

# Software Engineering

## Lecture 9: OCL

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# What is OCL?

- ▶ OCL = object constraint language
- ▶ standard query language of UML 2
- ▶ specify expressions and constraints in
  - ▶ object-oriented models
  - ▶ object modeling artifacts

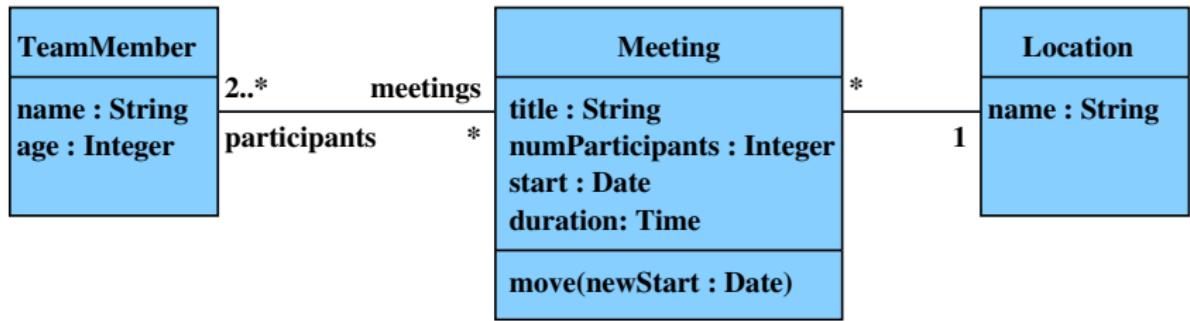
# OCL/Expressions and Constraints

- ▶ Expressions
  - ▶ initial values, derived values
  - ▶ parameter values
  - ▶ body of operation (no side effects ⇒ limited to queries)
  - ▶ of type: Real, Integer, String, Boolean, or model type
- ▶ Constraints
  - ▶ invariant (class): condition on the state of the class's objects which is always true
  - ▶ precondition (operation): indicates applicability
  - ▶ postcondition (operation): must hold after operation if precondition was met
  - ▶ guard (transition): indicates applicability

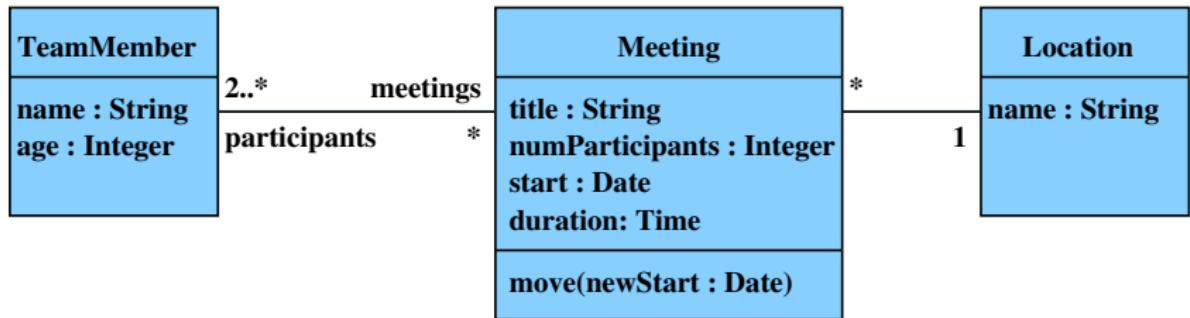
# OCL/Context

- ▶ Each OCL expression is interpreted relative to a **context**
  - ▶ invariant wrt class, interface, datatype, component (a classifier)
  - ▶ precondition wrt operation
  - ▶ postcondition wrt operation
  - ▶ guard wrt transition
- ▶ Context is indicated
  - ▶ graphically by attachment as a note
  - ▶ textually using the context syntax
- ▶ Expression is evaluated with respect to a snapshot of the object graph described by the modeling artifact

# OCL/Example



# OCL/Example



- ▶ context TeamMember inv: age > 0
- ▶ context Meeting inv: duration > 0

# OCL/Types and Values

- ▶ Model types (class names)
- ▶ Basic types and notation for values:

Boolean    Values: true, false

Integer    Values: 1, -5, 2, 34, 26524

Real        Values: 1.4142, 2.718, 3.141

String      Values: 'Sonntagmorgen um viertel vor acht ...'

- ▶ Collection types: Set, Bag, Sequence
- ▶ Enumeration types (User-defined)
- ▶ Special types: OclAny, OclType

# OCL/Operations on Basic Types

- ▶ Boolean: and, or, xor, not, implies, if-then-else (infix)
- ▶ Integer: \*, +, -, /, abs, div(), mod(), max(), min()
- ▶ Real: \*, +, -, /, floor
- ▶ String: size, toUpper, toLower, concat (), substring ()
- ▶ ... and many more
- ▶ Symbols: infix notation
- ▶ Identifiers: method notation, unary methods w/o ()
- ▶ Examples: x.abs; y1.mod (y2)

# OCL/Invariants

- ▶ Expressions of type Boolean
- ▶ Interpreted in 3-valued logic (true, false, undefined)
- ▶ Arithmetic and logic expressions built with the usual operators
- ▶ Attributes of the context object directly accessible
- ▶ Alternatively through `self.attributeName`
- ▶ Other values available through **navigation**

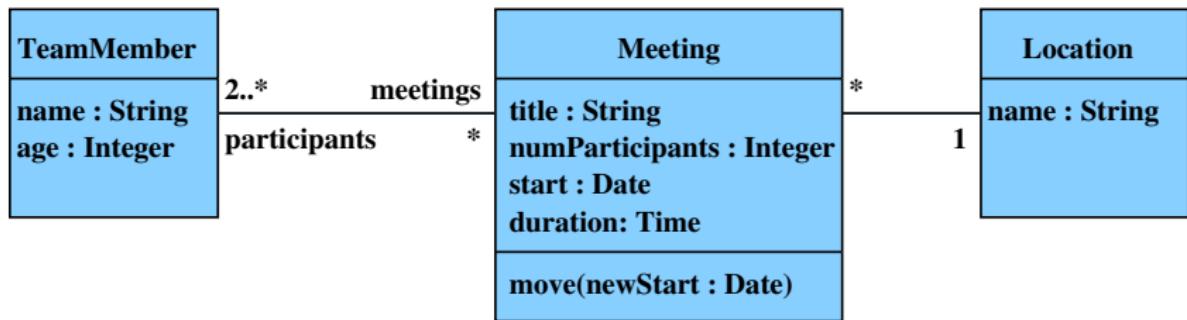
# OCL/Navigation

- ▶ Task: *navigate* from *object* to associated objects
- ▶ Dot notation *object.associationEnd* yields
  - ▶ associated object (or undefined), if upper bound of multiplicity  $\leq 1$
  - ▶ the ordered set of associated objects, if association is `{ordered}`
  - ▶ the set of associated objects, otherwise
- ▶ Use *object.className* if association end not named and target is uniquely determined

# OCL/Collection Types

- ▶ Results of navigation expressions
- ▶  $\text{Collection}(t)$   
Abstract type with the concrete types  $\text{Set}(t')$ ,  $\text{Bag}(t')$ , and  $\text{Sequence}(t')$  as subtypes where  $t'$  is a subtype of  $t$
- ▶  $\text{Set}(t')$   
Mathematical set (no duplicate elements, no order)
- ▶  $\text{Bag}(t')$   
Like a set, but may contain duplicates
- ▶  $\text{Sequence}(t')$   
Like a bag, but the elements are ordered

# OCL/Navigation/Examples



- ▶ context **Meeting**
  - ▶ `self.location` yields the associated **Location** object
  - ▶ `self.participants` yields set of **TeamMember** objects

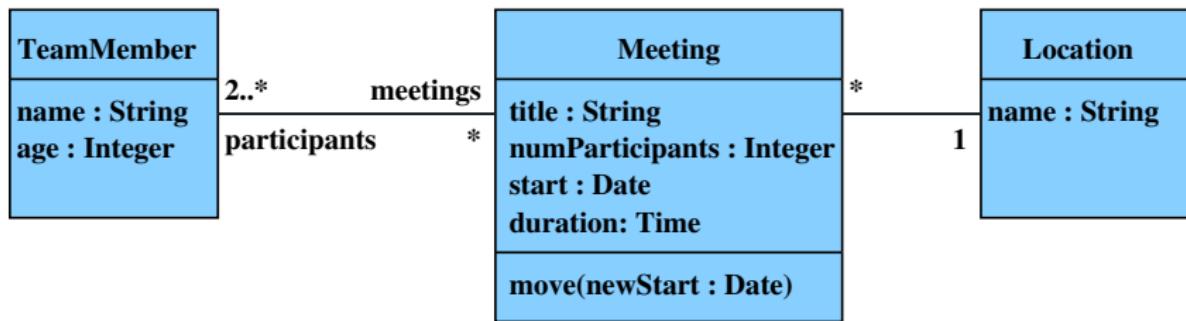
# OCL/More Navigation

- ▶ If navigation yields object, then use
  - ▶ attribute notation
  - ▶ navigation
  - ▶ operation calls
- to continue
- ▶ What if navigation yields a collection?

# OCL/More Navigation

- ▶ If navigation yields object, then use
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- to continue
- ▶ What if navigation yields a collection?
- ▶ Collection operations:
  - ▶ notation *collection-*op*(args)*
  - ▶ examples: `size()`, `isEmpty()`, `notEmpty()`, ...
- ▶ Single objects may also be used as collections
- ▶ Attributes, operations, and navigation of elements not directly accessible

# OCL/More Navigation/Examples



- ▶ context Meeting
  - ▶ inv: `self.participants->size() = numParticipants`
- ▶ context Location
  - ▶ inv: `name="Lobby"` implies `meeting->isEmpty()`

# OCL/Accessing Collection Elements

- ▶ Task: Continue navigation from a collection
- ▶ The `collect` operation
  - ▶ `collection->collect( expression )`
  - ▶ `collection->collect( v | expression )`
  - ▶ `collection->collect( v : Type | expression )`

evaluates *expression* for each element of *collection* (as context, optionally named)

- ▶ Result is **bag** (unordered collection with repeated elements); same size as original *collection*
- ▶ Change to a set using operation `->asSet()`

# OCL/Accessing Collection Elements

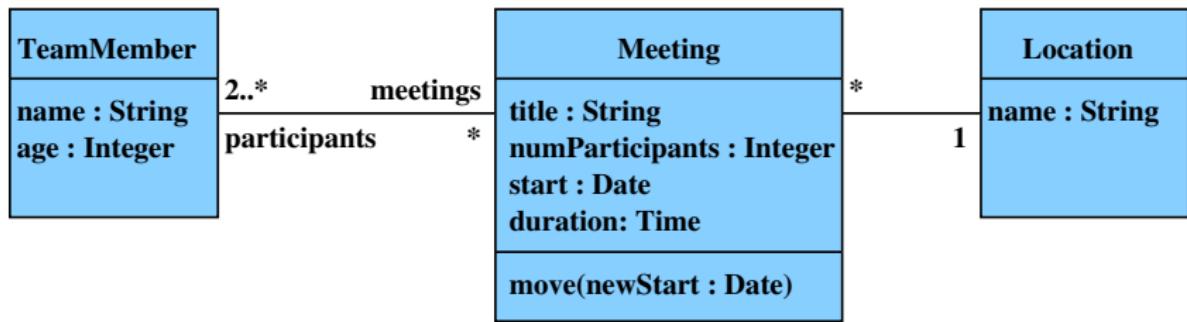
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- ▶ Result is **bag** (unordered collection with repeated elements); same size as original *collection*
- ▶ Change to a set using operation `->asSet()`
- ▶ Shorthands
  - ▶ `col.attribute` for `col->collect(attribute)`
  - ▶ `col.op(args)` for `col->collect(op(args))`

# OCL/Accessing Collection Elements



- ▶ context **TeamMember**
  - ▶ inv: **meetings.start = meetings.start->asSet()->asBag()**

# OCL/Iterator Expressions

- ▶ Task:
  - ▶ Examine a collection
  - ▶ Define a subcollection
- ▶ Tool: the iterate expression

*source->iterate(it; res = init | expr)*

- ▶ Value:

*(Set {})->iterate  
(it ; res = init | expr)  
= init*

*(Set ({x1}  $\cup$  M))->iterate  
(it ; res = init | expr)  
= (Set M)->iterate  
(it  
; res = expr[it = x1, res = init]  
| expr)*

# OCL/Iterator Expressions/Predefined

`exists` there is one element that makes *body* true

```
source->exists(it|body) =  
source->iterate(it;r=false|r or body)
```

`orAll` all elements make *body* true

```
source->forAll(it|body) =  
source->iterate(it;r=true|r and body)
```

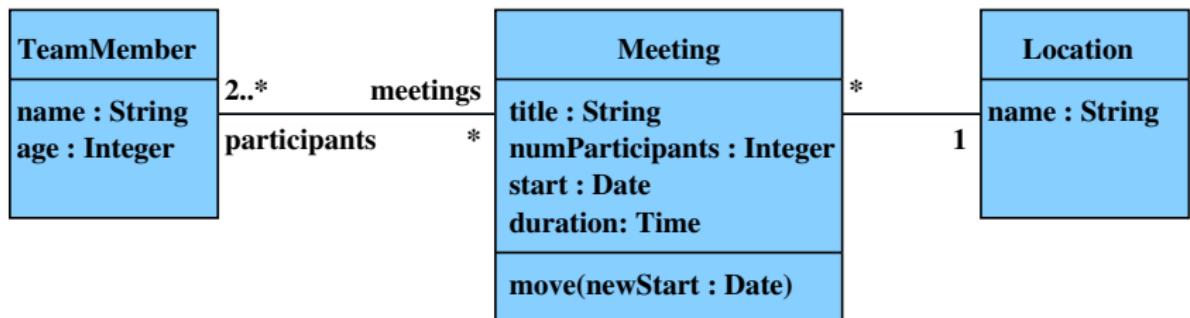
`select` subset where *body* is true

```
source->select(it|body) =  
source->iterate(it;r=Set{}|  
                  if body  
                  then r->including(it)  
                  else r  
                  endif)
```

# OCL/Iterator Expressions/Predefined/2

- ▶ Shorthand with implicit variable binding `source->select(body)`
- ▶ Further iterator expressions
  - ▶ On Collection: exists, forAll, isUnique, any, one, collect
  - ▶ On Set, Bag, Sequence: select, reject, collectNested, sortedBy

# OCL/Iterator Expressions/Examples



```

context TeamMember
inv: meetings->forAll (m1
    | meetings->forAll (m2
        | m1<>m2 implies disjoint (m1, m2)))
def: disjoint (m1 : Meeting, m2 : Meeting) : Boolean =
  (m1.start + m1.duration <= m2.start) or
  (m2.start + m2.duration <= m1.start)
  
```

- def: extends **TeamMember** by <>**OclHelper**>> operation

# OCL/OclAny, OclVoid, Model Elements

- ▶ OclAny is supertype of the UML model types and all primitive types (**not** of collection types)
- ▶ OclVoid is subtype of every type
  - ▶ single instance OclUndefined
  - ▶ any operation applied to OclUndefined yields OclUndefined (except `oclIsUndefined()`)
- ▶ OclModelElement enumeration with a literal for each element in the UML model
- ▶ OclType enumeration with a literal for each classifier in the UML model
- ▶ OclState enumeration with a literal for each state in the UML model

# OCL/Operations on OclAny

- ▶ = (obj : OclAny) : Boolean
- ▶ <> (obj : OclAny) : Boolean
- ▶ oclIsNew() : Boolean
- ▶ oclIsUndefined() : Boolean
- ▶ oclAsType(typeName : OclType) : T
- ▶ oclIsTypeOf(typeName : OclType) : Boolean
- ▶ oclIsKindOf(typeName : OclType) : Boolean
- ▶ oclIsInState(stateName : OclState) : Boolean
- ▶ allInstances() : Set(T) must be applied to a classifier with finitely many instances
- ▶ = and <> also available on OclModelElement, OclType, and OclState

# OCL/Operations on OclAny/KindOf vs TypeOf

Suppose that Student is a subclass of Person and that Course is a separate, unrelated class

context Student inv:

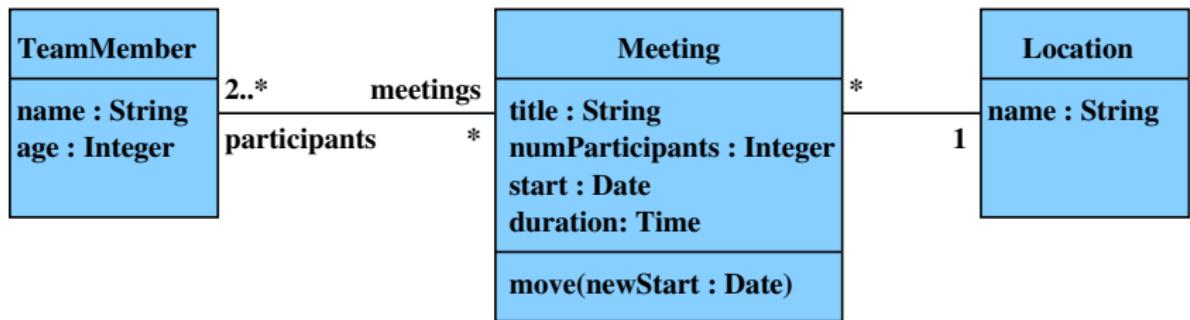
oclIsKindOf (Person)	-- true
oclIsTypeOf (Person)	-- false
oclIsKindOf (Student)	-- true
oclIsTypeOf (Student)	-- true
oclIsKindOf (Course)	-- false

# OCL/Operations on OclAny/oclAsType

`obj.oclAsType (type: OclType) : type`

- ▶ analogous to explicit type cast in Java
- ▶ `obj`'s static type becomes `type`
- ▶ the expression evaluates to the object denoted by `obj` if `obj.oclIsKindOf(type : OclType)` is true,
- ▶ the expression is undefined otherwise.

# OCL/Operations on OclAny/Examples



context Meeting inv:

```
title = "general assembly" implies  
    numParticipants = TeamMember.allInstances()->size()
```

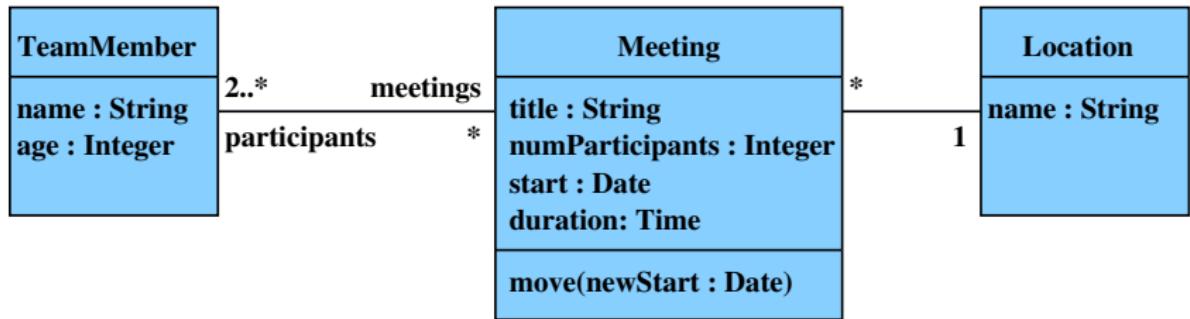
# OCL/Pre- and Postconditions

Specification of operations by

```
context Type::operation(param1 : Type1, ... ) : ReturnType
pre parameterOk: param1 > self.prop1
post resultOk : result = param1 - self.prop1@pre
```

- ▶ pre precondition with optional name *parameterOk*
- ▶ post postcondition with optional name *resultOk*
- ▶ self receiver object of the operation
- ▶ result return value of the operation
- ▶ @pre accesses the value **before** executing the operation
- ▶ body: *expression* defines the result value of the operation
- ▶ pre, post, body are optional

# OCL/Pre- and Postconditions/Examples



```

context Meeting::move (newStart : Date)
pre: Meeting.allInstances()->forAll (m |
    m<>self implies
        disjoint(m, newStart, self.duration))
post: self.start = newStart
  
```

# OCL/Pre- and Postconditions/Examples/2

```
context Meeting::joinMeeting (t : TeamMember)
pre: not (participants->includes(t))
post: participants->includes(t) and
      participants->includesAll (participants@pre)
```

# OCL/Summary

- ▶ OCL is the UML-endorsed way of expressing invariants and other logical formulae on UML diagrams
- ▶ Used for specifying constraints that cannot (easily) be expressed by the diagrams
- ▶ Makes precise the intuitive meaning of the diagrams
- ▶ Facilitates
  - ▶ generation of simulations and tests
  - ▶ consistency checks
  - ▶ code generation, e.g., MDA tools (model driven architecture)