# Software Engineering

http://proglang.informatik.uni-freiburg.de/teaching/swt/2014/

#### Exercise Sheet 7

# Exercise 1: Battleships (10 Points)

Consider the game battleships: http://en.wikipedia.org/wiki/Battleship\_(game). A software engineer is commissioned to write a program that validates a ship configuration according to the rules. A configuration is valid if and only if:

- 1. It contains exactly ten ships:
  - One aircraft carrier (5 squares)
  - Two cruisers (4 squares)
  - Three destroyers (3 squares)
  - Four submarines (2 squares)
- 2. The ships are not placed adjacent to each other (there is at least one square free between any two ships).
- 3. The ships are straight, have no corners or indentations.
- 4. The ships cannot be placed diagonally.

The code should implement the following interface:

• Provide a specification (in the form of requires and ensures clauses) for each of the interface methods. Try to be as formal and precise as possible.

### Exercise 2: Roman numerals (10 Points)

Consider code that converts between arabic and roman numerals:

```
public interface RomanNumeralConverter {
    // returns the arabic numeral representation of the input string
    // or -1 if invalid
    public int toArabic(String roman);

    // returns a string with the roman numeral representation of the
    // input number, the input number should be positive and
    // no greater than 3000
    public String toRoman(int arabic);
}
```

- Provide test cases according to the black box testing principle for both interface methods.
- How many test cases are necessary for each method?

#### Submission

- Submit this sheet before the lecture of Thursdays.
- Late submissions will not be accepted.
- Deadline: Thursday 11:59 a.m.