " (empty string)	-1
"I"	1
"II"	2
"III"	3
"IIII"	-1
"IV"	4
"VX"	-1
"ID"	-1
"VD"	-1
"IC"	-1
"VC"	-1
"DC"	-1
"CI"	101
	-1

For method toRoman: We can consider the classical implementation of the conversion to derive test cases.

From here, we test the use of every element in the table individually:

Input	Expected Output
1	"["
4	"IV"
5	"V"
9	"IX"
10	"X"
40	"XL"
50	"L"
90	"XC"
100	"C"
400	"CD"
500	"D"
900	"CM"
1000	"M"

We also consider corner cases

Input	Expected Output
0	" " (empty string)
3000	"MMM"
3001	" " (empty string)

Finally, some combinations can be tested

Input	Expected Output
94	"XCIV"
301	"CCCI"
499	"CDXCIX"
944	"CMXLIV"
2949	"MMCMXLIX"

${\bf Submission}$

- \bullet Submit this sheet before the lecture of Thursdays.
- Late submissions will not be accepted.
- Deadline: Thursday 11:59 a.m.